



Virtex Analog to Digital Converter

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Summary

When digital systems are used in real-world applications, it is often necessary to convert an analog voltage level to a binary number. The value of this number is directly or inversely proportional to the voltage. The analog to digital converter (ADC) described here uses a Virtex FPGA, an analog comparator, and a few resistors and capacitors. An 8-bit ADC can be implemented in about 16 Virtex CLBs, and a 10-bit ADC requires about 19 CLBs.

Xilinx Family: Virtex Family

Introduction

This ADC uses the Delta-Sigma Digital to Analog converter (DAC) described in Xilinx Application Note XAPP 154. The DAC is used to generate a reference voltage for the negative input to the external comparator. The analog signal feeds the positive input of the comparator (see Figure 1). The voltage range of the DAC output is 0V to V_{CC0} , so that is also the range of analog voltages that may be converted. (If the analog input voltage is not always between 0V and V_{CC0} , either the DAC output or the analog signal itself may be biased, attenuated, or amplified with external components to achieve the desired voltage range compatibility.)

The analog level is determined by performing a serial binary voltage search, starting at the middle of the voltage range. For each complete sample, only the upper bit of the DAC input is initially set, which drives the reference voltage to midrange. Depending on the output of the comparator, the upper bit is then cleared or it remains set, and the next most significant bit of the DAC input is set. This process continues for each bit of the DAC input.

The DAC is one bit wider than the ADC output. This is required in order for the lowest numbered bit of the ADC output to be significant. When all of the bits have been sampled, the upper bits of the register feeding the DAC is transferred to the ADC output register.

Because of the serial nature of both the DAC and the analog sampling process, this ADC is useful only on signals that are changing at a fairly low rate. A typical high-precision application for this ADC would be monitoring a physical metric, such as ambient air temperature or water pressure. It can also be used for applications with lower precision at a higher sampling rate, such as utility voice recording (for example, a telephone answering machine).

If the analog input voltage changes during the sampling process, it effectively causes the sample point to randomly move. This adds a noise component that becomes larger as the input frequency increases. For many applications, the strength of the additional noise will be so low that it will be acceptable. This noise component can be removed with an external sample and hold circuit for the analog input signal.

Figure 1 shows how the ADC is connected to the other components. As described in the DAC application note, a 24 mA LVTTTL output buffer is normally used to drive the RC filter. Most comparators have uncommitted collector/drain outputs, so R_p is usually needed.

The interface to module `adc` in Figure 1 includes four output and four input signals, which are defined in Table 1. All signals are active high.

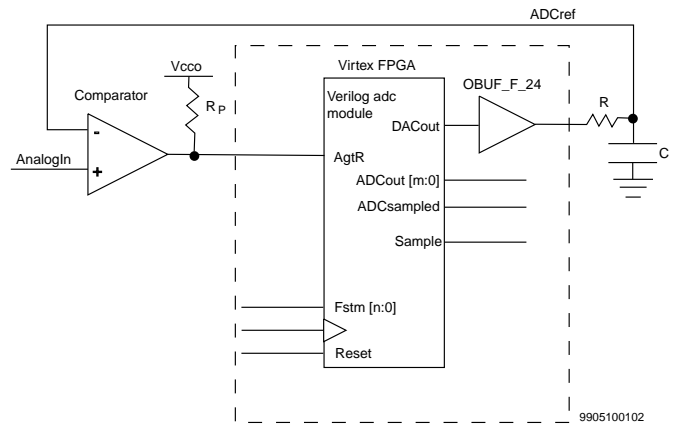


Figure 1: ADC Symbol, RC Filter, and Comparator

Table 1: ADC Interface Signals

Signal	Direction	Description
DACout	Output	Pulse string that drives the external low pass filter. See DAC application note for more information. (XAPP154)
ADCout[m:0]	Output	ADC output bus.
ADCsampled	Output	Clock enable for the DACout register. It indicates that DACout will change on the next positive Clk edge, if AnalogIn has changed.
Sample	Output	Sample/Hold. Signal is True when ADC is sampling upper bit of each word. Can drive an external Sample and Hold circuit.
AgtR	Input	Analog greater than Reference. This is the output of external comparator.
Fstm[n:0]	Input	Filter Settle Time Multiplier. Static value that allows the user to control bit sample time based on the low pass filter settle time requirements. The bit sample time is multiplied by (Fstm+1).
Clk	Input	Positive edge clock for the internal registers.
Reset	Input	Initializes internal registers.

