

# MIPI D-PHY v1.0

## *LogiCORE IP Product Guide*

**Vivado Design Suite**

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# Table of Contents

## IP Facts

### Chapter 1: Overview

Feature Summary . . . . .	5
Applications . . . . .	6
Unsupported Features . . . . .	6
Licensing and Ordering Information . . . . .	6

### Chapter 2: Product Specification

D-PHY TX (Master) Core Architecture . . . . .	7
D-PHY RX (Slave) Core Architecture . . . . .	8
Standards . . . . .	9
Performance . . . . .	10
Resource Utilization . . . . .	11
Port Descriptions . . . . .	12
Register Space . . . . .	21

### Chapter 3: Designing with the Core

General Design Guidelines . . . . .	26
Clocking . . . . .	27
Resets . . . . .	29
Protocol Description . . . . .	30

### Chapter 4: Design Flow Steps

Customizing and Generating the Core . . . . .	40
Constraining the Core . . . . .	44
Simulation . . . . .	45
Synthesis and Implementation . . . . .	46

### Chapter 5: Example Design

Simulating the Example Design . . . . .	48
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## Chapter 6: Test Bench

### Appendix A: Verification, Compliance, and Interoperability

Simulation .....	51
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### Appendix B: Debugging

Finding Help on Xilinx.com .....	52
Debug Tools .....	53
Simulation Debug .....	54
Hardware Debug .....	55
Interface Debug .....	55

### Appendix C: Additional Resources and Legal Notices

Xilinx Resources .....	56
References .....	56
Revision History .....	56
Please Read: Important Legal Notices .....	57

## Introduction

The Xilinx® MIPI D-PHY IP is designed for transmission and reception of video or pixel data for camera and display interfaces. The IP is used as the physical layer for higher level protocols such as the Mobile Industry Processor Interface (MIPI) Camera Serial Interface (CSI-2) and Display Serial Interface (DSI).

This product guide provides information about using, customizing, and simulating the core for UltraScale+™ devices. It also describes the core architecture and provides details on customizing and interfacing to the core.

## Features

- Compliant to MIPI Alliance Standard for D-PHY Specification, version 1.1.
- Synchronous transfer at high-speed mode with a bit rate of 80-1,500 Mb/s
- One clock lane and up to four data lanes
- Asynchronous transfer at low-power mode with a bit rate of 10 Mb/s
- Ultra low-power mode, and high-speed mode for clock lane
- Ultra low power mode, high-speed mode, and escape mode for data lane
- PHY-Protocol Interface (PPI) to connect CSI-2 and DSI applications
- Optional AXI4-Lite interface for register access

LogiCORE™ IP Facts Table	
<b>Core Specifics</b>	
Supported Device Family <sup>(1)</sup>	Kintex® UltraScale+ FPGA Virtex® UltraScale+ FPGA Zynq® UltraScale+ MPSoc
Supported User Interfaces	PPI, AXI4-Lite
Resources	See <a href="#">Table 2-3</a>
<b>Provided with Core</b>	
Design Files	Encrypted RTL
Example Design	Verilog
Test Bench	Verilog
Constraints File	Xilinx Design Constraints (XDC)
Simulation Model	Not Provided
Supported S/W Driver	N/A
<b>Tested Design Flows<sup>(2)</sup></b>	
Design Entry	Vivado® Design Suite
Simulation	For supported simulators, see the <a href="#">Xilinx Design Tools: Release Notes Guide</a> .
Synthesis	Vivado synthesis
<b>Support</b>	
Provided by Xilinx at the <a href="#">Xilinx Support web page</a>	

