Summary

The Mobile Industry Processor Interface (MIPI) is a serial communication interface specification promoted by the MIPI Alliance. An FPGA MIPI implementation provides a standard connection medium for cameras and displays referred to as a camera serial interface (CSI) or a display serial interface (DSI).

Both interface standards use the PHY specification known as D-PHY. The D-PHY specification provides a flexible, low-cost, high-speed serial interface solution for communication interconnection between components inside mobile devices.

FPGAs do not yet have I/O that can natively support D-PHY. Connecting MIPI-equipped camera and display components requires implementing the D-PHY hardware specification with discrete components outside the FPGA lane side (see Figure 1). A design that functions as the lane control logic of the D-PHY as shown in Figure 1 can be implemented inside the FPGA.

Figure 1: D-PHY Overview
Introduction

This application note provides FPGA MIPI D-PHY solutions using external hardware coupled to the standard FPGA I/O (differential and single-ended) to comply with the D-PHY version 1.00.00 14 May 2009 specification.

**IMPORTANT:** If the techniques in this application note are used for other than the application described, make sure to use the correctly qualified components.

Introduction to DSI and CSI

The DSI is a high-speed serial interface between a peripheral, such as an active-matrix display module, and a host processor. The DSI uses D-PHY as a physical communication layer. Information transfer between the host and a peripheral can consist of one or more serial data lanes and a clock lane.

Between transceiver sessions, the differential data/clock lane or lanes can switch to and from a low-power (LP) transceiver state. Interfaces should be in the idle state when they are not actively transmitting or receiving high-speed data. Figure 2 illustrates the basic structure of a high-speed transmission. A DSI interface can have 1, 2, 3, or 4 data lanes. Wider interfaces are organized as multiples of 1, 2, 3, or 4 lanes (for example, 8 data lanes can be generated as 1*8 lanes or 2*4 data lanes).

Only data lane zero can support bidirectional data transfer via low-power data transmission.

![Typical DSI Interface Structure](image)

**Figure 2:** Typical DSI Interface Structure
All links between the host and the display peripheral are unidirectional, from host or master to display peripheral or slave. Only data lane zero can be bidirectional in the LP state.

The CSI is a high-speed serial interface between a peripheral, such as a camera, and a host processor. CSI also uses D-PHY as a physical layer interface as specified by the MIPI Alliance. **Figure 3** illustrates the connections between the CSI transmitter and the receiver interface. A CSI interface can have 1, 2, 3, or 4 data lanes. If more data lanes are necessary, the interface is organized as a multiple of 1, 2, 3, or 4 lanes (for example, 8 data lanes can be generated as 1*8 lanes or as 2*4 data lanes).

![Figure 3: Typical CSI Interface Structure](image)

The CSI transmission interface is composed of up to eight unidirectional differential serial lanes and a clock lane running in high-speed (HS) mode. Transmitters and receivers support continuous clock behavior and, optionally, support non-continuous clock behavior. The control interface (referred to as CCI in **Figure 3**) is a bidirectional control interface and operates in the LP state.
Introduction to D-PHY

Traditionally, interfaces between components on a printed circuit board (PCB) are based on single-ended parallel buses at low bit rates (LVCMOS), differential high-speed serial buses, or single differential channels.

The D-PHY provides an extension to this structure by turning the low-speed, low-power interface to the serial format of the high-speed differential interface, so that both are combined into a single serial interface. With this method, the D-PHY provides a flexible high-speed differential and low-speed, low-power single ended serial interface solution for interconnection between components within one product.

The D-PHY specification is written for ASSP devices or ASIC implementations in mind.

It includes and combines SLVS (high-speed) and LVCMOS (low-power) I/O into a single differential pair of wires (see Figure 1) and as previously mentioned FPGAs do not yet support native D-PHY-compliant I/O.

Because ASSP and ASIC manufacturers currently implement MIPI interfaces in their latest and most feature-rich devices, and until FPGAs have native D-PHY compliant I/O, connecting an FPGA to a MIPI aware device requires external active and/or passive components.

The physical D-PHY specifications are listed in Table 1.

