Table of Contents

IP Facts

Chapter 1: Overview
- Feature Summary ............................................................... 5
- Applications ........................................................................... 6
- Unsupported Features ............................................................. 6
- Licensing and Ordering Information .................................... 6

Chapter 2: Product Specification
- MIPI D-PHY TX (Master) Core Architecture .......................... 7
- MIPI D-PHY RX (Slave) Core Architecture ........................... 8
- Standards ............................................................................. 9
- Performance ......................................................................... 9
- Resource Utilization .............................................................. 11
- Port Descriptions ................................................................. 11
- Register Space ...................................................................... 20

Chapter 3: Designing with the Core
- General Design Guidelines ..................................................... 24
- Shared Logic ......................................................................... 25
- I/O Planning .......................................................................... 28
- Clocking ................................................................................ 30
- Resets .................................................................................. 32
- Protocol Description .............................................................. 34

Chapter 4: Design Flow Steps
- Customizing and Generating the Core ................................... 44
- Constraining the Core ............................................................ 49
- Simulation .............................................................................. 50
- Synthesis and Implementation ................................................. 50

Chapter 5: Example Design
- Overview .............................................................................. 51
- Simulating the Example Design ............................................ 52
Chapter 6: Test Bench

Appendix A: Verification, Compliance, and Interoperability
   Hardware Validation .............................................................. 55

Appendix B: Debugging
   Finding Help on Xilinx.com .................................................. 56
   Vivado Design Suite Debug Tools ........................................... 57
   Simulation Debug ................................................................. 58
   Hardware Debug ................................................................. 59
   AXI4-Lite Interface Debug .................................................... 61

Appendix C: Additional Resources and Legal Notices
   Xilinx Resources ................................................................. 62
   References ........................................................................... 62
   Revision History ................................................................. 63
   Please Read: Important Legal Notices ................................. 63
Introduction

The Xilinx® MIPI D-PHY IP core is designed for transmission and reception of video or pixel data for camera and display interfaces. The core is used as the physical layer for higher level protocols such as the Mobile Industry Processor Interface (MIPI) Camera Serial Interface (CSI-2) and Display Serial Interface (DSI).

This product guide provides information about using, customizing, and simulating the core for UltraScale+ devices. It also describes the core architecture and provides details on customizing and interfacing to the core.

Features

- Synchronous transfer at high-speed mode with a bit rate of 80-1,500 Mb/s
- One clock lane and up to four data lanes
- Asynchronous transfer at low-power mode with a bit rate of 10 Mb/s
- Ultra low-power mode, and high-speed mode for clock lane
- Ultra low-power mode, high-speed mode, and escape mode for data lane
- PHY-Protocol Interface (PPI) to connect CSI-2 and DSI applications
- Optional AXI4-Lite interface for register access

LogiCORE™ IP Facts Table

<table>
<thead>
<tr>
<th>Core Specifics</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Supported Device Family</td>
<td>UltraScale+™ Families Zynq® UltraScale+ MPSoC</td>
</tr>
<tr>
<td>Supported User Interfaces</td>
<td>PPI, AXI4-Lite</td>
</tr>
<tr>
<td>Resources</td>
<td>Performance and Resource Utilization web page</td>
</tr>
</tbody>
</table>

Provided with Core

<table>
<thead>
<tr>
<th>Design Files</th>
<th>Encrypted RTL</th>
</tr>
</thead>
<tbody>
<tr>
<td>Example Design</td>
<td>Verilog</td>
</tr>
<tr>
<td>Test Bench Design</td>
<td>Verilog</td>
</tr>
<tr>
<td>Constraints File</td>
<td>Xilinx Design Constraints (XDC)</td>
</tr>
<tr>
<td>Simulation Model</td>
<td>Not Provided</td>
</tr>
<tr>
<td>Supported S/W Driver</td>
<td>N/A</td>
</tr>
</tbody>
</table>

Tested Design Flows

- Design Entry: Vivado® Design Suite
- Simulation: For supported simulators, see the Xilinx Design Tools: Release Notes Guide.
- Synthesis: Vivado synthesis

Notes:
1. For a complete list of supported devices, see the Vivado IP catalog.
2. For the supported versions of the tools, see the Xilinx Design Tools: Release Notes Guide.
Chapter 1

Overview

The MIPI D-PHY core is a full-featured IP core, incorporating all the necessary logic to properly communicate on this high-speed I/O interface standard. The core supports transmission/reception of camera sensor and video data from/to a standard-format PHY-Protocol Interface (PPI) using the high-speed SelectIO™ interface.

Figure 1-1 shows a high-level view of the MIPI D-PHY with all its components.

![Figure 1-1: D-PHY IP Overview](image)

Feature Summary

The MIPI D-PHY core can be configured as a Master (TX) or Slave (RX). It supports high-speed data transfer up to 1,500 Mb/s, and control data can be transferred using Low-Power Data Transfer mode at 10 Mb/s. The PPI interface allows a seamless interface to DSI and/or CSI IP cores. Using the MIPI D-PHY core Vivado® Integrated Design Environment (IDE)-based I/O planner, you can customize the data lane(s) selection by selecting the I/O bank followed by the clock lane. Optionally, the MIPI D-PHY core provides an AXI4-Lite interface to update the protocol timer values and retrieve the core status for debugging purposes.
Applications

The MIPI D-PHY core can be used to interface with the MIPI CSI-2 and DSI controller TX/RX devices. This core allows for seamless integration with higher level protocol layers through the PPI.

Unsupported Features

- Link turnaround (reverse data communication)
- Low-power contention detection
- 8B9B encoding

Licensing and Ordering Information

This Xilinx LogiCORE™ IP module is provided at no additional cost with the Xilinx Vivado Design Suite under the terms of the Xilinx End User License. Information about this and other Xilinx LogiCORE IP modules is available at the Xilinx Intellectual Property page. For information about pricing and availability of other Xilinx LogiCORE IP modules and tools, contact your local Xilinx sales representative.
Chapter 2

Product Specification

The MIPI D-PHY core is a physical layer that supports the MIPI CSI-2 and DSI protocols. It is a universal PHY that can be configured as either a transmitter or a receiver. The core consists of an analog front end to generate and receive the electrical level signals, and a digital backend to control the I/O functions.

The MIPI D-PHY core provides a point-to-point connection between master and slave, or host and device that comply with a relevant MIPI standard. A typical configuration consists of a clock lane and 1 to 4 data lanes. The master/host is primarily the source of data, and the slave/device is usually the sink of data. The D-PHY lanes can be configured for unidirectional lane operation, originating at the master and terminating at the slave. The core can be configured to operate as a master or as a slave. The D-PHY link supports a high-speed (HS) mode for fast data traffic and a low-power (LP) mode for control transactions.

- In HS mode, the low-swing differential signal supports data transfers from 80 Mb/s to 1,500 Mb/s.
- In LP mode, all wires operate as a single-ended line capable of supporting 10 Mb/s asynchronous data communications.

MIPI D-PHY TX (Master) Core Architecture

Figure 2-1 shows the MIPI D-PHY TX (Master) core architecture. The TX core is partitioned into three major blocks:

- **TX Physical Coding Sublayer (PCS) Logic**: Provides the PPI to the core and generates the necessary controls to the PHY for the lane operation. It also generates entry sequences, line switching between low power and high speed, and performs lane initialization.

- **TX PHY Logic**: Integrates the BITSLICE_CONTROL and TX_BITSLICE in native mode and D-PHY-compatible I/O block. This block does serialization and has clocking implementation for the PHY.

- **Register Interface**: Optional AXI4-Lite register interface to control mandatory protocol timers and registers.
Chapter 2: Product Specification

MIPI D-PHY RX (Slave) Core Architecture

Figure 2-2 shows the MIPI D-PHY RX (Slave) core architecture. The RX core is partitioned into three major blocks:

- **RX PCS Logic**: Interfaces with PHY and delivers PHY-Protocol Interface (PPI)-compliant transactions such as High-Speed and Escape mode Low-Power Data Transmission (LPDT) packets. It is also responsible for lane initialization, start-of-transmission (SoT) detection, and clock recovery in escape mode.

- **RX PHY Logic**: Performs clock recovery in high-speed mode and de-serialization. Integrates the BITSLICE_CONTROL and RX_BITSLICE in native mode and D-PHY compatible I/O block.

- **Register Interface**: Optional AXI4-Lite register interface to control protocol mandatory timers and registers.
Standards

This core is designed to be compatible with the MIPI Alliance specification for D-PHY, version 1.1 [Ref 1]. For a list of supported devices, see the Vivado® IP catalog.

Performance

This section details the performance information for various core configurations.

Maximum Frequencies

The maximum frequency of the core operation is dependent on the supported line rates and the speed grade of the devices.
### Latency

The MIPI D-PHY TX core latency is measured from the requesths signal of the data lane assertion to the readyhs signal assertion.

The MIPI D-PHY RX core latency is the time from the start-of-transmission (SoT) pattern on the serial lines to the activehs signal assertion on the PPI.

**Table 2-1** provides the latency numbers for various core configurations.

**Table 2-1: Latency for D-PHY Core Configurations**

<table>
<thead>
<tr>
<th>Line Rate (Mb/s)</th>
<th>LPX (ns)</th>
<th>core_clk Frequency (ns)</th>
<th>Lanes</th>
<th>Latency (in byteclkhs(^{(1)}) cycles)</th>
<th>Data Flow Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>250</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>13</td>
<td>D-PHY TX (Master)</td>
</tr>
<tr>
<td>500</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>23</td>
<td>D-PHY TX (Master)</td>
</tr>
<tr>
<td>1,000</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>41</td>
<td>D-PHY TX (Master)</td>
</tr>
<tr>
<td>1,250</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>52</td>
<td>D-PHY TX (Master)</td>
</tr>
<tr>
<td>1,500</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>61</td>
<td>D-PHY TX (Master)</td>
</tr>
<tr>
<td>250</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>5</td>
<td>D-PHY RX (Slave)</td>
</tr>
<tr>
<td>500</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>5</td>
<td>D-PHY RX (Slave)</td>
</tr>
<tr>
<td>1,000</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>6</td>
<td>D-PHY RX (Slave)</td>
</tr>
<tr>
<td>1,250</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>5</td>
<td>D-PHY RX (Slave)</td>
</tr>
<tr>
<td>1,500</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>5</td>
<td>D-PHY RX (Slave)</td>
</tr>
</tbody>
</table>

**Notes:**
1. Frequency of byteclkhs (MHz) = line rate in Mb/s divided by 8.

### Throughput

The MIPI D-PHY TX core throughput is measured from the clock lane requesths signal assertion to the clock lane requesths signal deassertion by transferring a standard 640x480 resolution image as frame data on the PPI.