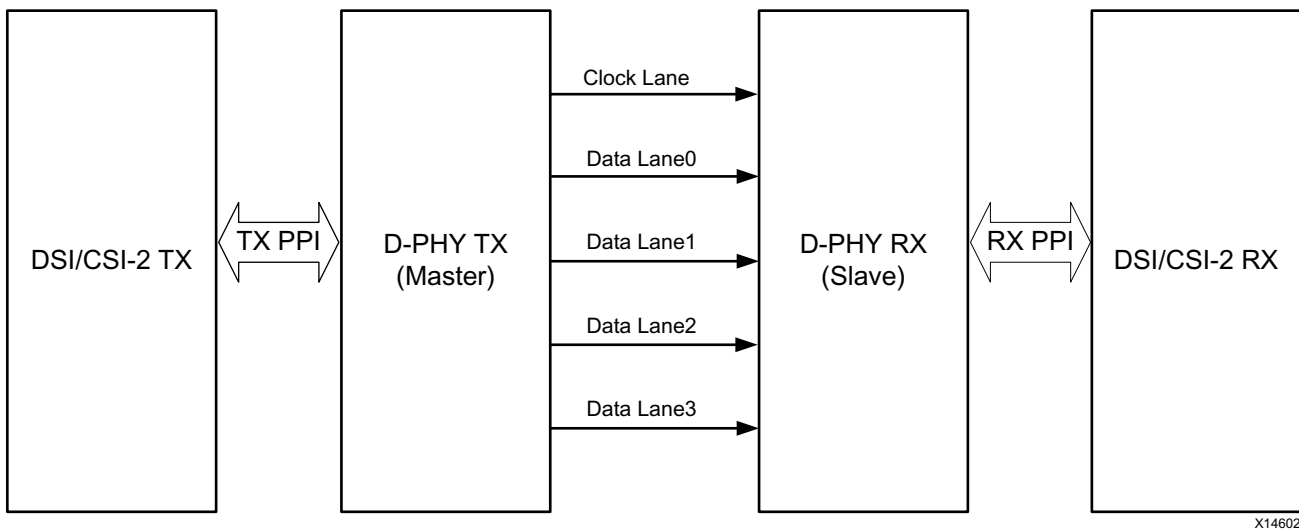
### Notes:

1. For a complete list of supported devices, see the Vivado IP catalog.
2. For the supported versions of the tools, see the [Xilinx Design Tools: Release Notes Guide](#).

# Overview

The MIPI D-PHY core is a full-featured IP core, incorporating all the necessary logic to properly communicate on this high-speed interface standard. The core supports transmission/reception of camera sensor and video data from/to a standard-format PHY-Protocol Interface (PPI) using the high-speed SelectIO™ interface.

Figure 1-1 shows a high-level view of the MIPI D-PHY with all its components.



X14602

Figure 1-1: D-PHY IP Overview

## Feature Summary

The MIPI D-PHY core can be configured as a Master (TX) or Slave (RX). It supports high speed data transfer up to 1,500 Mb/s, and control data can be transferred using Low-Power Data Transfer mode at 10 Mb/s. The PPI interface allows a seamless interface to DSI and/or CSI IP cores. Using the MIPI D-PHY core Vivado IDE-based I/O planner, you can customize the data lane(s) selection by selecting the I/O bank followed by the clock lane. Optionally, the MIPI D-PHY core provides the AXI4-Lite interface to update the protocol timer values and retrieve the core status for debugging purposes.

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## Applications

The MIPI D-PHY core can be used to interface with the Mobile Industry Processor Interface (MIPI) Camera Serial Interface (CSI-2) and Display Serial Interface (DSI) controller TX/RX devices. This core allows for seamless integration with higher level protocol layers through the PPI.

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## Unsupported Features

The MIPI D-PHY core implements all mandatory features defined in the specification and does not support link turnaround (reverse data communication), low-power contention detection, and 8B9B encoding, which are optional features.

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## Licensing and Ordering Information

This Xilinx LogiCORE™ IP module is provided at no additional cost with the Xilinx Vivado Design Suite under the terms of the [Xilinx End User License](#). Information about this and other Xilinx LogiCORE IP modules is available at the [Xilinx Intellectual Property](#) page. For information about pricing and availability of other Xilinx LogiCORE IP modules and tools, contact your [local Xilinx sales representative](#).