Table 1: D-PHY Specifications

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Minimum number of pins per direction</td>
<td>4</td>
</tr>
<tr>
<td>Minimum configuration</td>
<td>4-pins half duplex</td>
</tr>
<tr>
<td>Minimal UniPro configuration</td>
<td>8-pins</td>
</tr>
<tr>
<td>Medium</td>
<td>≤300 mm PCB, flex or micro-coax</td>
</tr>
<tr>
<td>Data rate per lane:</td>
<td></td>
</tr>
<tr>
<td>Maximal HS rate</td>
<td>1 Gb/s</td>
</tr>
<tr>
<td>Minimal HS rate</td>
<td>80 Mb/s</td>
</tr>
<tr>
<td>LP rate</td>
<td>≤10 Mb/s</td>
</tr>
<tr>
<td>Electrical signaling:</td>
<td></td>
</tr>
<tr>
<td>HS</td>
<td>SLVS-400</td>
</tr>
<tr>
<td>LP</td>
<td>LVCMOS-1.2V</td>
</tr>
<tr>
<td>HS clocking method</td>
<td>DDR source synchronous</td>
</tr>
<tr>
<td>HS line coding</td>
<td>None or 8B9B</td>
</tr>
<tr>
<td>Receiver CDR required</td>
<td>No</td>
</tr>
<tr>
<td>Suited for optical or repeater</td>
<td>No</td>
</tr>
</tbody>
</table>
The main D-PHY rules of operation are:

- Two wires as a differential pair per data lane or data link and two wires as a differential pair for the clock lane or clock link.
  - Four wires comprise the minimum PHY configuration (one data lane and one clock link).
  - The characteristic impedance is 100 differential, 50 single-ended per line.
- Each link has a master and a slave side.
  - The master provides the high-speed DDR clock signal to the clock lane and it is the main data source.
  - The slave receives the clock signal at the clock lane and is the main data sink.
  - The clock lane remains in the forward direction, from master to slave.
  - Bidirectional data lanes can be turned around. Source data can go from master side to slave side or from slave side to master side.
- In high-speed mode:
  - Each lane is terminated and driven by a low-swing, differential signal.
  - A high-speed transmitter (HS-TX) always drives the lane differentially.
  - High-speed signals have a low voltage swing and a common mode of 200 mV, like SLVS.
  - High-speed functions are used for high-speed data transmission only.
  - High-speed functions include a differential transmitter (HS-TX) and a differential receiver (HS-RX).
- In low-power mode:
  - All wires are operated single-ended and are not terminated.
  - Two LP-TX outputs drive each wire of the lane independently in a single-ended configuration.
  - Low-power signals have a large swing of 1.2V, LVCMOS_12 or similar.
  - The low-power functions are mainly used for control, but can have other, optional, use cases.
  - Low-power functions include single-ended transmitters (LP-TX) and receivers (LP-RX).
  - If a module contains an LP-RX, the LP-RX is always active and continuously monitors the line levels to make it possible to switch between HS and LP modes.
  - An LP-TX is only enabled when driving low-power states.
- The activities of LP-TX, HS-TX, and HS-RX in a single lane module are mutually exclusive, except for some short crossover periods.
- For every HS-TX, LP-TX and HS-RX, LP-RX function on one side of the lane, a complementary HS-TX, LP-TX and HS-RX, LP-RX function must be present on the other side of the lane.
- When a lane module contains an HS-TX, it also contains an LP-TX.
• When a lane module contains an HS-RX, it also contains an LP-RX.
• The I/O functions are controlled by a lane control and interface logic (LCIL) block.
• Clock lane:
  • The high-speed DDR clock is transmitted in quadrature phase (90-degrees shifted) with the data signals instead of in-phase.
  • One clock lane can be shared with several data lanes.

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**D-PHY Emulation**

This application note provides a solution for connecting an FPGA to a MIPI-compatible device. This is accomplished external to the FPGA I/O interface design to fully or partially emulate the D-PHY functionality. The decision to use fully or partially supported D-PHY specifications should be made based on cost, quantity, performance, and other design specific criteria. This application note only provides application possibilities.

Although the basic D-PHY emulation circuit can support bidirectional data and clock lanes, most customers and Xilinx have chosen to only support unidirectional functionality.

As shown in Figure 1, the D-PHY has two distinct functions:

• Lane control and interface logic (LCIL)
• Lane side logic (LSL)

Apart from the dedicated FPGA single-ended and differential input and output buffers functions, the LCIL is constructed in the FPGA logic. This part of the implementation is not within the scope of this application note. This application note handles the LSL portion implemented outside the FPGA with discrete and/or active components.