**Table 2-2** provides the throughput numbers for various core configurations.

**Table 2-2: Throughput for MIPI D-PHY TX Core Configurations**

<table>
<thead>
<tr>
<th>Line Rate (Mb/s)</th>
<th>LPX (ns)</th>
<th>core_clk Frequency (ns)</th>
<th>Lanes</th>
<th>Throughput (Mb/s)</th>
<th>Data Flow Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>250</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>226</td>
<td>D-PHY TX (Master)</td>
</tr>
<tr>
<td>500</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>424</td>
<td>D-PHY TX (Master)</td>
</tr>
<tr>
<td>1,000</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>763</td>
<td>D-PHY TX (Master)</td>
</tr>
<tr>
<td>1,250</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>899</td>
<td>D-PHY TX (Master)</td>
</tr>
<tr>
<td>1,500</td>
<td>50</td>
<td>5</td>
<td>1</td>
<td>1,027</td>
<td>D-PHY TX (Master)</td>
</tr>
</tbody>
</table>
Resource Utilization

For full details about performance and resource utilization, visit the Performance and Resource Utilization web page.

Port Descriptions

The external interface of the core is PPI, and the AXI4-Lite interface is optionally available for register programming.

PPI Signals

The MIPI D-PHY core provides PPI signaling for clock lane and data lane operation. The signal ports are listed in Tables 2-3 to 2-13. In these tables <n> is the configurable data lane number (0 to 3).

Table 2-3: Common PPI Control Signals

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>cl_stopstate, dl&lt;n&gt;_stopstate</td>
<td>Output</td>
<td>Async</td>
<td>Lane is in Stop state. This active-High signal indicates that the Lane module (TX or RX) is currently in the Stop state. Also, the protocol can use this signal to indirectly determine if the PHY line levels are in the LP-11 state. <strong>Note:</strong> This signal is asynchronous to any clock in the PPI.</td>
</tr>
<tr>
<td>cl_enable, dl&lt;n&gt;_enable</td>
<td>Input</td>
<td>Async</td>
<td>Enable Lane Module. This active-High signal forces the lane module out of &quot;shutdown&quot;. All line drivers, receivers, terminators, and contention detectors are turned off when Enable is Low. When Enable is Low, all other PPI inputs are ignored and all PPI outputs are driven to the default inactive state. Enable is level sensitive and does not depend on any clock.</td>
</tr>
<tr>
<td>cl Ulpsactive, dl&lt;n&gt;_ulpsactive</td>
<td>Output</td>
<td>Async</td>
<td>ULP State (not) Active. This active-Low signal is asserted to indicate that the Lane is in the ULP state. For a receiver, this signal indicates that the Lane is in the Ultra Low Power (ULP) state. At the beginning of the ULP state, ulpsactive is asserted together with rxulpsesc, or rxclkulpsnot for a clock lane. At the end of the ULP state, this signal becomes inactive to indicate that the Mark-1 state has been observed. Later, after a period of time (Twakeup), the rxulpsesc (or rxclkulpsnot) signal is deasserted.</td>
</tr>
</tbody>
</table>
## Table 2-4: D-PHY TX Clock Lane High-Speed PPI Signal

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>cl_txrequesths</td>
<td>Input</td>
<td>txbyteclkhs</td>
<td>High-Speed Transmit Request and Data Valid. For clock lanes, this active-High signal causes the lane module to begin transmitting a high-speed clock.</td>
</tr>
</tbody>
</table>

## Table 2-5: D-PHY TX Clock Lane Escape Mode PPI Signals

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>cl_txulpsclk</td>
<td>Input</td>
<td>N/A</td>
<td>Transmit Ultra-Low Power State on Clock Lane. This active-High signal is asserted to cause a clock lane module to enter the ULP state. The lane module remains in this mode until txulpsclk is deasserted.</td>
</tr>
<tr>
<td>cl_txulpsexit</td>
<td>Input</td>
<td>txclkesc</td>
<td>Transmit ULP Exit Sequence. This active-High signal is asserted when the ULP state is active and the protocol is ready to leave the ULP state. The PHY leaves the ULP state and begins driving Mark-1 after txulpsexit is asserted. The PHY later drives the Stop state (LP-11) when txrequestesc is deasserted. txulpsexit is synchronous to txclkesc. This signal is ignored when the lane is not in the ULP state.</td>
</tr>
</tbody>
</table>

## Table 2-6: D-PHY TX Data Lane High-Speed PPI Signals

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>txbyteclkhs</td>
<td>Output</td>
<td>N/A</td>
<td>High-Speed Transmit Byte Clock. This is used to synchronize PPI signals in the high-speed transmit clock domain. Xilinx recommends that all transmitting data lane modules share one txbyteclkhs signal. The frequency of txbyteclkhs is exactly 1/8 the high-speed bit rate.</td>
</tr>
<tr>
<td>dl&lt;n&gt;_txdatahs[7:0]</td>
<td>Input</td>
<td>txbyteclkhs</td>
<td>High-Speed Transmit Data. Eight-bit high-speed data to be transmitted. The signal connected to txdatahs[0] is transmitted first. Data is captured on rising edges of txbyteclkhs.</td>
</tr>
</tbody>
</table>
Table 2-6: D-PHY TX Data Lane High-Speed PPI Signals (Cont’d)

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dl&lt;n&gt;_txrequesths</td>
<td>Input</td>
<td>txbyteclkhs</td>
<td>High-Speed Transmit Request and Data Valid. A Low-to-High transition on txrequesths causes the Lane module to initiate a SoT sequence. A High-to-Low transition on txrequest causes the lane module to initiate an EoT sequence. For data lanes, this active-High signal also indicates that the protocol is driving valid data on txdatahs to be transmitted. The lane module accepts the data when both txrequesths and txreadyhs are active on the same rising txbyteclkhs clock edge. The protocol always provides valid transmit data when txrequesths is active. After asserted, txrequesths remains High until the data has been accepted, as indicated by txreadyhs. txrequesths is only asserted while txrequestesc is Low.</td>
</tr>
<tr>
<td>dl&lt;n&gt;_txreadyhs</td>
<td>Output</td>
<td>txbyteclkhs</td>
<td>High-Speed Transmit Ready. This active-High signal indicates that txdatahs[7:0] is accepted by the Lane module to be serially transmitted. txreadyhs is valid on rising edges of txbyteclkhs.</td>
</tr>
</tbody>
</table>

Table 2-7: D-PHY TX Data Lane Control Interface PPI Signal

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dl&lt;n&gt;_forcetxstopmode</td>
<td>Input</td>
<td>Async</td>
<td>Force Lane to Generate Stop State. This signal allows the protocol to force a lane module into the Stop state during initialization or following an error situation, such as an expired timeout. When this signal is High, the lane module state machine is immediately forced into the Stop state.</td>
</tr>
</tbody>
</table>

Table 2-8: D-PHY TX Data Lane Escape Mode PPI Signals

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>txclkesc</td>
<td>Input</td>
<td>N/A</td>
<td>Escape Mode Transmit Clock. This clock is directly used to generate escape sequences. The period of this clock determines the phase times for low-power signals as defined in the D-PHY specification.</td>
</tr>
<tr>
<td>dl&lt;n&gt;_txrequestesc</td>
<td>Input</td>
<td>txclkesc</td>
<td>Escape Mode Transmit Request. This active-High signal, asserted together with exactly one of txlpdtesc, txulpsesc, or one bit of txtriggeresc, is used to request entry into escape mode. When in escape mode, the lane stays in escape mode until txrequestesc is deasserted. txrequestesc is only asserted by the protocol while txrequesths is Low. txrequestesc has highest priority than txrequesths.</td>
</tr>
</tbody>
</table>
### Table 2-8: D-PHY TX Data Lane Escape Mode PPI Signals (Cont’d)

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$dl&lt;n&gt;_txlpdtesc$</td>
<td>Input</td>
<td>$txclkesc$</td>
<td>Escape Mode Transmit Low-Power Data. This active-High signal is asserted with $txrequestesc$ to cause the lane module to enter low-power data transmission mode. The lane module remains in this mode until $txrequestesc$ is deasserted. $txulpsesc$ and all bits of $txtriggeresc[3:0]$ are Low when $txlpdtesc$ is asserted.</td>
</tr>
<tr>
<td>$dl&lt;n&gt;_txulpsexit$</td>
<td>Input</td>
<td>$txclkesc$</td>
<td>Transmit ULP Exit Sequence. This active-High signal is asserted when the ULP state is active and the protocol is ready to leave the ULP state. The PHY leaves the ULP state and begins driving Mark-1 after $txulpsexit$ is asserted. The PHY later drives the Stop state (LP-11) when $txrequestesc$ is deasserted. $txulpsesc$ is synchronous to $txclkesc$. This signal is ignored when the lane is not in the ULP state.</td>
</tr>
<tr>
<td>$dl&lt;n&gt;_txulpsesc$</td>
<td>Input</td>
<td>$txclkesc$</td>
<td>Escape Mode Transmit Ultra-Low Power State. This active-High signal is asserted with $txrequestesc$ to cause the lane module to enter the ultra-low power state. The lane module remains in this mode until $txrequestesc$ is deasserted. $txulpsesc$ and all bits of $txtriggeresc[3:0]$ are Low when $txulpsesc$ is asserted.</td>
</tr>
<tr>
<td>$dl&lt;n&gt;_txtriggeresc[3:0]$</td>
<td>Input</td>
<td>$txclkesc$</td>
<td>Escape Mode Transmit Trigger 0-3. One of these active-High signals is asserted with $txrequestesc$ to cause the associated trigger to be sent across the lane interconnect. In the receiving lane module, the same bit of $rxtriggeres$ is then asserted and remains asserted until the lane interconnect returns to the Stop state, which happens when $txrequestesc$ is deasserted at the transmitter. Only one bit of $txtriggeresc[3:0]$ is asserted at any given time, and only when $txlpdtesc$ and $txulpsesc$ are both Low. The following mapping is done by the D-PHY TX module:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td><strong>Reset-Trigger</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td><strong>Unknown-3</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td><strong>Unknown-4</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td><strong>Unknown-5</strong></td>
</tr>
<tr>
<td>$dl&lt;n&gt;_txdataesc[7:0]$</td>
<td>Input</td>
<td>$txclkesc$</td>
<td>Escape Mode Transmit Data. This is the eight-bit Escape mode data to be transmitted in low-power data transmission mode. The signal connected to $txdataesc[0]$ is transmitted first. Data is captured on rising edges of $txclkesc$.</td>
</tr>
</tbody>
</table>

Note: The table continues with additional signals and descriptions not shown in this excerpt.
### Chapter 2: Product Specification