Architecture and Implementation

The ADC can be implemented in a single Verilog module that instantiates the DAC. The ADC output bus width is configurable with defined constant MSBI (MSBI specifies the most significant bit of the DAC input. The most significant bit of the ADC output is one less). Constant MSBR is used to configure the width of the Filter Settle Time Counter. The ADC sample rate may be expressed as follows:

$$ADC_{SR} = f_{CLK} / (2^{(MSBI+1)} \times (Fmst + 1) \times (MSBI+1)) \text{ samples/second}$$

In addition to the DAC, the ADC is comprised of the following major elements:

- DAC sample counter
- Filter settle time multiplier counter
- Mask shifter
- Reference shifter
- ADCout register

A description of each of these blocks follows. Refer to the Verilog code located in "Appendix A - ADC Verilog Implementation" on page 5 and the block diagram in Figure 2.

DAC sample counter: This is a binary up counter that is the same width as the DAC input. When the DAC input changes, it requires a minimum of one complete cycle of this counter to resolve the new value at the output.

Filter settle time multiplier counter: In high-precision applications, a large value for RC is selected for the DAC low pass filter to minimize noise on the reference voltage. When this down-counter is at zero, it is loaded with Fstm, a constant provided by the user. Bit sample time is effectively multiplied by Fstm+1, so the user can configure the bit sample rate to match the filter settle time characteristics. The width of this counter is configurable at design time with constant MSBR. A width of four bits is adequate for most applications.

Mask shifter: This register, which is the same width as the DAC input, endlessly rotates a single bit right. This is effectively the state machine that controls the bit sample sequence, implemented so that correct values can easily be loaded into the Reference shifter.

Reference shifter: This register drives the DAC input. It always starts a sample with only the upper bit set. When only the upper bit is set, the comparator output will be true if the analog input is greater than 1/2 V_{CC0}, and it will be false if the analog input is less than 1/2 V_{CC0}. If the comparator output is true, the upper bit remains set, and the next lower bit is set. If the comparator output is false, the upper bit clears, and the next lower bit is set. This process continues all the way to the LSB, which causes voltage ADCref to home in on the analog input voltage.

ADCout register: This register snaps the high order bits of the Reference shifter when the sample is left justified; that is, the comparator output that was sensed when only the upper bit of the DAC input was set is in the MSB. The ADCout register is one bit shorter than the Reference shifter, making the LSB in ADCout accurate to 1/2 LSB.

Example Application - Thermometer

When a very small amount of power is dissipated in a thermistor, its temperature is dependent on the surrounding ambient, so its electrical resistance is a function of the ambient temperature. Under these conditions, it may be used to measure temperature.

Figure 3 is a block diagram of a circuit using this ADC and a Keystone Thermometrics precision thermistor to measure temperature. The circuit uses an LM319 comparator.

In this circuit, thermistor voltage (V_T) is inversely proportional to temperature in Figure 4. For the temperature range 0 to +40°C, the relationship is almost linear. Figure 5 relates temperature and ADC output over the same temperature range. Since this is not exactly a linear relationship, the tabular data available from Keystone should be used to relate the ADC output to temperature.