The LSL combines differential and single-ended communication on one differential pair of FPGA I/O ports, traces, PCB traces, micro-coax, or flex PCB. The setups can be:

• LVDS or HSTL used for high-speed (HS) interface
• LVCMOS or HSUL used for low-speed (LP) interface
• D-PHY compliant transmitter using passive components
• D-PHY compliant receiver using passive components
• D-PHY aware, cost-effective solutions
  • Transmitter
  • Receiver
• D-PHY compliant solution using active components
• D-PHY compliant solution using dedicated PHY devices
The differential high-speed part of the D-PHY can be mimicked by an FPGA using differential high-speed I/O, such as LVDS and HSTL. In all cases, the I/O levels of the FPGA need to be adapted to the low swing, SLVS style, I/O specified for the D-PHY.

### D-PHY High-Speed I/O Specifications

Table 2 shows the D-PHY high-speed specifications stipulated in the MIPI D-PHY specifications paper issued by the MIPI Alliance. These meet the specifications for the SLVS standard in the JEDEC® 8-13 SLVS specification.

When an FPGA is used to mimic a D-PHY, the differential FPGA standards used must meet these SLVS specifications. This section highlights the differential FPGA standards that can be used, with some external signal shaping components, as a D-PHY compliant solution.

**IMPORTANT:** On the Xilinx FMC-MIPI development board, the chosen differential standard is HSTL.

### Table 2: D-PHY Transmitter and Receiver DC Specifications

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Min</th>
<th>Nom</th>
<th>Max</th>
<th>Units</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>$V_{CMTX}$</td>
<td>HS transmit static common mode voltage</td>
<td></td>
<td></td>
<td></td>
<td>mV</td>
<td>(1)</td>
</tr>
<tr>
<td>$</td>
<td>\Delta V_{CMTX(1,0)}</td>
<td>$</td>
<td>$V_{CMTX}$ mismatch when output is Differential-1 or Differential-0</td>
<td>5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$V_{OD}$</td>
<td>HS transmit differential voltage</td>
<td>140</td>
<td>200</td>
<td>270</td>
<td>mV</td>
<td>(1)</td>
</tr>
<tr>
<td>$</td>
<td>\Delta V_{OD}</td>
<td>$</td>
<td>$V_{OD}$ mismatch when output is Differential-1 or Differential-0</td>
<td>10</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$V_{OHH}$</td>
<td>HS output high voltage</td>
<td></td>
<td></td>
<td>360</td>
<td>mV</td>
<td>(1)</td>
</tr>
<tr>
<td>$Z_{OS}$</td>
<td>Single-ended output impedance</td>
<td>40</td>
<td>50</td>
<td>62.5</td>
<td>Ω</td>
<td></td>
</tr>
<tr>
<td>$\Delta Z_{OS}$</td>
<td>Single-ended output impedance mismatch</td>
<td>10</td>
<td></td>
<td></td>
<td>%</td>
<td></td>
</tr>
<tr>
<td>$V_{CMRX(DC)}$</td>
<td>Common mode voltage HS receive mode</td>
<td>70</td>
<td></td>
<td>330</td>
<td>mV</td>
<td>(3) (4)</td>
</tr>
<tr>
<td>$V_{IDLH}$</td>
<td>Differential input high threshold</td>
<td></td>
<td></td>
<td>70</td>
<td>mV</td>
<td></td>
</tr>
<tr>
<td>$V_{IDLTL}$</td>
<td>Differential input low threshold</td>
<td></td>
<td></td>
<td>–70</td>
<td>mV</td>
<td></td>
</tr>
<tr>
<td>$V_{IHH}$</td>
<td>Single-ended input high voltage</td>
<td></td>
<td></td>
<td>460</td>
<td>mV</td>
<td>(3)</td>
</tr>
<tr>
<td>$V_{ILL}$</td>
<td>Single-ended input low voltage</td>
<td></td>
<td></td>
<td>–40</td>
<td>mV</td>
<td>(3)</td>
</tr>
<tr>
<td>$Z_{TERM-EN}$</td>
<td>Single-ended threshold for HS termination enable</td>
<td>450</td>
<td></td>
<td></td>
<td>mV</td>
<td></td>
</tr>
</tbody>
</table>
In 1994, National Semiconductor introduced the low voltage differential standard (LVDS), which became a de facto standard for high-speed data transfer.