**Table 2-8: D-PHY TX Data Lane Escape Mode PPI Signals (Cont'd)**

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dl&lt;e&gt;_{txvalidesc}</td>
<td>Input</td>
<td>txclkesc</td>
<td>Escape Mode Transmit Data Valid. This active-High signal indicates that the protocol is driving valid data on txdataesc[7:0] to be transmitted. The lane module accepts the data when txrequestesc, txvalidesc and txreadyesc are all active on the same rising txclkesc clock edge.</td>
</tr>
<tr>
<td>dl&lt;e&gt;_{txreadyesc}</td>
<td>Output</td>
<td>txclkesc</td>
<td>Escape Mode Transmit Ready. This active-High signal indicates that txdataesc[7:0] is accepted by the lane module to be serially transmitted. txreadyesc is valid on rising edges of txclkesc.</td>
</tr>
</tbody>
</table>

**Table 2-9: D-PHY RX Clock Lane PPI Signals**

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>cl_rxclkactivehs</td>
<td>Output</td>
<td>Async</td>
<td>Receiver Clock Active. This asynchronous, active-High signal indicates that a clock lane is receiving a Double Data Rate (DDR) clock signal.</td>
</tr>
<tr>
<td>cl_rxulpsclknot</td>
<td>Output</td>
<td>Async</td>
<td>Receiver Ultra-Low Power State on Clock Lane. This active-Low signal is asserted to indicate that the clock lane module has entered the ultra-low power state. The lane module remains in this mode with rxulpsclknot asserted until a Stop state is detected on the lane interconnect.</td>
</tr>
</tbody>
</table>

**Table 2-10: D-PHY RX Data Lane High-Speed PPI Signals**

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>rxbyteclkhs</td>
<td>Output</td>
<td>N/A</td>
<td>High-Speed Receive Byte Clock. This is used to synchronize signals in the high-speed receive clock domain. The rxbyteclkhs is generated by dividing the received High-Speed DDR clock. Note: This clock is not continuous and is only available for sampling when the RX data lane is in high-speed mode.</td>
</tr>
<tr>
<td>dl&lt;e&gt;_{rxdatahs[7:0]}</td>
<td>Output</td>
<td>rxbyteclkhs</td>
<td>High-Speed Receive Data. Eight-bit high-speed data received by the lane module. The signal connected to rxdatahs[0] was received first. Data is transferred on rising edges of rxbyteclkhs.</td>
</tr>
</tbody>
</table>
### Table 2-10: D-PHY RX Data Lane High-Speed PPI Signals (Cont’d)

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dl&lt;n&gt; _rxvalidhs</td>
<td>Output</td>
<td>rxbyteclkhs</td>
<td>High-Speed Receive Data Valid. This active-High signal indicates that the lane module is driving data to the protocol on the rxdatahs[7:0] output. There is no rxreadyhs signal, and the protocol is expected to capture rxdatahs[7:0] on every rising edge of rxbyteclkhs where rxvalidhs is asserted. There is no provision for the protocol to slow down (throttle) the receive data.</td>
</tr>
<tr>
<td>dl&lt;n&gt; _rxactivehs</td>
<td>Output</td>
<td>rxbyteclkhs</td>
<td>High-Speed Reception Active. This active-High signal indicates that the lane module is actively receiving a high-speed transmission from the lane interconnect.</td>
</tr>
<tr>
<td>dl&lt;n&gt; _rxsynchs</td>
<td>Output</td>
<td>rxbyteclkhs</td>
<td>Receiver Synchronization Observed. This active-High signal indicates that the Lane module has seen an appropriate synchronization event. rxsynchs is High for one cycle of rxbyteclkhs at the beginning of a high-speed transmission when rxactivehs is first asserted.</td>
</tr>
</tbody>
</table>

### Table 2-11: D-PHY RX Data Lane PPI Control Interface Signal

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dl&lt;n&gt; _forcerxmode</td>
<td>Input</td>
<td>Async</td>
<td>Force Lane Module to Re-Initialization. This signal allows the protocol to initialize a Lane module and should be released, that is, driven Low, only when the Dp and Dn inputs are in the Stop state for a time T_INIT, or longer.</td>
</tr>
</tbody>
</table>

### Table 2-12: D-PHY RX Data Lane Escape Mode PPI Signals

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dl&lt;n&gt; _rxclkesc</td>
<td>Output</td>
<td>N/A</td>
<td>Escape Mode Receive Clock. This signal is used to transfer received data to the protocol during escape mode. This clock is generated from the two low-power signals in the lane interconnect. Because of the asynchronous nature of escape mode data transmission, this clock cannot be periodic.</td>
</tr>
<tr>
<td>dl&lt;n&gt; _rxlpdtesc</td>
<td>Output</td>
<td>rxclkesc</td>
<td>Escape Low-Power Data Receive Mode. This active-High signal is asserted to indicate that the lane module is in low-power data receive mode. While in this mode, received data bytes are driven onto the rxdatasc[7:0] output when rxvalidesc is active. The lane module remains in this mode with rxlpdtesc asserted until a Stop state is detected on the lane interconnect.</td>
</tr>
</tbody>
</table>
Table 2-12: D-PHY RX Data Lane Escape Mode PPI Signals (Cont’d)

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dl&lt;n&gt;_rxulpsesc</td>
<td>Output</td>
<td>Async</td>
<td>Escape Ultra-Low Power (Receive) Mode. This active-High signal is asserted to indicate that the lane module has entered the ultra-low power state. The lane module remains in this mode with rxulpsesc asserted until a Stop state is detected on the lane interconnect.</td>
</tr>
<tr>
<td>dl&lt;n&gt;_rxtriggeresc[3:0]</td>
<td>Output</td>
<td>Async</td>
<td>Escape Mode Receive Trigger 0-3. These active-High signals indicate that a trigger event has been received. The asserted rxtriggeresc[3:0] signal remains active until a Stop state is detected on the lane interconnect. The following mapping is done by the D-PHY RX module:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Reset-Trigger rxtriggeresc[3:0] = 4'b0001</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Unknown-3 rxtriggeresc[3:0] = 4'b0010</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Unknown-4 rxtriggeresc[3:0] = 4'b0100</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Unknown-5 rxtriggeresc[3:0] = 4'b1000</td>
</tr>
<tr>
<td>dl&lt;n&gt;_rxdataesc[7:0]</td>
<td>Output</td>
<td>rxclkesc</td>
<td>Escape Mode Receive Data. This is the eight-bit escape mode low-power data received by the lane module. The signal connected to rxdataesc[0] is received first. Data is transferred on rising edges of rxclkesc.</td>
</tr>
<tr>
<td>dl&lt;n&gt;_rxvalidesc</td>
<td>Output</td>
<td>rxclkesc</td>
<td>Escape Mode Receive Data Valid. This active-High signal indicates that the lane module is driving valid data to the protocol on the rxdataesc[7:0] output. There is no rxreadyesc signal, and the protocol is expected to capture rxdataesc[7:0] on every rising edge of rxclkesc where rxvalidesc is asserted. There is no provision for the protocol to slow down (throttle) the receive data.</td>
</tr>
</tbody>
</table>
Table 2-13: D-PHY RX Data Lane PPI Error Signals

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dl&lt;n&gt;_errsoths</td>
<td>Output</td>
<td>rxbyteclkhs</td>
<td>Start-of-Transmission (SoT) Error. If the high-speed SoT leader sequence is corrupted, but in such a way that proper synchronization can still be achieved, this active-High signal is asserted for one cycle of rxbyteclkhs. This is considered to be a soft error in the leader sequence and confidence in the payload data is reduced.</td>
</tr>
<tr>
<td>dl&lt;n&gt;_errsotsynchs</td>
<td>Output</td>
<td>rxbyteclkhs</td>
<td>Start-of-Transmission Synchronization Error. If the high-speed SoT leader sequence is corrupted in a way that proper synchronization cannot be expected, this active-High signal is asserted for one cycle of rxbyteclkhs.</td>
</tr>
<tr>
<td>dl&lt;n&gt;_erreesc</td>
<td>Output</td>
<td>Async</td>
<td>Escape Entry Error. If an unrecognized escape entry command is received, this active-High signal is asserted and remains asserted until the next change in line state.</td>
</tr>
<tr>
<td>dl&lt;n&gt;_errsyncesc</td>
<td>Output</td>
<td>Async</td>
<td>Low-Power Data Transmission Synchronization Error. If the number of bits received during a low-power data transmission is not a multiple of eight when the transmission ends, this active-High signal is asserted and remains asserted until the next change in line state.</td>
</tr>
<tr>
<td>dl&lt;n&gt;_errcontrol</td>
<td>Output</td>
<td>Async</td>
<td>Control Error. This active-High signal is asserted when an incorrect line state sequence is detected. For example, if a turn-around request or escape mode request is immediately followed by a Stop state instead of the required Bridge state, this signal is asserted and remains asserted until the next change in line state.</td>
</tr>
</tbody>
</table>

Clocking and Reset Signals

Included in the example design sources are circuits for clock and reset management. Table 2-14 shows the ports on the core that are associated with system clock and reset.

Table 2-14: Clocking and Reset Signals

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>core_clk</td>
<td>Input</td>
<td>N/A</td>
<td>A stable core clock used for control logic.</td>
</tr>
<tr>
<td>core_rst</td>
<td>Input</td>
<td>Async</td>
<td>An active-High reset signal.</td>
</tr>
<tr>
<td>system_rst_out</td>
<td>Output</td>
<td>core_clk</td>
<td>An active-High system reset output to be used by the example design level logic. This port is available when Shared Logic is in the Core is selected.</td>
</tr>
<tr>
<td>mmcm_lock_out</td>
<td>Output</td>
<td>Async</td>
<td>MMCM lock indication.</td>
</tr>
</tbody>
</table>
Chapter 2: Product Specification

I/O Interface Signals

The example design includes circuits for PHY management and D-PHY compatible I/O connectivity. Table 2-15 shows the core ports that are associated with the I/O interface.

Table 2-15: I/O Interface Signals

<table>
<thead>
<tr>
<th>Signal</th>
<th>Direction</th>
<th>Clock Domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>clk_txp</td>
<td>Output</td>
<td>N/A</td>
<td>Positive differential serial data output pin for clock lane.</td>
</tr>
<tr>
<td>clk_txn</td>
<td>Output</td>
<td>N/A</td>
<td>Negative differential serial data output pin for clock lane.</td>
</tr>
<tr>
<td>data_txp<a href="1">&lt;n-1&gt;:0</a></td>
<td>Output</td>
<td>N/A</td>
<td>Positive differential serial data output pin for data lane(s).</td>
</tr>
<tr>
<td>data_txn<a href="1">&lt;n-1&gt;:0</a></td>
<td>Output</td>
<td>N/A</td>
<td>Negative differential serial data output pin for data lane(s).</td>
</tr>
<tr>
<td>clk_rxp</td>
<td>Input</td>
<td>N/A</td>
<td>Positive differential serial data input pin for clock lane.</td>
</tr>
<tr>
<td>clk_rxn</td>
<td>Input</td>
<td>N/A</td>
<td>Negative differential serial data input pin for clock lane.</td>
</tr>
<tr>
<td>data_rxp<a href="1">&lt;n-1&gt;:0</a></td>
<td>Input</td>
<td>N/A</td>
<td>Positive differential serial data input pin for data lane(s).</td>
</tr>
<tr>
<td>data_rxn<a href="1">&lt;n-1&gt;:0</a></td>
<td>Input</td>
<td>N/A</td>
<td>Negative differential serial data input pin for data lane(s).</td>
</tr>
<tr>
<td>bg&lt;x&gt;_pin&lt;y&gt;_nc</td>
<td>Input</td>
<td>N/A</td>
<td>Inferred bitslice ports. The core infers bitslice0 of a nibble for strobe propagation within the byte group; &lt;x&gt; indicates byte group (0,1,2,3); &lt;y&gt; indicates bitslice0 position (0 for the lower nibble, 6 for the upper nibble.) There is no need to drive any data on these ports.</td>
</tr>
</tbody>
</table>

Notes:
1. <n> is the data lane number.