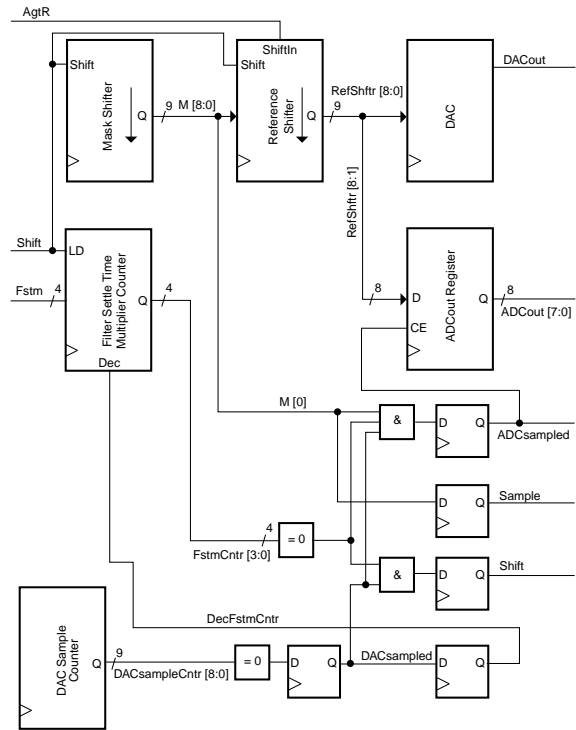


Figure 2: Block Diagram

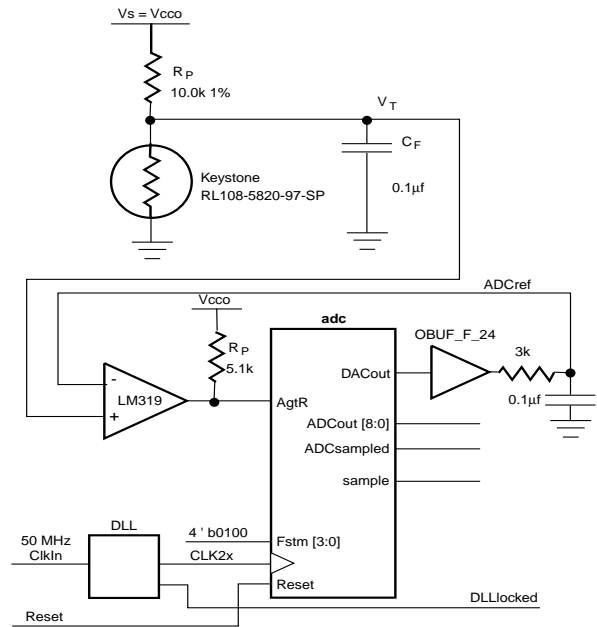


Figure 3: Example Application

A comparator has a functional range (the "Common Mode Limits") that is determined in part by the power supply voltages used. In the above circuit, the LM319 is supplied with ground (0V), and +5V. This gives it a functional range of about 1.0V to 3.8V. Note from Figure 5 that V_T is within these boundaries when the temperature range is from 0 to +40°C.

These limits reduce the usable digital range (to about 178 to 391 in this example). By avoiding high and low DAC limits, one also avoids the worst case inputs to the RC filter, which reduces the noise on signal ADCref. (Note that the thermistor used in this example has a functional range of -40 to +100°C. The temperature range is limited primarily by the comparator common mode limits.)

Another key comparator parameter is the sensitivity, or Input Offset Voltage. This is the voltage difference between the positive and negative inputs required to switch the output. The LM319 has a worst case Input Offset Voltage of 8.0 mV. The Input Offset Voltage must be less than the DAC step voltage, minus peak-to-peak noise.

It is important that the thermistor voltage, V_S , be from the same source as the OBUF_F_24 V_{CCO} . When this is the case, variations on V_{CCO} are "common mode", and are thus self-canceling.

The thermistor used in this example has an accuracy of 0.2°C without calibration. A precision level to match this accuracy can be maintained with a 9-bit ADC. Thermistor noise reduction capacitor C_F is optional. It may not be necessary if wire lengths are short.