A point-to-point LVDS link, shown in Figure 4, consists of a current transmitter generating a voltage drop across a termination resistor placed at the receiver side. The voltage across the termination resistor is proportional to the drive current and allows the receiver to recognize a valid signal.

Table 2:  D-PHY Transmitter and Receiver DC Specifications (Cont’d)

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Min</th>
<th>Nom</th>
<th>Max</th>
<th>Units</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>$Z_{ID}$</td>
<td>Differential input impedance</td>
<td>80</td>
<td>100</td>
<td>125</td>
<td>Ω</td>
<td></td>
</tr>
</tbody>
</table>

Notes:
1. Value when driving into load impedance anywhere in the $Z_{ID}$ range.
2. It is recommended to minimize $\Delta V_{OD}$ and $\Delta V_{CMTX(1,0)}$ to minimize radiation and optimize signal integrity.
3. Value when driving into load impedance anywhere in the $Z_{ID}$ range.
4. It is recommended to minimize $\Delta V_{OD}$ and $\Delta V_{CMTX(1,0)}$ to minimize radiation and optimize signal integrity.

LVDS

In 1994, National Semiconductor introduced the low voltage differential standard (LVDS), which became a de facto standard for high-speed data transfer.

A point-to-point LVDS link, shown in Figure 4, consists of a current transmitter generating a voltage drop across a termination resistor placed at the receiver side. The voltage across the termination resistor is proportional to the drive current and allows the receiver to recognize a valid signal.

Figure 4:  Point-to-point LVDS Link

Differential data links provide common mode rejection and, thus, high noise tolerance. Because noise appears as voltage of the same polarity on both traces at the same time, it tends to cancel out at the differential receiver. The result is a naturally low susceptibility to noise.
The differential signals operate around a common mode voltage, shown in Table 3, which is normally the average of the voltages on the two traces. For LVDS, the transmitter sets this common mode voltage as a DC offset of approximately 1.25V.

The LVDS transmitter is a current driver and the necessary voltage at the receiver is generated over the 100Ω termination resistor.

Point-to-point LVDS links typically operate at a current of 3.5 mA, while multi-point or bus LVDS (B-LVDS) can operate at a current up to 12 mA. When using LVDS as the I/O-standard for a D-PHY link, it is advisable to use the B-LVDS version of LVDS.

LVDS was originally introduced as a 3.3V standard. Over the years, the power requirements of electronic components dropped below the common mode voltage of LVDS and, thus, a newer but similar differential standard was needed.

JEDEC8-13 SLVS-400 offers the same LVDS specifications but the common mode is lowered to 200 mV and the swing is reduced to 200 mV or 400 mV p-p.

Scalable low voltage signaling (SLVS) can be used by components with sub 1V power supplies. While FPGAs support LVDS capable I/O, they do not support SLVS capable I/O. Fortunately, there are methods to apply LVDS I/O in SLVS applications. Two possible use cases are discussed here.
To interface LVDS signals to and from SLVS levels as shown in Figure 5 and Figure 7, passive components such as resistors and capacitors can be used as shown in the basic level shifting circuit in Figure 6.

To perform DC-coupling between LVDS and SLVS, a level shift network is needed to meet the common mode voltage requirement at both the LVDS output and the SLVS input. The common mode voltage must be shifted from LVDS 1.25V down to SLVS 200 mV as shown in Figure 5.

![Figure 5: LVDS to SLVS Signal Levels](image)

![Figure 6: Basic DC-coupling Circuit](image)
Figure 7 shows the levels of both the SLVS transmitter on the right and the LVDS receiver. The LVDS receiver in the FPGA can lower the common mode voltage to 300 mV when using the internal on-die termination resistors. When using external termination resistors, the common mode voltage can drop to 100 mV.