AXI4-Lite Interface Signals

The AXI4-Lite signals (s_axi_*) are described in the Vivado Design Suite AXI Reference Guide (UG1037) [Ref 2].
Register Space

The MIPI D-PHY core register space is shown in Table 2-17. This register interface is optional and allows you to access the general interconnect states. It also provides control to program protocol timing parameters, such as INIT, and the protocol watchdog timers.

**IMPORTANT:** This memory space must be aligned to an AXI word (32-bit) boundary.

Endianness

All registers are in little endian format, as shown in Table 2-16.

Table 2-16: 32-bit Little Endian Example

<table>
<thead>
<tr>
<th>Address Offset 0x03</th>
<th>Address Offset 0x02</th>
<th>Address Offset 0x01</th>
<th>Address Offset 0x00</th>
</tr>
</thead>
<tbody>
<tr>
<td>Byte3</td>
<td>Byte2</td>
<td>Byte1</td>
<td>Byte0</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 2-17: MIPI D-PHY Core Register Space

<table>
<thead>
<tr>
<th>Offset</th>
<th>Name</th>
<th>Width</th>
<th>Access</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0x0</td>
<td>CONTROL</td>
<td>32-bit</td>
<td>R/W</td>
<td>Enable and soft reset control for PHY.</td>
</tr>
<tr>
<td>0x4</td>
<td>Reserved</td>
<td>32-bit</td>
<td>N/A</td>
<td>N/A</td>
</tr>
<tr>
<td>0x8</td>
<td>INIT</td>
<td>32-bit</td>
<td>R/W</td>
<td>Initialization timer.</td>
</tr>
<tr>
<td>0xC</td>
<td>Reserved</td>
<td>32-bit</td>
<td>N/A</td>
<td>N/A</td>
</tr>
<tr>
<td>0x10</td>
<td>HS_TIMEOUT</td>
<td>32-bit</td>
<td>R/W</td>
<td>Watchdog timeout in high-speed mode. Time from SoT to EoT is taken into account for the timer elapse. This register is available if the Enable HS and ESC Timeout Counters/Registers checkbox is selected in the Vivado IDE. HS_RX_TIMEOUT is used for RX (slave) HS_TX_TIMEOUT is used for TX (master)</td>
</tr>
<tr>
<td>0x14</td>
<td>ESC_TIMEOUT</td>
<td>32-bit</td>
<td>R/W</td>
<td>Protocol specific. In escape mode, if line stays in LP-00 longer than this time period the core generates a timeout and goes to Stop state. This register is available if the Enable HS and ESC Timeout Counters/Registers checkbox is selected in the Vivado IDE. This register is used as Escape Mode Timeout in RX, and Escape Mode Silence Timeout in TX. Escape Mode Timeout should be greater than Escape Mode Silence Timeout.</td>
</tr>
</tbody>
</table>

Send Feedback
Chapter 2: Product Specification

CONTROL Registers

Table 2-18 shows the CONTROL register (0x0 offset) bit mapping and description. Writing a 1 to SRST resets the MIPI D-PHY core. For the soft reset impact on the MIPI D-PHY core, see Table 3-2, page 33. The MIPI D-PHY core functions only when the DPHY_EN bit is set to 1 (by default).

<table>
<thead>
<tr>
<th>Bits</th>
<th>Name</th>
<th>Access</th>
<th>Default Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>31:2</td>
<td>Reserved</td>
<td>RO</td>
<td>0</td>
<td>Reserved.</td>
</tr>
</tbody>
</table>
| 1    | DPHY_EN      | R/W    | 1             | Enable bit for D-PHY. 1: D-PHY controller is enabled.
|      |              |        |               | 0: D-PHY controller is disabled.                       |
| 0    | SRST         | R/W    | 0             | Soft reset for D-PHY Controller. If 1 is written to this bit, the D-PHY controller fabric logic and status registers are reset. |

INIT Register

The INIT register (0x8 offset) is used for lane initialization. Table 2-19 shows the register bit description.

RECOMMENDED: Xilinx recommends that you use 1 ms or longer as INIT_VAL for the MIPI D-PHY TX core, and 500 μs for the MIPI D-PHY RX core.

<table>
<thead>
<tr>
<th>Bits</th>
<th>Name</th>
<th>Access</th>
<th>Default Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>31:0</td>
<td>INIT_VAL</td>
<td>R/W</td>
<td>1,00,000 ns</td>
<td>Initialization timer value in ns.</td>
</tr>
</tbody>
</table>
HS_TIMEOUT Register

The HS_TIMEOUT register (0x10 offset) is used as a watchdog timer in high-speed mode. This register is used as HS_TX_TIMEOUT (MIPI D-PHY TX core) or as HS_RX_TIMEOUT (MIPI D-PHY RX core). Table 2-20 shows the HS_TIMEOUT register bit description.

Table 2-20: HS_TIMEOUT Register Bit Description

<table>
<thead>
<tr>
<th>Bits</th>
<th>Name</th>
<th>Access</th>
<th>Default Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>31:0</td>
<td>HS_RX_TIMEOUT/HS_TX_TIMEOUT</td>
<td>R/W</td>
<td>65,541</td>
<td>Maximum frame length in bytes. Valid range is 1,000 to 65,541. Timeout occurs for HS_RX_TIMEOUT/ D-PHY_LANES at the RX data lanes in high speed mode. Timeout occurs for HS_TX_TIMEOUT/ D-PHY_LANES at the TX data lanes in high speed mode.</td>
</tr>
</tbody>
</table>

ESC_TIMEOUT Register

The ESC_TIMEOUT register (0x14 offset) is used for the watchdog timer in escape mode. Table 2-21 shows the ESC_TIMEOUT register bit description.

Table 2-21: ESC_TIMEOUT Register Bit Description

<table>
<thead>
<tr>
<th>Bits</th>
<th>Name</th>
<th>Access</th>
<th>Default Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>31:0</td>
<td>ESC_TIMEOUT</td>
<td>R/W</td>
<td>25,600 ns</td>
<td>Escape timeout period in ns. Timeout occurs for the data lanes in escape mode.</td>
</tr>
</tbody>
</table>

CL_STATUS Register

CL_STATUS register (0x18 offset) provides clock lane status and state machine control. Table 2-22 provides CL_STATUS register bit description.

Table 2-22: CL_STATUS Register Bit Description

<table>
<thead>
<tr>
<th>Bits</th>
<th>Name</th>
<th>Access</th>
<th>Default Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>31:6</td>
<td>Reserved</td>
<td>RO</td>
<td>0</td>
<td>Reserved</td>
</tr>
<tr>
<td>5</td>
<td>ERR_CONTROL</td>
<td>RO</td>
<td>0</td>
<td>Clock lane control error. This bit is applicable only for the MIPI D-PHY RX core.</td>
</tr>
<tr>
<td>4</td>
<td>STOP_STATE</td>
<td>RO</td>
<td>0</td>
<td>Clock lane is in the Stop state.</td>
</tr>
<tr>
<td>3</td>
<td>INIT_DONE</td>
<td>RO</td>
<td>0</td>
<td>Set after the lane has completed initialization.</td>
</tr>
</tbody>
</table>
Chapter 2: Product Specification

Table 2-23: DL_STATUS Register Bit Description

<table>
<thead>
<tr>
<th>Bits</th>
<th>Name</th>
<th>Access</th>
<th>Default Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>31:16</td>
<td>PKT_CNT</td>
<td>RO</td>
<td>0</td>
<td>Number of packets received on the RX data lane. There is no roll-over if</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>the packet count reaches 16'hFFFF. The PKT_CNT value remains at 16'hFFFF</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>until it is reset. This field is updated using the rxbyteclkhs clock and</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>the RX clock lane must be in high-speed mode when reset is applied to the</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>D-PHY RX IP. Otherwise, this value does not get reset.</td>
</tr>
<tr>
<td>15:7</td>
<td>Reserved</td>
<td>RO</td>
<td>0</td>
<td>Reserved.</td>
</tr>
<tr>
<td>6</td>
<td>STOP_STATE</td>
<td>RO</td>
<td>0</td>
<td>Data lane is in the Stop state.</td>
</tr>
<tr>
<td>5</td>
<td>ESC_ABORT</td>
<td>R/W1C</td>
<td>0</td>
<td>This bit is set after the Data Lane Escape Timeout (Escape Mode Timeout in</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>case of RX, or Escape Mode Silence Timeout in case of TX) is elapsed.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Write-to-1 clears this bit.</td>
</tr>
<tr>
<td>4</td>
<td>HS_ABORT</td>
<td>R/W1C</td>
<td>0</td>
<td>Set after the Data Lane High-Speed Timeout (HS_TX_TIMEOUT or HS_RX_TIMEOUT)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>has elapsed. Write to 1 clears this bit.</td>
</tr>
<tr>
<td>3</td>
<td>INIT_DONE</td>
<td>RO</td>
<td>0</td>
<td>Set after the lane has completed initialization.</td>
</tr>
<tr>
<td>2</td>
<td>ULPS</td>
<td>RO</td>
<td>0</td>
<td>Set to 1 when the core is in ULPS mode.</td>
</tr>
<tr>
<td>1:0</td>
<td>MODE</td>
<td>RO</td>
<td>0</td>
<td>2'b00: Low power mode (control mode). 2'b01: High speed mode 2'b10: Escape</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>mode.</td>
</tr>
</tbody>
</table>

DL_STATUS Register

The DL_STATUS register (0x1C to 0x28 offset) provides data lane status and state machine control. Table 2-23 provides the DL_STATUS register bit description.
Designing with the Core

This chapter includes guidelines and additional information to facilitate designing with the core.

---

**General Design Guidelines**

This section describes the steps required to turn a MIPI D-PHY core into a fully functioning design with user-application logic.

**IMPORTANT:** Not all implementations require all of the design steps listed here. Follow the logic design guidelines in this manual carefully.