# Product Specification

The MIPI D-PHY is a physical layer that supports the Mobile Industry Processor Interface (MIPI) Camera Serial Interface (CSI-2) and Display Serial Interface (DSI) protocols. It is a universal PHY that can be configured as either a transmitter or a receiver. The core consists of an analog front end to generate and receive the electrical level signals, and a digital backend to control the I/O functions.

The MIPI D-PHY provides a point-to-point connection between master and slave, or host and device that comply with a relevant MIPI standard. A typical configuration consists of a clock lane and 1 to 4 data lanes. The master/host is primarily the source of data, and the slave/device is usually the sink of data. The D-PHY lanes can be configured for unidirectional lane operation, originating at the master and terminating at the slave. It can be configured to operate as a master or as a slave. The D-PHY link supports a high-speed (HS) mode for fast data traffic and a low-power (LP) mode for control transactions.

- In HS mode, the low swing differential signal is able to support data transfers from 80 Mb/s to 1500 Mb/s.
- In LP mode, all wires operate as a single ended line capable of supporting 10 Mb/s asynchronous data communications.

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## D-PHY TX (Master) Core Architecture

Figure 2-1 shows the D-PHY TX (Master) core architecture. The TX core is partitioned into three major blocks:

- **TX Fabric (PCS) Logic:** Provides the PPI to the core and generates the necessary controls to PHY for the lane operation. It also generates entry sequences, line switching between low power and high speed, and does lane initialization.
- **TX PHY Logic:** Integrates the BITSlice\_CONTROL and TX\_BITSlice in native mode and D-PHY compatible IOB. This block does serialization and has clocking implementation for the PHY.
- **Register Interface:** Optional AXI4-Lite register interface to control mandatory protocol timers and registers.