**IMPORTANT:** External termination resistors must be used on LVDS configured I/O in high-performance (HP) I/O banks.

**HSTL**

The general purpose high-speed transceiver logic (HSTL) is a 0V to 1.5V bus standard sponsored by IBM (EIA/JESD 8-6). HTSL is developed for voltage scalable and technology independent I/O structures. The I/O structures required by this standard are:

- Differential amplifier inputs or single-ended inputs (differential inputs with one input internally tied to a user-supplied input reference voltage).
- Outputs using output power supply inputs ($V_{CCO}$) that might differ from the voltages operating the device.
The HSTL standard includes four variations or classes:

- Class I (unterminated or symmetrically parallel terminated, used for D-PHY)
- Class II (series terminated)
- Class III (asymmetrically parallel terminated)
- Class IV (asymmetrically double parallel terminated)

**Note:** Symmetric parallel termination means that the termination resistor at the load is connected to half the output buffer’s supply voltage. Double parallel termination means that parallel termination resistors are fitted at both ends of the transmission line.

Table 4: FPGA Electrical HSTL-I-1.8V Specifications

<table>
<thead>
<tr>
<th>Standard</th>
<th>Symbol</th>
<th>DC Parameter</th>
<th>Condition</th>
<th>Min</th>
<th>Typ</th>
<th>Max</th>
<th>Units</th>
</tr>
</thead>
<tbody>
<tr>
<td>Differential HSTL_I at 1.8V</td>
<td>$V_{CCO}$</td>
<td>Supply voltage</td>
<td></td>
<td>1.710</td>
<td>1.800</td>
<td>1.890</td>
<td>V</td>
</tr>
<tr>
<td></td>
<td>$V_{OH}$</td>
<td>Both SE high output voltages</td>
<td>$R_T = 50\Omega$</td>
<td>1.400</td>
<td></td>
<td></td>
<td>V</td>
</tr>
<tr>
<td></td>
<td>$V_{OL}$</td>
<td>Both SE low output voltages</td>
<td>$R_T = 50\Omega$</td>
<td></td>
<td>0.400</td>
<td></td>
<td>V</td>
</tr>
<tr>
<td></td>
<td>$V_{DIFF}$</td>
<td>Differential output voltage</td>
<td></td>
<td>0.100</td>
<td></td>
<td>1.125</td>
<td>V</td>
</tr>
<tr>
<td></td>
<td>$V_{ICM}$</td>
<td>Input common mode voltage</td>
<td>$V_{DIFF} = 0.9\text{V}$</td>
<td>0.300</td>
<td>0.900</td>
<td>1.425</td>
<td>V</td>
</tr>
<tr>
<td></td>
<td>$V_{REF}$</td>
<td>SE reference voltage</td>
<td></td>
<td>0.855</td>
<td>0.900</td>
<td>0.945</td>
<td>V</td>
</tr>
<tr>
<td></td>
<td>$V_{OL}/V_{OH}$</td>
<td>Output current</td>
<td></td>
<td>−8.00</td>
<td></td>
<td>8.00</td>
<td>mA</td>
</tr>
</tbody>
</table>

Unlike LVDS, HSTL drivers are not current but voltage drivers. The sole purpose of the termination at the end and/or beginning of a transmission line is for termination of the line and not as with LVDS to generate the necessary voltage swing for the receiver. The current that an HSTL driver can provide is up to 8 mA.
To adjust HSTL-I-1.8V to and from SLVS levels, refer to Figure 8.

Low-Power Interface

The specified level for low-power (LP) single-ended I/O with D-PHY is 1.2V.

Implementing a D-PHY equivalent circuit in an FPGA requires the use of separate I/O pins for the HS and LP parts of the D-PHY.

**RECOMMENDED:** The recommended and easiest solution is to position the high-speed and low-power signals closely together in the same I/O bank. Careful attention must be paid to what I/O standards can coexist in the same I/O bank.

LVCMOS 1.8V is the single-ended I/O standard that can coexist in the same I/O bank as LVDS and HSTL. For 7 series FPGAs, LVDS, HSTL, LVCMOS_18, and HSUL_12 inputs can be joined in a 1.8V powered I/O bank.

The transmitter swing exceeds the input levels of the D-PHY 1.2V low-power inputs. FPGA LVCMOS 1.8V to D-PHY 1.2V levels are shown in Figure 9.