**Use the Example Design as a Starting Point**

Each instance of a MIPI D-PHY core that is created is delivered with an example design that can be simulated and implemented in Xilinx® devices. This design can be used as a starting point for your design or can be used to troubleshoot a design, if necessary.

**Know the Degree of Difficulty**

The MIPI D-PHY core design is challenging to implement in any technology, and the degree of difficulty is further influenced by:

- Maximum system clock frequency
- Targeted device architecture
- Nature of the user application

All MIPI D-PHY core implementations require careful attention to system performance requirements. Pipelining, logic mappings, placement constraints, and logic duplications are all methods that help boost system performance.
Keep It Registered

To simplify timing and increase system performance in a design, keep all inputs and outputs registered with flip-flops between the user application and the core. Registering signals might not be possible for all paths, but doing so simplifies timing analysis and makes it easier for the Vivado® design tools to place-and-route the design.

Recognize Timing Critical Signals

The Xilinx Design Constraints (XDC) file provided with the core example design identifies the critical signals and the timing constraints that should be applied.

Make Only Allowed Modifications

The MIPI D-PHY core is not intended to be user modifiable, except during the core customization in the Vivado IDE. Supported user configurations of the MIPI D-PHY core are only available through the parameters set in the Vivado IDE. Any other modifications you make might have adverse effects on the system timing and protocol compliance.

I/O Placement

The MIPI D-PHY protocol supports the SLVS-200 I/O standard, and this I/O standard is supported only in an HP I/O bank in the Xilinx UltraScale+™ and Zynq® UltraScale+ MPSoC families. It is recommended that you use consecutive bit slices for data lanes starting from the clock lane BITSLICE. All I/O placements should be restricted to the same I/O bank.

Shared Logic

Shared Logic provides a flexible architecture that works both as a stand-alone core and as part of a larger design with one of more core instances. This minimizes the amount of HDL modifications required, but at the same time retains the flexibility of the core.

There is a level of hierarchy called <component_name>_support. Figure 3-1 and Figure 3-2 show two hierarchies where the shared logic is either contained in the core or in the example design. In these figures, <component_name> is the name of the generated core. The difference between the two hierarchies is the boundary of the core. It is controlled using the Shared Logic option in the Vivado IDE Shared Logic tab for the MIPI D_PHY core.
The shared logic comprises an MMCM, a PLL and some BUFGs (maximum of 4).

**Shared Logic in Core**

Select **Include Shared Logic in core** if:

- You do not require direct control over the MMCM and PLL generated clocks
- You want to manage multiple customizations of the core for multi-core designs
- This is the first MIPI D-PHY core in a multi-core system
These components are included in the core, and their output ports are also provided as core outputs.

**Shared Logic in Example Design**

Select **Include Shared Logic in example design** if:

- This is the second MIPI D-PHY core in a multi-core design
- You only want to manage one customization of the MIPI D-PHY core in your design
- You want direct access to the input clocks

To fully utilize the MMCM and PLL, customize one MIPI D-PHY core with shared logic in the core and one with shared logic in the example design. You can connect the MMCM/PLL outputs from the first MIPI D-PHY core to the second core.

If you want fine control you can select **Include shared logic in example design** and base your own logic on the shared logic produced in the example design.

*Figure 3-3* shows the sharable resource connections from the MIPI D-PHY TX core with shared logic included (DPHY_TX_MASTER) to the instance of another MIPI D-PHY TX core without shared logic (DPHY_TX_SLAVE).
Figure 3-4 shows the sharable resource connections from the MIPI D-PHY RX core with shared logic included (DPHY_RX_MASTER) to the instance of another MIPI D-PHY RX core without shared logic (DPHY_RX_SLAVE).

**Figure 3-4: Shared Logic Example for MIPI D-PHY RX Core**

---

**I/O Planning**

The MIPI D-PHY core provides an I/O planner feature for I/O selection. You can select any I/O for the clock and data lanes in the TX core configuration for the selected HP I/O bank.

For the RX core configuration, dedicated byte clocks (DBC) or quad byte clocks (QBC) are listed for the clock lane for the selected HP I/O bank. For the QBC clock lane all of the I/O pins are listed for data lane I/O selection but for the DBC clock lane only byte group I/O pins are listed for data lane I/O selection in the RX core configuration.

24 MIPI D-PHY TX cores can be implemented in a single HP I/O bank assuming one TX clock lane and one TX data lane are configured per core. Eight I/O pins are available for the RX clock lane. Therefore you can implement eight RX cores in a single HP I/O bank assuming that the remaining I/O pins of the I/O bank are used for RX data lanes.

**IMPORTANT:** If the RX data lane I/O pins are selected non-contiguously then an additional one, two, or three I/O pins (RX_BITSLICE) are automatically used for clock/Strobe propagation. Therefore, it is recommended that you select adjacent I/O pins for the RX configuration to make efficient use of the I/O. The propagation of strobes to the RX data pins follows the inter-byte and inter-nibble clocking rules given in the UltraScale Architecture SelectIO Resources User Guide (UG571) [Ref 3].

**Figure 3-5** shows the eight MIPI D-PHY RX cores configured with one clock lane and one data lane and implemented in a single HP I/O bank.
The DPHY_RX_MASTER is configured with **Include Shared Logic in core** option and the remaining cores are configured with **Include Shared Logic in example design**. The clkoutphy signal is generated within the PLL of the DPHY_RX_MASTER core for the 1000 Mb/s line rate and shared with all other slave IP cores (DPHY_RX_SLAVE1 to DPHY_RX_SLAVE7). The system_rst and pll_lock signal connections are required for slave IP initialization.

**Note:** The master and slave cores should be configured with the same line rate when sharing clkoutphy.

![Diagram](image)

**Figure 3-5:** MIPI D-PHY RX Core Shared Logic Use Case for Single I/O Bank
Clocking

The MIPI D-PHY core requires a 200 MHz free running clock (core_clk). This clock is used as input to the Mixed-Mode Clock Manager (MMCM), and the required clocks are generated based on IP configurations.

Figure 3-6 and Figure 3-7 show the MIPI D-PHY core clock diagrams. The MIPI D-PHY core takes core_clk as an input and generates the necessary clocks from the MMCM. The clkoutphy signal from the PLL is used in the BITSLICE CONTROL of the PHY block in native mode.

![MIPI D-PHY Core TX Clocking](Image)

*Figure 3-6: MIPI D-PHY Core TX Clocking*
Table 3-1 provides details about the core clocks.

**Table 3-1: MIPI D-PHY Clocking Details**

<table>
<thead>
<tr>
<th>Clock</th>
<th>Frequency</th>
<th>IP Configuration</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>core_clk</td>
<td>200.000 MHz</td>
<td>All</td>
<td>Used for control logic and input to MMCM.</td>
</tr>
<tr>
<td>txbyteclkhs(^{(1)})</td>
<td>10.000–187.500 MHz Derived from the line rate divided by 8.</td>
<td>MIPI D-PHY TX core Shared Logic in Core</td>
<td>Input to PHY and used to transmit high-speed data.</td>
</tr>
<tr>
<td>xiphy_byteclk_out(^{(1)})</td>
<td>75.000–187.500 MHz Line rate divided by ratio(^{(2)})</td>
<td>MIPI D-PHY TX core Shared Logic in Core Line rate &lt; 600 Mb/s.</td>
<td>Input to PHY and used to transmit high-speed data.</td>
</tr>
<tr>
<td>clkoutphy_out(^{(1)})</td>
<td>Line rate</td>
<td>Shared Logic in Core</td>
<td>PHY serial clock</td>
</tr>
<tr>
<td>txclkesc_out</td>
<td>10.000–20.000 MHz</td>
<td>MIPI D-PHY TX core Shared Logic in Core</td>
<td>Clock used for Escape mode operations</td>
</tr>
<tr>
<td>txbyteclkhs_in(^{(1)})</td>
<td>10.000–187.500 MHz Derived from the line rate divided by 8.</td>
<td>MIPI D-PHY TX core Shared Logic in Example Design</td>
<td>Input to PHY and used to transmit high-speed data.</td>
</tr>
<tr>
<td>xiphy_byteclk_in(^{(1)})</td>
<td>75.000–187.500 MHz Line rate divided by ratio(^{(2)})</td>
<td>MIPI D-PHY TX core Shared Logic in Example Design Line rates &lt; 600 Mb/s.</td>
<td>Input to PHY and used to transmit high-speed data.</td>
</tr>
<tr>
<td>clkoutphy_in(^{(1)})</td>
<td>Line rate</td>
<td>Shared Logic in Example Design</td>
<td>PHY serial clock</td>
</tr>
<tr>
<td>txclkesc_in</td>
<td>10.000–20.000 MHz</td>
<td>MIPI D-PHY TX core Shared Logic in Example Design</td>
<td>Clock used for Escape mode operations</td>
</tr>
</tbody>
</table>
IMPORTANT: All the input clocks supplied to the MIPI D-PHY core should have ±100 PPM difference and violating this results in either data corruption or data duplication.

Table 3-1: MIPI D-PHY Clocking Details (Cont’d)

<table>
<thead>
<tr>
<th>Clock</th>
<th>Frequency</th>
<th>IP Configuration</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>rxbyteclkhs</td>
<td>10.000–187.500 MHz</td>
<td>MIPI D-PHY RX core</td>
<td>Clock received on RX clock lane and used for high-speed data reception</td>
</tr>
</tbody>
</table>

Notes:
1. The txbyteclkhs and xiphy_byteclk clocks should be generated from same clock source or PLL.
2. The ratio is 4 for line rate range from 300 to 599 Mb/s.
   The ratio is 2 for line rate range from 150 to 299 Mb/s.
   The ratio is 1 for line rate range from 80 to 149 Mb/s.
   For example, the xiphy_byteclk frequency is 125.000 MHz for 500 Mb/s line rate.

Resets

The active-High reset signal core_rst is used in the MIPI D-PHY core.

Figure 3-8 shows the power-on reset behavior for the MIPI D-PHY core.

1. The core_rst signal is asserted for twenty core_clk cycles. Twenty clock cycles are required to propagate the reset throughout the system.
2. The mmcm_lock and pll_lock signals go Low due to core_rst assertion.
3. The mmcm_lock signal is asserted within 100 μs after core_rst deassertion and generates the input clock for the PLL.
4. The pll_lock signal is asserted within 100 μs after mmcm_lock assertion.
5. LP-11 is driven on the lines for T_INIT or longer. This helps the MIPI D-PHY core complete the lane initialization. Lane initialization is indicated by the init_done internal status signal in the waveform.
6. After LPX_PERIOD of LP-11 assertion, stopstate is asserted.
Table 3-2 summarizes all resets available to the MIPI D-PHY core and the components affected by them.