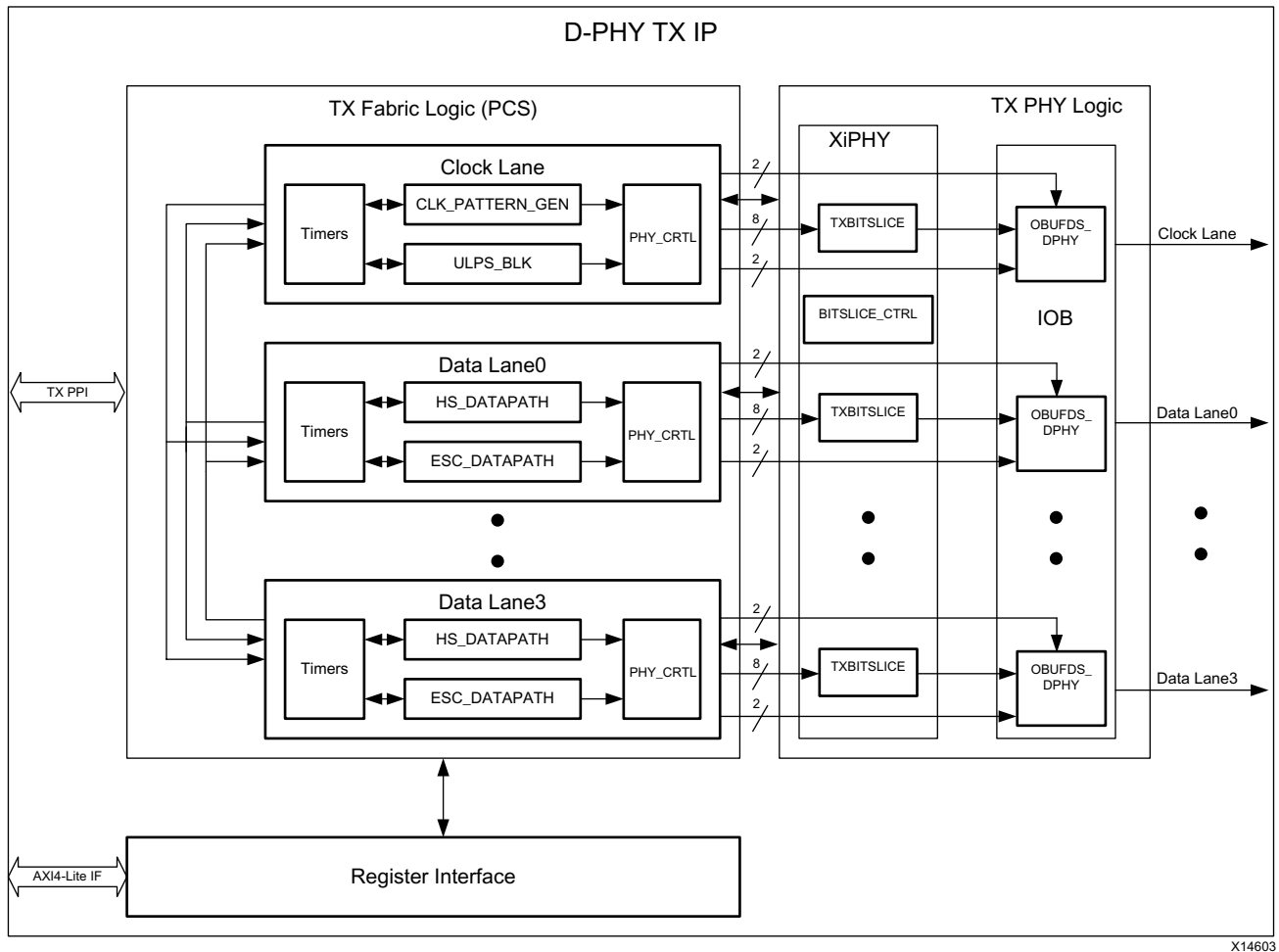


Figure 2-1: D-PHY TX (Master) Core Architecture

## D-PHY RX (Slave) Core Architecture

Figure 2-2 shows D-PHY RX (Slave) core architecture. The RX core is partitioned into three major blocks:

- **RX Fabric (PCS) Logic:** Interfaces with PHY and delivers PHY-Protocol Interface (PPI)-compliant transactions such as High-Speed and Escape mode Low-Power Data Transmission (LPDT) packets. It is also responsible for lane initialization, start-of-transmission (SoT) detection, and clock recovery in escape mode.
- **RX PHY Logic:** Performs clock recovery in high-speed mode and de-serialization. Integrates the BITSlice\_CONTROL and RX\_BITSLICE in native mode and D-PHY compatible IOB.
- **Register Interface:** Optional AXI4-Lite register interface to control protocol mandatory timers and registers.