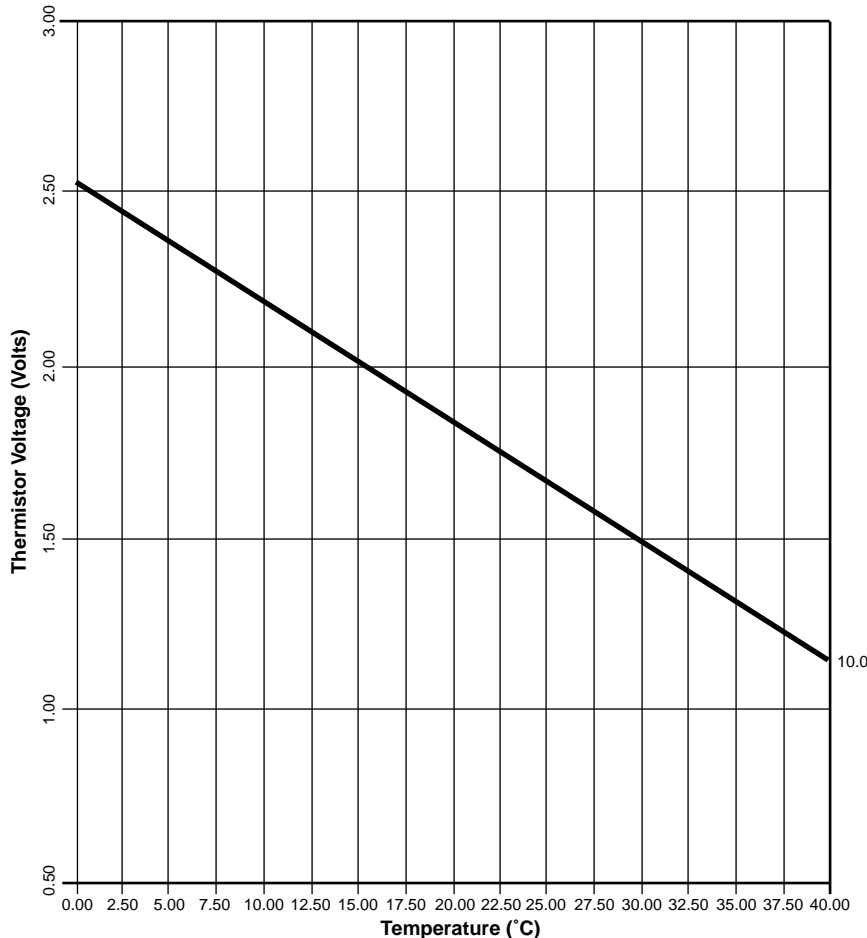
See "Appendix B - ADC Top Level Verilog Code - File ADCtop.v" on page 8 which shows an example of top-level Verilog code for the ADC

that includes a DLL, 24 mA RC filter driver, etc. Note that constants MSBI and MSBR are defined in this module, so these definitions should be removed from adc.v.

Conclusion

This analog to digital converter is another example of how high speed FPGAs may be used in mixed-signal systems to minimize the number of components. When circuitry is moved inside an FPGA that already exists in the system, a reduction in component cost is realized as well. Also, FPGAs provide a level of in-field reconfigurability that cannot be achieved in any other way. The speed and density of the Virtex family of FPGAs make them ideal for a wide range of analog signal generating and processing applications.

Keystone Precision Thermistor Voltage vs. Temperature, R@25 °C = 10.0 KΩ, Vs = 3.3V