**Table 3-2: Reset Coverage**

<table>
<thead>
<tr>
<th>Functional Block</th>
<th>core_rst (Core Enable from Register)</th>
<th>DPHY_EN (Soft Reset from Register)</th>
<th>SRST (Soft Reset from Register)</th>
<th>s_axi_aresetn</th>
</tr>
</thead>
<tbody>
<tr>
<td>TX/RX PCS</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>TX/RX PHY</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Registers</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Lane Initialization</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Figure 3-9 shows the MIPI D-PHY TX IP and MIPI RX IP connected in a system. Config 1 and Config 2 can be in the same or multiple device(s).

Figure 3-9: MIPI D-PHY TX and RX System

The following is the recommended procedure for resetting the MIPI D-PHY TX and RX core in a system (see Figure 3-10).

1. Assert the MIPI D-PHY TX core_rst signal.
2. Assert the MIPI D-PHY RX core_rst signal for a minimum 20 core_clk cycles.
3. Release the MIPI D-PHY RX core_rst signal.

5. The MIPI D-PHY RX IP core initialization happens after a T_INIT_SLAVE time of 500 μs and is indicated by the assertion of stopstate.

6. The MIPI D-PHY TX IP core initialization happens after a T_INIT_MASTER time of 1 ms and is indicated by stopstate assertion.

7. At this point, the MIPI D-PHY TX IP core is ready to accept data from the TX PPI interface.

**Note:** The impact of the assertion of core_rst on the MIPI D-PHY core is the same as the assertion of the DPHY_EN bit of the CONTROL register.

---

**Protocol Description**

A high-speed clock is generated from the clock lane and is used for high-speed operations. The line status is detected based on low-power signals. During normal operation, the Lane module is always in the control mode or high-speed mode. High-speed operations happen in bursts, and start from and end in the Stop state (LP-11).

**IMPORTANT:** A low-power line state of less than 20 ns is ignored by the MIPI D-PHY RX core.

This section describes the features in detail for the MIPI D-PHY core.

### Initialization

After power-up, the slave side PHY is initialized when the master PHY drives a Stop state for a period longer than T_INIT. The first Stop state that is longer than the specified T_INIT is called the Initialization period.

**Note:** T_INIT is considered a protocol-dependent parameter which must be longer than 100 μs.

### High Speed Transfer

High-speed signaling is used for fast data traffic. High-speed data communication appears in bursts with an arbitrary number of payload data bytes.
Chapter 3: Designing with the Core

High Frequency Clock Transmission

The clock lane transmits a low-swing, differential high-speed DDR clock from the master to the slave for high-speed data transmission. It is controlled by the protocol through the clock lane PPI. The clock signal has quadrature-phase with a toggling bit sequence on the data lane.

Escape Mode

The low-power (LP) functions include single-ended transmitters (LP-TX), receivers (LP-RX), and Low-Power Contention-Detectors (LP-CD). Because this core supports only unidirectional communication, contention detector logic is not required. Low-power functions are always present in pairs as these are single-ended functions operating on each of the two interconnect wires individually.

Remote Triggers

The MIPI D-PHY defines four types of trigger commands. In escape mode, the MIPI D-PHY applies Spaced-One-Hot bit encoding for asynchronous communication. Therefore, operation of a data lane in this mode does not depend on the clock lane.

Trigger signaling is the mechanism to send a flag to the protocol at the receiving side, on request of the protocol on the transmitting side. So, data received after the trigger command is not interpreted by the core.

Low Power Data Transmission

Low-Power Data Transmission (LPDT) data can be communicated by the protocol at low speed, while the lane remains in low-power mode. Data is encoded on the lines with the Spaced-One-Hot code. The data is self-clocked by the applied bit encoding and does not rely on the clock lane. The core supports a maximum data transfer of 10 Mb/s in low-power (LP) mode.

Note: The maximum clock frequency is 20 MHz in LPDT.

Ultra-Low Power State

This is one type of escape mode and is supported by both the clock lane and data lane. You can exit from the ultra-low power state by the wakeup timer, which is governed by the T_WAKEUP protocol timing parameter.

Interfaces

The MIPI D-PHY core has a PPI interface and an AXI4-Lite interface.
PPI Interface

The following section explains the PPI timing through a series of examples.

Example 1: High-Speed Transmit from D-PHY TX (Master) Side

This section describes a high-speed transmission by the D-PHY TX (Master) IP. This behavior is shown in Figure 3-11.

1. While txrequesths is Low, the lane module ignores the value of txdatahs[7:0]. To begin transmission, the protocol drives the txdatahs signal with the first byte of data and asserts the txrequesths signal.

2. This data byte is accepted by the D-PHY on the first rising edge of txbyteclkhs with txreadyhs also asserted. Now, the protocol logic drives the next data byte onto txdatahs. After every rising clock cycle with txreadyhs active, the protocol supplies a new valid data byte or ends the transmission.

3. After the last data byte has been transferred to the lane module, txrequesths is driven Low to cause the lane module to stop the transmission and enter Stop state.

4. The txreadyhs signal is driven Low after txrequesths goes Low.

The minimum number of bytes transmitted can be as small as one.

Note: The txrequesths signal of the TX clock lane must be asserted to start the high-speed data transfer.

---

Example 2: Low-Power Data Transfer from D-PHY TX (Master) Side

This section describes a low-power data transmission operation. This behavior is shown in Figure 3-12.

1. For low-power data transmission, the txclkesc signal is used. The PPI directs the data lane to enter low-power data transmission escape mode by asserting txrequestesc and setting txlpdtesc High.

2. The low-power transmit data is transferred on the txdataEsc[7:0] when txvalidesc and txreadyesc are both active at a rising edge of txclkesc. The byte is transmitted in the time after the txdataesc is accepted by the MIPI D-PHY TX core (txvalidesc and txreadyesc are High) and therefore the txclkesc continues running for some minimum time after the last byte is transmitted.
3. The PPI knows the byte transmission is finished when \( \text{txreadyesc} \) is asserted.

4. After the last byte has been transmitted, the PPI deasserts \( \text{txrequestesc} \) to end the low-power data transmission. This causes \( \text{txreadyesc} \) to return Low, after which the \( \text{txclkesc} \) clock is no longer needed.

---

**Example 3: Trigger Command Transmission from D-PHY TX (Master) Side**

This section describes a trigger transmission operation. This behavior is shown in Figure 3-13.

1. \( \text{txrequestesc} \) is asserted along with the trigger value in \( \text{txtriggeresc}[3:0] \).

2. Because the PPI does not have a handshaking signal to report back the trigger transmission on the serial line, \( \text{txrequestesc} \) is driven Low after 30 \( \text{txclkesc} \) clock cycles. The 30 clock cycles ensures that the MIPI D-PHY TX core transfers the trigger command on the serial line.

---

**Example 4: D-PHY TX (Master) Data Lane ULPS Operation**

This section describes a TX data lane ULPS operation. This behavior is shown in Figure 3-14.

1. The PPI drives \( \text{txrequestesc} \) High to initiate the ULPS entry request. The \( \text{txulpsesc} \) signal is asserted for one \( \text{txclkesc} \) cycle.

2. The MIPI D-PHY TX core drives the data lane \( \text{ulpsactivenot} \) (active-Low) to Low which indicates that the ULPS command is transmitted on the serial lines.

3. The PPI drives the \( \text{txulpsexit} \) pulse to start the ULPS exit operation.
4. The MIPI D-PHY TX core responds by deasserting the ulpsactivenot signal and starts transmitting MARK-1 on the line for T_WAKEUP time.

5. The PPI deasserts the txrequestesc after T_WAKEUP time has elapsed following the deassertion of the ulpsactivenot signal.

---

**Example 5: D-PHY TX (Master) Clock Lane ULPS Operation**

This section describes a TX clock lane ULPS operation. This behavior is shown in Figure 3-14.

1. The PPI drives txulpsclk to initiate the clock lane ULPS mode.

2. The MIPI D-PHY TX core drives the clock lane ulpsactivenot (active-Low) to Low after the ULPS entry sequence is transmitted on the serial line.

3. The PPI asserts the txulpsexit signal to exit from ULPS.

4. The MIPI D-PHY TX core drives the ulpsactivenot High and drives MARK-1 on the serial lines.

5. The PPI deasserts the txrequestesc after T_WAKEUP time has elapsed following deassertion of the ulpsactivenot signal.
Example 6: High-Speed Receive at D-PHY RX (Slave) Side

This section describes a high-speed reception at the slave side PPI. This behavior is shown in Figure 3-16.

The $rxactivehs$ signal indicates that a receive operation is occurring. A normal reception starts with a pulse on $rxsynchs$ followed by valid receive data on subsequent cycles of $rxbyteclkhs$. Note that the protocol is prepared to receive all of the data. There is no method for the receiving protocol to pause or slow data reception.

Because end-of-transmission (EoT) processing is not performed in the PHY, one or more additional bytes are presented after the last valid data byte. The first of these additional bytes, shown as byte “C” in Figure 3-16, is either all 1s or all 0s. Subsequent bytes might or might not be present and can have any value. The $rxactivehs$ and $rxvalidhs$ signals transition Low simultaneously sometime after byte “C” is received. After these signals have transitioned Low, they remain Low until the next high-speed data reception begins.

Example 7: High-Speed Receive with Synchronization Error at D-PHY RX (Slave) Side

The MIPI D-PHY RX core can detect a start-of-transmission (SoT) pattern with single-bit error. It is reported by the assertion of $rxerrsoths$ for one clock cycle of $rxbyteshs$ along with the $rxsynchs$ pulse. This behavior is shown in Figure 3-17.
Example 8: High-Speed Receive with Loss of Synchronization at D-PHY RX (Slave) Side

The MIPI D-PHY RX core reports the multi-bit error on the SoT pattern by asserting `rxerrrsotsynchs` for one clock cycle of `rxbyteclkhs`. This scenario indicates that the SoT pattern is corrupted and is shown in Figure 3-18. Note that `rxsynchs` is not asserted. Received payload is passed on to the PPI.

Figure 3-18: High-speed Mode Data Receive with Loss of Synchronization at the D-PHY RX (Slave)

Example 9: Low-Power Receive at D-PHY RX (Slave) Side

Figure 3-19 shows a single-byte data reception in low-power mode.

- The `rxclkesc` signal is generated by the MIPI D-PHY RX core from the data lane interconnect.
- The signal `rxlpdtesc` is asserted by the MIPI D-PHY RX core when the LPDT entry command is detected and stays High until the data lane returns to the Stop state, indicating that the LPDT transmission has finished.
- `rxdataesc[7:0]` is valid when `rxvalidesc` is asserted High.

Figure 3-19: Low-Power Data Reception at the D-PHY RX (Slave)
Example 10: Low-Power Receive With Synchronization Error at D-PHY RX (Slave) Side

The MIPI D-PHY RX core reports an error to the PPI if the number of received valid bits during LPDT is not a multiple of eight. This is indicated by asserting \texttt{errsyncesc} along with \texttt{stopstate} and remains asserted until the next change in the serial line state. This behavior is shown in Figure 3-20.