**CAUTION!** Although the D-PHY specification has no maximum values, use caution when driving third-party D-PHY devices in low-power mode.
Receiving 1.2V levels can be an issue because the swing of the 1.2V low-power D-PHY transmitter is not much more than the minimum requirement to let the FPGA LVCMOS input trip accordingly. This issue is eliminated when the receiver uses the HSUL_12 I/O-standard. Regardless of the I/O standards in an I/O bank, an HSUL receiver uses 1.2V levels. The proposed implemented compliant receiver therefore uses HSUL inputs.

![Diagram of FPGA LVCMOS versus D-PHY LVCMOS 1.2V](image)

**Figure 9:** FPGA LVCMOS versus D-PHY LVCMOS 1.2V

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**D-PHY Equivalent**

An FPGA can be successfully connected to a MIPI D-PHY equipped device. Two solutions are described in this application note:

- **For proprietary designs and cost optimized systems, full compatibility and/or highest performance might not be required as long as the specifications are met and, under all conditions, the link is behaving robustly. A low-cost resistor network for transmission and reception is sufficient to fulfill the design requirements. Such a solution is discussed in Compatible Solution and this solution is used on the FMC MIPI development board.**

- **Designs or systems requiring full MIPI compliance and/or the highest possible performance or systems without cost limitations, can use external PHY components. The FPGA is then connected via a source synchronous LVDS interface to the external PHY components. This setup is described in Compliant Solution.**

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Compatible Solution

Current FPGAs are not equipped with full D-PHY (MIPI) compliant I/O and the provided solution of unidirectional transmitters and receivers is for proprietary use only. The solution is compatible to the D-PHY standard in the way it supports the electrical specifications of the D-PHY and makes it possible for an FPGA to be directly connected to a MIPI compatible component (or a MIPI compatible component can be connected to an FPGA).

Adapting signal levels and connecting different types of I/O with different supply and signal levels can be done in different ways. Speed, cost, and space are the main factors that determine which circuits are used.

The goal is to let the FPGA communicate with a MIPI device at greater than 800 Mb/s over a distance of 300 mm. The circuits of Figure 10 (transmitter) and Figure 11 (receiver) allow communication up to 800 Mb/s between an FPGA and a MIPI device. These setups also allow a loopback connection at the MIPI signal level. The simulation results of the D-PHY compatible transmitter and receiver are shown in the following pages.

The provided examples have been simulated in Hyperlynx and SPICE and are tested in hardware with a D-PHY FMC development board. D-PHY FMC development boards are available for evaluation through your local technical support. The schematic and the simulation setup can be downloaded from https://secure.xilinx.com/webreg/clickthrough.do?cid=363874.

**RECOMMENDED:** It is recommended to instantiate input buffers (IBUF/IBUFDS) and output (OBUF/OBUFDS) buffers in the design source code. Provide attributes such as IOSTANDARD, DRIVE (use an elevated drive level), and LOCation in the UCF, XDC, and/or source code.

The IOSTANDARD can, depending on the circuit and topology used, be set for differential I/O to LVDS, BLVDS, or HSTL and for single-ended I/O to LVCMOS_1.8V or HSUL_1.2V. On the Xilinx development board, the I/O standards used are shown in Figure 10 and Figure 11.
Figure 10: FPGA Compatible D-PHY Transmitter

Figure 11: FPGA Compatible D-PHY Receiver
The simulation results of the Figure 10 transmitter and the Figure 11 receiver circuits are shown in Figure 12 and Figure 13.

- TX_LP_x: LVCMOS_18 stuck at 0
- TX_HS: DIFF_HSTL_I at 800 Mb/s
- RX uses a MIPI compliant receiver in HS mode
- Circuit topology setup with 100 mm (4-inch) board traces

**Figure 12:** FPGA Transmitter to MIPI Receiver Measured at the Receiver Die at 800 Mb/s
Compliant Solution

This solution provides a high-performance MIPI D-PHY interface at the FPGA level using active components. The components in front of the FPGA perform all electrical functionality required by the D-PHY specification. The D-PHY line control and interface functionality must be provided as logic in the FPGA. These PHY components are provided by Meticom.

Available components:

- MC20001 and MC20002: single lane components.
- MC20901 and MC20902: five lane (four data and one clock) components. These components are more integrated, and since fewer components are required, it allows for a smaller and tighter design.

For specifications and data sheets, see Meticom.

Figure 14 and Figure 15 show a design example using the single lane PHY components. Each example shows one clock and a data lane. The TS3USB221 MOSFET switch can be used in the provided examples.