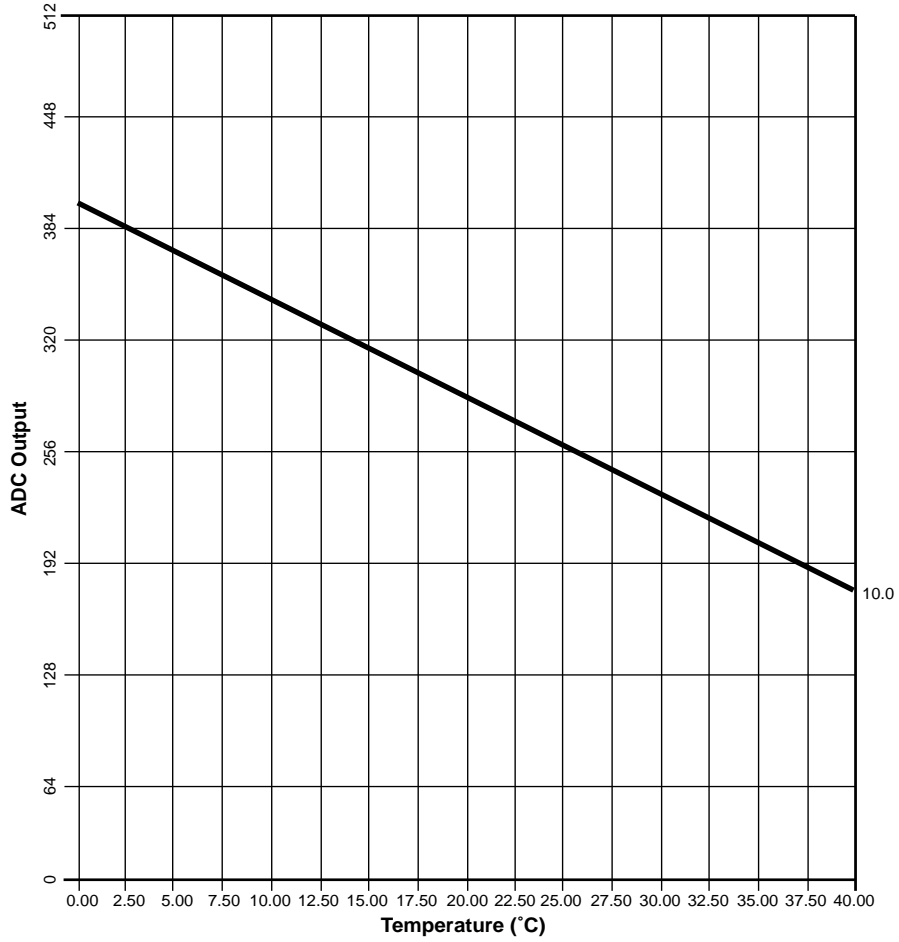


The number at the end of each curve is the Source resistance in K.Ω

9904300101

Figure 4: Thermistor Temperature vs. Voltage V

Thermistor ADC Out vs. Temperature, R@25°C = 10.0 KΩ, Vs = Vcco = 3.3 V, DAC width = 9



The number at the end of each curve is the Source resistance in KΩ.

9904300202

Figure 5: Thermistor Temperature vs. ADC Output

Appendix A - ADC Verilog Implementation

```
' include "dac.v"

`timescale 100 ps / 10 ps
// This is an Analog to Digital Converter that uses an external
// analog comparator which compares the input voltage to a
// voltage generated by the built-in DAC. The DAC voltage starts at midrange,
// and continues to narrow down the result by successive division by 2
// until the DAC LSB is reached. This requires 'MSBI+1 (the width of
// the DAC input) samples. The width of the result is 1 bit less than the
// width of the DAC. The precision of the result is within 1/2 LSB.

module adc (ADCout, DACout, ADCsampled, Sample, Fstm, AgtR, Clk, Reset) ;

output [ `MSBI-1:0 ] ADCout; // ADC result register
output DACout; // This is the DAC average output that feeds low pass filter
output ADCsampled; // Status signal, CE for ADCout
output Sample; // Sample Analog signal when True; Hold when False

input [ `MSBR:0 ] Fstm;// Input constant. Sample time is multiplied by Fstm+1
input AgtR;// Comparator output; analog greater than Reference
input Clk;
input Reset;

reg [ `MSBR:0 ] DACsampleCntr;// DAC sample counter
reg DACsampled; // Pipelining DAC Sampled status
reg DecFstmCntr; // Pipeline DecFstmCntr
reg [ `MSBR:0] FstmCntr; // Low Pass Filter settle time counter
reg Shift; // Pipeline Shift signal
reg [ `MSBI:0] M; // Mask Shifter
reg [ `MSBI:0] RefShftr; // Reference Shifter (DAC input)
reg ADCsampled; // Pipeline ADCsampled status
reg [ `MSBI-1:0] ADCout; // ADC result buffer
reg Sample; // Sample Analog signal when True; Hold when False

// DAC sample counter. Same width as DACin. Counts up continuously.
// One cycle of this counter is the minimum time it takes for the
// DAC output to resolve to DACin.
always @ (posedge Clk or posedge Reset)
begin
    if (Reset) DACsampleCntr <= #1 0;
    else DACsampleCntr <= #1 DACsampleCntr + 1;
end

// pipeline DACsampled status for speed
always @ (posedge Clk or posedge Reset)
begin
    if (Reset) DACsampled <= #1 1 'b0;
    else DACsampled <= #1 (DACsampleCntr == 0);
end
```

```

end

// pipeline      DecFstmCntr signal so it is in phase with Shift Signal
always @ (posedge Clk or posedge Reset)
begin
    if (Reset)      DecFstmCntr <=  #1 1 ' b0;
    else            DecFstmCntr <=  #1 DACsampled;
end

// Filter settle time multiplier. This counter counts down to 0 from Fstm.
// When this counter reaches 0, the output of the comparator is sampled,
// so the DAC output reference voltage must be stable at that time.
// Fstm may be set to the lowest value that ensures a stable
// reference voltage, based on the low pass filter parameters.
always @ (posedge Clk or posedge Reset)
begin
    If (Reset)      FstmCntr <=  #1 1;
    else
        begin
            if (Shift)      FstmCntr <=  #1 Fstm;
            else if (DecFstmCntr) FstmCntr <=  #1 FstmCntr - 1;
        end
end

wire      FstmCntrEq0 = (FstmCntr == 0);

// pipeline Shift signal for speed
always @(posedge Clk or posedge Reset)
begin
    if (Reset) Shift <= #1 1 'b0;
    else      Shift <= #1 (DACsampled & FstmCntrEq0);
end

// pipeline ADCsampled status for speed
always @(posedge Clk or posedge Reset)
begin
    if (Reset) ADCsampled <= #1 1 ' b0;
    else      ADCsampled <= #1 (DACsampled & FstmCntrEq0 & M [ 0 ] ) ;
end

// Mask shifter. Same width as DACin. A single bit rotates right endlessly.
// This bit specifies the next bit that will be sampled.
always @(posedge Clk or posedge Reset)
begin
    if (Reset)  M <=  #1 0;
    else
        if (Shift)
            begin
                if (M [ 1 ] | ~( |M ) ) M <=  #1 1; // Guarantees 1 and only 1 bit set
                else M <=  #1 {M [ 0 ], M[ `MSBI :1 ]}; // shift right
            end
    end
end