![Figure 3-20: Low-Power Data Reception With Synchronization Error at the D-PHY RX (Slave)](image)

Example 11: ULPS Operation at D-PHY RX (Slave) Data Lane

The RX Data lane ULPS entry is indicated by assertion of \texttt{rxulpsesc} along with assertion of \texttt{ulpsactivenot} (active-Low) signal. ULPS exit is marked by reception of MARK-1 on the line and \texttt{ulpsactivenot} is deasserted. After receiving MARK-1 for T_WAKEUP time (1 ms minimum), \texttt{rxulpsesc} is deasserted. This behavior is shown in Figure 3-21.

![Figure 3-21: D-PHY RX (Slave) ULPS Mode Operation for Data Lane](image)

Example 12: ULPS Operation at D-PHY RX (Slave) Clock Lane

The RX clock lane ULPS entry is indicated by assertion of \texttt{rxulpscclknot} (active-Low) along with assertion of \texttt{ulpsactivenot} (active-Low) signal. ULPS exit is marked by reception of MARK-1 on the line and \texttt{ulpsactivenot} is deasserted. After receiving MARK-1 for T_WAKEUP time (1 ms minimum), \texttt{rxulpscclknot} is deasserted. This behavior is shown in Figure 3-22.

![Figure 3-22: D-PHY RX (Slave) ULPS Mode Operation for Clock Lane](image)
Example 13: RX Data Lane Initialization Using forcerxmode

The RX data lane can be initialized using the forcerxmode signal. This behavior is shown in Figure 3-23.

1. forcerxmode is the asynchronous signal and is sampled using core_clk.
2. The forcerxmode assertion resets the lane initialization status, which is shown as the init_done signal in the waveform.
3. LP-11 should be driven on dp/dn serial lines for T_INIT or longer by the MIPI D-PHY TX (Master). This initializes the RX data lane.
4. Stopstate is driven High after lane is initialized.
5. forcerxmode can be deasserted by sampling stopstate.

Note: Back channel communication is not available from the MIPI D-PHY RX (Slave) to the MIPI D-PHY TX (Master). Hence, you are responsible for making sure that MIPI D-PHY TX drives LP-11 on serial lines after forcerxmode is asserted on the MIPI D-PHY RX core module. Otherwise, the MIPI D-PHY RX core does not complete the initialization.
AXI4-Lite Interface

The register interface uses an AXI4-Lite interface, which was selected because of its simplicity. Figure 3-24 and Figure 3-25 show typical AXI4-Lite write and read transaction timing diagrams.

Figure 3-24: AXI4-Lite Write Timing Diagram

Figure 3-25: AXI4-Lite Read Timing Diagram
Chapter 4

Design Flow Steps

This chapter describes customizing and generating the core, constraining the core, and the simulation, synthesis and implementation steps that are specific to this IP core. More detailed information about the standard Vivado® design flows and the IP integrator can be found in the following Vivado Design Suite user guides:

- **Vivado Design Suite User Guide: Designing IP Subsystems using IP Integrator** (UG994) [Ref 4]
- **Vivado Design Suite User Guide: Designing with IP** (UG896) [Ref 5]
- **Vivado Design Suite User Guide: Getting Started** (UG910) [Ref 6]
- **Vivado Design Suite User Guide: Logic Simulation** (UG900) [Ref 7]

Customizing and Generating the Core

This section includes information about using Xilinx tools to customize and generate the core in the Vivado® Design Suite.

If you are customizing and generating the core in the Vivado IP integrator, see the **Vivado Design Suite User Guide: Designing IP Subsystems using IP Integrator** (UG994) [Ref 4] for detailed information. IP integrator might auto-compute certain configuration values when validating or generating the design. To check whether the values do change, see the description of the parameter in this chapter. To view the parameter value, run the validate_bd_design command in the Tcl Console.

You can customize the IP for use in your design by specifying values for the various parameters associated with the IP core using the following steps:

1. Select the IP from the IP catalog.
2. Double-click the selected IP or select the **Customize IP** command from the toolbar or right-click menu.

For details, see the **Vivado Design Suite User Guide: Designing with IP** (UG896) [Ref 5] and the **Vivado Design Suite User Guide: Getting Started** (UG910) [Ref 6].

*Note:* Figures in this chapter are illustrations of the Vivado IDE. The layout depicted here might vary from the current version.
You can customize the core using the following parameters, or allow defaults to be used.

**Core Configuration Tab**

Figure 4-1 shows the Core Configuration tab for customizing the MIPI D-PHY core.

### Component Name

The Component Name is the base name of the output files generated for this core.

**IMPORTANT:** The name must begin with a letter and be composed of the following characters: a to z, A to Z, 0 to 9 and "."
**Core Parameters**

**D-PHY Lanes**

Select the number of data lanes to be used in the core. The valid range is from 1 to 4.

**Line Rate**

Enter a line rate value in megabits per second (Mb/s) within the valid range from 80 to 1,500 Mb/s. Line rate is limited based on the speed grade and package of the selected device. See the respective device family data sheet for details on the line rate limits.

**Data Flow**

Select the options for the direction of the data transfer. Available options are **TX** (for Master) and **RX** (for Slave).

**Escape Clk (MHz)**

Enter a valid escape clock frequency in MHz into the text box for the MIPI D-PHY Master (TX) core. The valid range is from 10.000 to 20.000 MHz. Applicable only for the MIPI D-PHY TX core.

**LPX Period (ns)**

Enter a valid LPX Period in nanoseconds (ns) into the text box for MIPI D-PHY Master (TX) core. The valid range is from 50 to 100 ns.

**Protocol Watchdog Timers**

**Enable HS and ESC Timeout Counters/Registers**

Enable the HS_TX_TIMEOUT/HS_RX_TIMEOUT and ESC_TIMEOUT counters. Select this option to enable the HS_TIMEOUT and ESC_TIMEOUT registers provided that the AXI-4 Lite register interface is enabled.

**HS Timeout (Bytes)**

Enter the maximum transmission or reception length in bytes for High-Speed mode. The valid range is from 1,000 to 65,541 bytes.

**Escape Timeout (ns)**

Enter the maximum transmission or reception length in ns for LPDT escape mode. The valid range is from 800 to 25,600 ns.
Debug and Control

Enable AXI4-Lite Register I/F

Select the AXI4-Lite based register interface for control and debug purposes.

Shared Logic Tab

Figure 4-2 shows the Shared Logic tab of the Customize IP interface.

![Shared Logic Tab](image)

This tab allows you to select whether the MMCM and PLL are included in the core or in the example design.

Available options:

- Include Shared Logic in core
- Include Shared Logic in example design (default selection)
Chapter 4:  Design Flow Steps

Pin Assignment Tab

Figure 4-3 shows the I/O pin parameters for the core.

**Figure 4-3:  Pin Assignment Tab**

**HP IO Bank Selection**

Select the HP I/O bank for clock lane and data lane implementation.

**Clock Lane**

Select the LOC for clock lane. This selection determines the I/O byte group within the selected HP I/O bank.

**Data Lane 0/1/2/3**

This displays the Data lane 0, 1, 2, and 3 LOC based on the clock lane selection.


User Parameters

Table 4-1 shows the relationship between the parameters in the Vivado IDE and the user
parameters (which can be viewed in the Tcl Console).

Table 4-1:  Vivado IDE Parameter to User Parameter Relationship

<table>
<thead>
<tr>
<th>Vivado IDE Parameter/Value</th>
<th>User Parameter/Value</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Core Parameters</td>
<td></td>
<td></td>
</tr>
<tr>
<td>D-PHY Lanes</td>
<td>C_DPHY_LANES</td>
<td>1</td>
</tr>
<tr>
<td>Line Rate (Mb/s)</td>
<td>C_LINE_RATE</td>
<td>1,000</td>
</tr>
<tr>
<td>Data Flow Mode</td>
<td>C_DATA_FLOW</td>
<td>Master (TX)</td>
</tr>
<tr>
<td>Escape Clk (MHz)</td>
<td>C_ESC_CLK_PERIOD</td>
<td>20.000</td>
</tr>
<tr>
<td>LPX (ns)</td>
<td>C_LPX_PERIOD</td>
<td>50</td>
</tr>
<tr>
<td>Protocol Watchdog Timers</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Enable HS and ESC timeout</td>
<td>C_EN_TIMEOUT_REGS</td>
<td>0</td>
</tr>
<tr>
<td>counters/Registers</td>
<td></td>
<td></td>
</tr>
<tr>
<td>HS Timeout (Bytes)</td>
<td>C_HS_TIMEOUT</td>
<td>65,541</td>
</tr>
<tr>
<td>Escape Timeout (ns)</td>
<td>C_ESC_TIMEOUT</td>
<td>25,600</td>
</tr>
<tr>
<td>Debug and Control</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Enable Register Interface</td>
<td>C_EN_REGIF</td>
<td>0</td>
</tr>
</tbody>
</table>

Output Generation

For details, see the Vivado Design Suite User Guide: Designing with IP (UG896) [Ref 5].

Constraining the Core

This section contains information about constraining the core in the Vivado Design Suite.

Required Constraints

This section defines the additional constraint requirements for the core. Constraints are
provided with a Xilinx Design Constraints (XDC) file. An XDC is provided with the HDL
example design to give a starting point for constraints for your design.

Device, Package, and Speed Grade Selections

This section is not applicable for this IP core.
Clock Frequencies

`core_clk` should be specified as follows:

```bash
create_clock -name core_clk -period 5.000 [get_ports core_clk]
```

This constraint defines the frequency of `core_clk` that is supplied to the MMCM and PCS logic.

Clock Management

The MIPI D-PHY core uses an MMCM to generate the general interconnect clocks, and the PLL is used to generate the serial clock and parallel clocks for the PHY. The input to the MMCM is constrained as shown in Clock Frequencies. No additional constraints are required for the clock management.

Clock Placement

This section is not applicable for this IP core.

Banking

The MIPI D-PHY core provides the Pin Assignment Tab option to select the HP I/O bank. The clock lane and data lane(s) are implemented on the selected I/O bank BITSLICE(s).

Transceiver Placement

This section is not applicable for this IP core.

I/O Standard and Placement

MIPI standard serial I/O ports should use MIPI_DPHY_DCI for the I/O standard in the XDC file. The LOC and I/O standards must be specified in the XDC file for all input and output ports of the design.

Simulation

For comprehensive information about Vivado simulation components, as well as information about using supported third-party tools, see the Vivado Design Suite User Guide: Logic Simulation (UG900) [Ref 7].

Synthesis and Implementation

For details about synthesis and implementation, see the Vivado Design Suite User Guide: Designing with IP (UG896) [Ref 5].
Example Design

This chapter contains information about the example design provided in the Vivado® Design Suite.