- FPGA to MIPI D-PHY
  - The LVDS and LVCMOS signals from the FPGA are translated by the Meticom device in a MIPI D-PHY compliant stream.
The PHY accepts LVDS (D-PHY HS) signals up to 2.5 Gb/s and LVCMOS (D-PHY LPDT) signals up to 20 Mb/s.

The PHY converts LVDS to SLVS up to 2.5 Gb/s without the need for level shifters.

**Figure 14:** Single Component FPGA to MIPI Bridge

- MIPI D-PHY to FPGA
  - D-PHY compliant streams are converted into LVDS and LVCMOS signals for the FPGA.
  - The PHY generates LVDS (D-PHY HS) signals up to 2.5 Gb/s and LVCMOS signals (D-PHY LPDT) up to 20 Mb/s.
  - D-PHY termination is automatically switched.
Component Placement

The different circuit components should be placed, aligned according to pinout, as close as possible to each other and to the FPGA on the PCB. Components should be positioned to minimize the number of turns, corners, and vias. The flexibility of the FPGA pinout can assist in optimizing the PCB routing.

Straight, short connections improve all possible parameters of a PCB layout:

- Signal integrity
- Transmission line effects
- Capacitance and inductance
- Operating frequency

Transmission line effects matter when distances between components are lengthy. All transmission lines should be terminated properly to control reflections.
Guidelines and Recommendations

The key guidelines for PCB designers are:

- Spend sufficient time when placing components for the layout.
- Keep trace lengths as short as possible.
- Place the necessary resistors and capacitors as close as possible to the FPGA.
- Spend time determining the number of PCB layers and how the layer stack-up is realized.
- If possible, during PCB layout, keep the length of a track shorter than the travel and reflection time of the signal on the trace. If this is not possible, take transmission line theory into account.
- Match the length of all differential traces (data and clock).
- When making turns with differential traces, balance the number of left and right turns.
- When making a turn with a differential trace, the inner trace becomes shorter than the outer trace of the pair. When using more turns in one direction, one trace of the differential pair is longer than the other (without direct correction possibilities).
- Do not route traces into 90° or 180° turns. Such turns increase the effective width of the trace, contributing to parasitic capacitance. At very fast edge rates, these discontinuities can cause significant signal integrity problems. Instead, use round, circular turns. If this is not possible, use 45° corners.
- Spread traces after routing over the available space of the PCB to minimize crosstalk.
- Take the guidelines of the signal return paths into account!
- Guard traces when necessary.
- Remember the importance of ground planes.
- Use dedicated and separate planes for power and ground.
- Run high-speed signals on the outer layers of the PCB. Signals run faster on outer PCB layers.
- If high-speed signals are laid out on inner PCB layers, provide room to mimic traces on the outer layers (see Figure 16).
• Provide enough space between pairs of differential traces and provide enough space between signal traces and nearby ground planes on the same layer (see Figure 17).

**Figure 16:** Differential High-speed Traces on Inner PCB Planes

**Figure 17:** Distance Between Traces

• Limit the number of vias in a trace.
• Treat vias as vertical traces; calculate the size of the via, anti via, and distance of vias as for differential traces.
• Use high-quality decoupling capacitors (NP0, X7R, OSCON, etc.)
  • Place the high frequency ceramic capacitors under the FPGA in the ball grid layout.
  • Use middle range ceramic or tantalum capacitors per I/O bank and place them close to the package boundaries.
  • Use several bulk capacitors per component on the PCB (see Figure 18).
Conclusion

The use of external circuits, such as those presented in this application, make it possible to connect an FPGA to an ASSP device via its MIPI interface. Compatible or proprietary solutions use FPGA I/O configured as BLVDS or DIFF_HSTL_1_18 for HS traffic and LVCMOS_18 and/or HSUL_12 for LP traffic while compliant solutions use FPGA I/O configured as LVDS for connection to external supplied PHY components.

Revision History

The following table shows the revision history for this document.

<table>
<thead>
<tr>
<th>Date</th>
<th>Version</th>
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</tr>
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<tbody>
<tr>
<td>08/25/2014</td>
<td>1.0</td>
<td>Initial Xilinx release.</td>
</tr>
</tbody>
</table>

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