```

```

end
end

// Reference shifter. This shifter feeds DACin. Starts with only upper bit set.
// Shifts right, forcing next bit set, but conditionally clearing previous
// bit based on AgtR.
always @(posedge Clk or posedge Reset)
begin
    if (Reset)                RefShftr <= #1 0;
    else if (Shift)           RefShftr <= #1
        {M[0], M [ `MSBI:1] } | (RefShftr & ~{( `MSBI+1) {M[0]}} & ~(M & ~{( `MSBI+1) {AgtR}}));
end

// ADCout register. Snaps upper bits of Refshiftr when sample is justified.
always @(posedge Clk or posedge Reset)
begin
if (Reset)                    ADCout <= #1 0;
else if (ADCsampled)          ADCout <= #1 RefShftr [ `MSBI:1] ;
end

// Sample Latch
always @(posedge Clk or posedge Reset)
begin
    if (Reset)                Sample <= #1 0;
    else
        if (Shift)
            begin
                if (M [0])      Sample <= #1 1 'b1;
                else            Sample <= #1 1 'b0;
            end
end
end

// Instantiate DAC
dac DC (.DACout (DACout),
        .DACin (RefShiftr),
        .Clk (Clk),
        .Reset (Reset));

endmodule

```

Appendix B - ADC Top Level Verilog Code - File ADCtop.v

```

`define MSBI          9          // Most Significant Bit of Dac input
`define MSBR          3          // Most Significant Bit of Filter Settle Time Multiplier

`include "adc.v"

`timescale 100 ps / 10 ps // This is a top level implementation module for adc

module ADCtop (ADCout,          DACoutDrvr, ADCsampled, SampleDrvr, DLLlocked, ClkTp,
              Fstm, AgtR, ClkIn, Reset);

output [ `MSBI-1:0] ADCout;          // ADC result output buffer register
output DACoutDrvr;                  // This is the DAC output that feeds low pass filter
output ADCsampled;                  // Status signal, CE for ADCout register
output SampleDrvr;                  // Sample Analog signal when True; Hold when False
output DLLlocked;                   // DLL locked
output ClkTP;                       // 2X clock test point

input [ `MSBR:0] Fstm;              // Input constant. Sample time is multiplied by Fstm+1
input AgtR;                          // external comparator output; analog greater than
Reference
input ClkIn;
input Reset;

IBUFG clk_pad (.I (ClkIn), .O (clk_w));

CLKDLL DLL2X (.CLKIN(clk_w), .CLKFB(Clk), .RST(Reset), .CLK0 ()
              .CLK90(), .CLK180(), .CLK270(), .CLK2X(Clk2X), .CLKDV(),
              .LOCKED (DLLlocked));

BUFG CLKG (.I (Clk2X), .O (Clk));
OBUF_F_24 CLKO (.I (Clk), .O (ClkTP)); // CLK2X test point driver

OBUF_F_24 AB (.O (DACoutDrvr) , .I (DACout)) ; // DACout 24ma Driver

OBUF_S_24 SD (.O (SampleDrvr), .I (Sample)); // Sample 24 mA Driver

adc AD (.ADCout (ADCout), .DACout (DACout), .ADCsampled (ADCsampled), .Sample (Sample),
        .Fstm (Fstm), .AgtR (AgtR), .Clk (Clk), .Reset (Reset));

endmodule

```

Revision History

Date	Revision #	Activity
7/26/99	1.0	Initial Release
9/23/99	1.1	Updated for Virtex-E devices