Overview

The top module instantiates all components of the core and example design that are needed to implement the design in hardware, as shown in Figure 5-1. This includes the FRM_GEN, DPHY TX IP, FRM_CHK and the DPHY RX IP modules.

The FRM_GEN module generates user traffic for High-Speed mode and low-power data transmission (LPDT). This module contains a pseudo-random number generator using a linear feedback shift register (LFSR) with a specific initial value to generate a predictable sequence of data.

The FRM_CHK module verifies the integrity of the RX data. This module uses the same LFSR and initial value as the FRM_GEN module to generate the expected RX data. The received user data is compared with the locally-generated data and an error is reported if data comparison fails.
The example design can be used to quickly get an MIPI D-PHY core design up and running on a board, or perform a quick simulation of the module. When using the example design on a board, be sure to edit the `<component name>_exdes.xdc` file to supply the correct pins and clock constraints.

**IMPORTANT:** *This implementation is used only for reference and as a demonstration of the example test bench.*

---

**Simulating the Example Design**

For more information about simulation, see the *Vivado Design Suite User Guide: Logic Simulation (UG900)* [Ref 7].

The simulation script performs the following:

1. Compiles the MIPI D-PHY example design and supporting simulation files.
2. Runs the simulation.
3. Runs checks to ensure that it completed successfully.

If the test *passes*, the following message is displayed:

```
MIPI_D-PHY_TB : INFO: Test Completed Successfully
```

If the test *fails*, the following message is displayed:

```
MIPI_D-PHY_TB : ERROR: Test Failed
```

If the test *hangs*, the following message is displayed:

```
MIPI_D-PHY_TB : ERROR: Test did not complete (timed-out)
```
Test Bench

This chapter contains information about the test bench provided in the Vivado® Design Suite.

The MIPI D-PHY core delivers a demonstration test bench for the example design. This chapter describes the MIPI D-PHY core test bench and its functionality. The test bench consists of the following modules:

- Device Under Test (DUT)
- Clock and reset generator
- Status monitor

The example design demonstration test bench is a simple Verilog module to exercise the example design and the core itself. It simulates an instance of the MIPI D-PHY TX example design that is externally looped back to the MIPI D-PHY RX example design. Figure 6-1 shows the MIPI D-PHY test bench where DUT1 is configured as D-PHY TX, and DUT2 is configured as D-PHY RX.

The MIPI D-PHY test bench generates all the required clocks and resets, and waits for successful data pattern checking to complete. If it fails to detect successful data pattern checking, it produces an error.
Figure 6-1: MIPI D-PHY Test Bench
Appendix A

Verification, Compliance, and Interoperability

The MIPI D-PHY core has been verified using both simulation and hardware testing. A highly parameterizable transaction-based simulation test suite has been used to verify the core. The tests include:

- High-Speed data transmission
- High-Speed data reception
- Low-Power data transmission (LPDT)
- LPDT data reception
- Clock lane Ultra-Low Power State (ULPS) operation
- Data lane ULPS operation
- Triggers and escape mode commands
- Recovery from error conditions
- Register read and write access

Hardware Validation

The MIPI D-PHY core is tested in hardware for functionality, performance, and reliability using Xilinx® evaluation platforms. The MIPI D-PHY core verification test suites for all possible modules are continuously being updated to increase test coverage across the range of possible parameters for each individual module.

A series of MIPI D-PHY core test scenarios are validated using the Zynq® UltraScale+™ MPSoC, ZCU102 development board. This board allows the prototyping of system designs where the MIPI D-PHY core is used for high-speed serial communication between two boards.
Appendix B

Debugging

This appendix includes details about resources available on the Xilinx Support website and debugging tools.

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Finding Help on Xilinx.com

To help in the design and debug process when using the MIPI D-PHY, the Xilinx Support web page contains key resources such as product documentation, release notes, answer records, information about known issues, and links for obtaining further product support.

Documentation

This product guide is the main document associated with the MIPI D-PHY. This guide, along with documentation related to all products that aid in the design process, can be found on the Xilinx Support web page or by using the Xilinx Documentation Navigator.

Download the Xilinx Documentation Navigator from the Downloads page. For more information about this tool and the features available, open the online help after installation.

Answer Records

Answer Records include information about commonly encountered problems, helpful information on how to resolve these problems, and any known issues with a Xilinx product. Answer Records are created and maintained daily ensuring that users have access to the most accurate information available.

Answer Records for this core can be located by using the Search Support box on the main Xilinx support web page. To maximize your search results, use proper keywords such as

- Product name
- Tool message(s)
- Summary of the issue encountered

A filter search is available after results are returned to further target the results.
Master Answer Record for the MIPI D-PHY

AR: 54550

Technical Support

Xilinx provides technical support in the Xilinx Support web page for this LogiCORE™ IP product when used as described in the product documentation. Xilinx cannot guarantee timing, functionality, or support if you do any of the following:

- Implement the solution in devices that are not defined in the documentation.
- Customize the solution beyond that allowed in the product documentation.
- Change any section of the design labeled DO NOT MODIFY.

To contact Xilinx Technical Support, navigate to the Xilinx Support web page.

Vivado Design Suite Debug Tools

The Vivado® Design Suite debug feature inserts logic analyzer and virtual I/O cores directly into your design. The debug feature also allows you to set trigger conditions to capture application and integrated block port signals in hardware. Captured signals can then be analyzed. This feature in the Vivado IDE is used for logic debugging and validation of a design running in Xilinx devices.

The Vivado logic analyzer is used with the logic debug IP cores, including:

- ILA 2.0 (and later versions)
- VIO 2.0 (and later versions)

See the Vivado Design Suite User Guide: Programming and Debugging (UG908) [Ref 8].
Simulation Debug

The simulation debug flow for Mentor Graphics Questa Simulator (QuestaSim) is illustrated in Figure B-1. A similar approach can be used with other simulators.

Figure B-1: QuestaSim Simulation Debug Flow
Hardware Debug

Hardware issues can range from link bring-up to problems seen after hours of testing. This section provides debug steps for common issues. The Vivado Design Suite debug feature is a valuable resource to use in hardware debug. The signal names mentioned in the following individual sections can be probed using the debug feature for debugging the specific problems.

Ensure that all the timing constraints for the core were properly incorporated from the example design and that all constraints were met during implementation.

- Ensure that MMCM and PLL have obtained lock by monitoring the `mmcm_lock_out` and `pll_lock_out` ports respectively.
- Check that the `enable` signal is connected and active-High during core operation.
- Ensure that HS and Escape mode transactions are started when the core is in Stop state.

*Figure B-2* shows the steps to perform a hardware debug.

![Debug Flow Chart](image_url)
**Lane Initialization**

After the assertion of power-on reset, MMCM lock followed by PLL lock should be asserted by the core. Monitor the `mmcm_lock_out` and `pll_lock_out` signals for the lock status. The serial lines of clock lane and data lane(s) should be driven with LP-11 for a period of `T_INIT`. The `T_INIT` value of the D-PHY RX should be 50% to 80% of the `T_INIT` value of the D-PHY TX. Bit 3 of the CL_STATUS or DL_STATUS registers confirm the completion of initialization. When the D-PHY core completes the initialization, `stopstate` is asserted on the PPI. Bit 4 of the CL_STATUS register and bit 6 of the DL_STATUS register indicate the Stop state.

**HS Clock Transfer**

The high-speed clock is transmitted on the D-PHY TX clock lane. The assertion of `txrequesths` on the TX clock lane starts the clock transmission. A value of 2'b01 in the MODE field of the CL_STATUS register confirms the HS clock transfer. The `cl_rxclkactivehs` PPI signal also can be used to confirm the HS clock reception in the D-PHY RX.

**HS Data Transfer**

HS data can be transferred as soon as the HS clock transmission has started. The `txrequesths` signal on the TX data lane starts the data transfer. A value of 2'b01 in the MODE field of the DL_STATUS register confirms that the data lane is in HS mode. The PKT_CNT field of the DL_STATUS register provides the numbers of packets transmitted or received by the data lane. The HS mode PPI signals can also be used to monitor the HS data transfer. Each `txrequesths` is counted as one packet in the D-PHY TX and each `rxactivehs` with a `rxsynchs` pulse is considered as one packet in the D-PHY RX. Note that the D-PHY RX also counts erroneous transactions such as `errsoths` and `errsothsynchs`.

You can start with a small number of packets from the D-PHY TX and check whether the PKT_CNT of both the D-PHY TX and D-PHY RX match. Ensure that all of the control mode sequences are captured without any errors and that the `errcontrol` signal of the PPI RX is asserted if any erroneous control sequence is received on the serial lines. The HS_ABORT field in the DL_STATUS register is asserted if the D-PHY RX is receiving more bytes than the HS_TIMEOUT programmed value.
AXI4-Lite Interface Debug

Read from a register that does not have all 0s as a default to verify that the interface is functional. See Figure 3-25 for a read timing diagram. Output s_axi_arready asserts when the read address is valid, and output s_axi_rvalid asserts when the read data/response is valid. If the interface is unresponsive, ensure that the following conditions are met:

- The s_axi_aclk and aclk inputs are connected and toggling.
- The interface is not being held in reset, and s_axi_arreset is an active-Low reset.
- The interface is enabled, and s_axi_aclken is active-High (if used).
- The main core clocks are toggling and that the enables are also asserted.
- If the simulation has been run, verify in simulation and/or a Vivado Design Suite debug feature captures that the waveform is correct for accessing the AXI4-Lite interface.
Appendix C

Additional Resources and Legal Notices

Xilinx Resources
For support resources such as Answers, Documentation, Downloads, and Forums, see Xilinx Support.

References
These documents provide supplemental material useful with this product guide:

1. MIPI Alliance D-PHY Specification
2. Vivado Design Suite AXI Reference Guide (UG1037)
3. UltraScale Architecture SelectIO Resources (UG571)
10. D-PHY Solutions (XAPP894)
Revision History

The following table shows the revision history for this document.

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<th>Revision</th>
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<td>2.0</td>
<td>• Updated D-PHY RX latency numbers.</td>
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<td></td>
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<td>• Added PKT_CNT field and updated HS_TIMEOUT/ESC_TIMEOUT registers.</td>
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<td>• Added Shared Logic feature.</td>
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<td>• Updated I/O planning feature.</td>
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<td></td>
<td></td>
<td>• Updated Clocking section.</td>
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<td>• Added recommended reset sequence for D-PHY in a system.</td>
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<td></td>
<td>• Updated the rxvalidhs signal behavior in Example 6 of High-Speed Receive.</td>
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<td>• Added Hardware Validation in Appendix A.</td>
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<tr>
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<td>• Added Debug Flow Chart in Appendix B.</td>
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<tr>
<td>11/18/2015</td>
<td>1.0</td>
<td>Initial Xilinx release.</td>
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