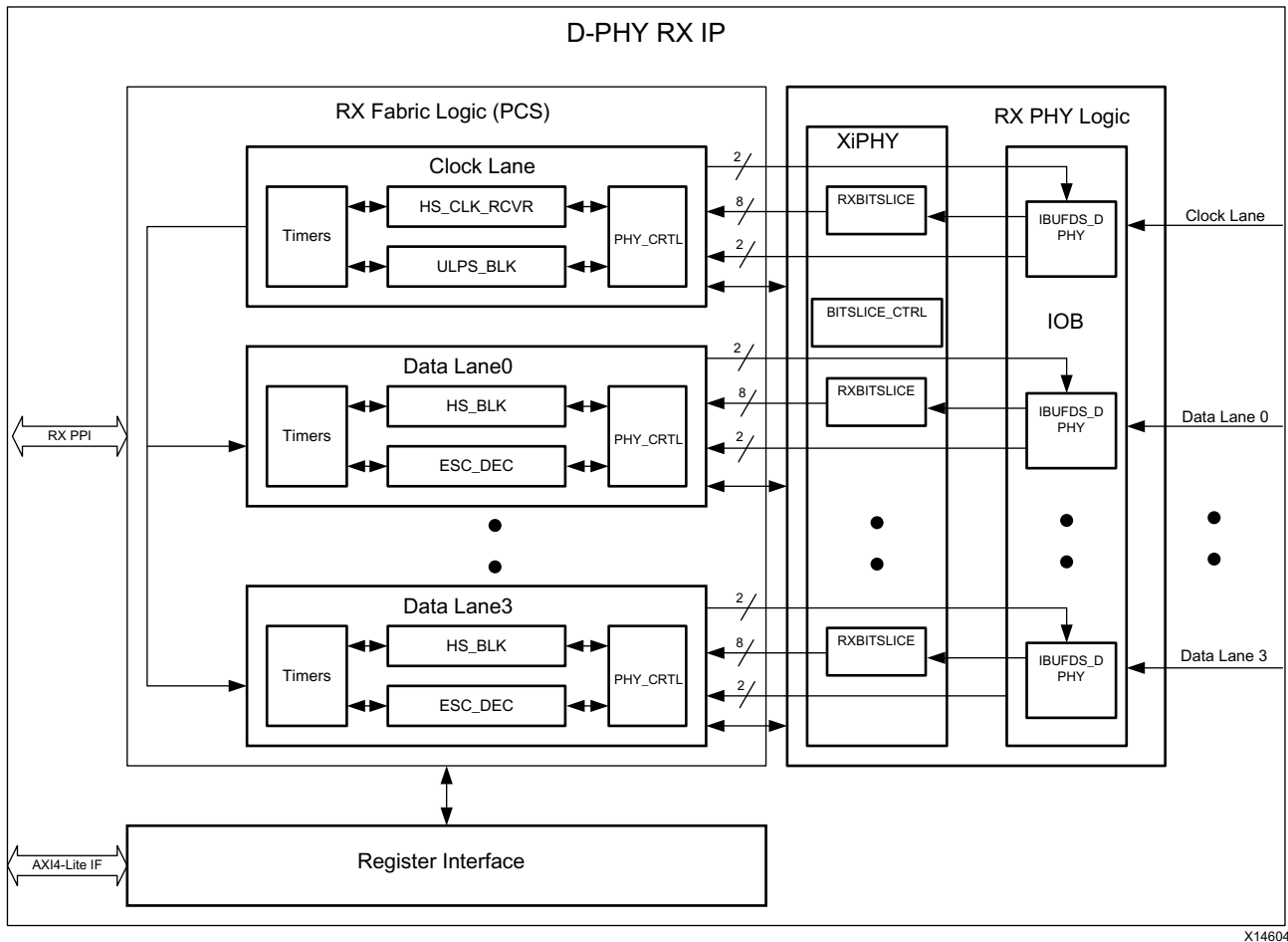


Figure 2-2: D-PHY TX (Slave) Core Architecture

## Standards

This IP is designed to be compatible with MIPI Alliance specification for D-PHY, version 1.1 [Ref 1]. For a list of supported devices, see the Vivado® IP catalog.

# Performance

This section details the performance information for various core configurations.

## Maximum Frequencies

The maximum frequency of the core operation is dependent on the supported line rates and the speed grade of the devices.

## Latency

The D-PHY TX core latency is measured from `requesths` of data lane assertion to `readyhs` assertion.

Time from the start-of-transmission (SoT) pattern on serial lines to `activehs` assertion on PPI is measured as D-PHY RX core latency.

Table 2-1 provides the latency numbers for various core configurations.

Table 2-1: Latency for D-PHY Core Configurations

Line Rate (Mb/s)	LPX (ns)	core_clk Frequency (ns)	Lanes	Latency (in byteclkhs <sup>(1)</sup> cycles)	Data Flow Mode
250	50	5	1	13	D-PHY TX (Master)
500	50	5	1	23	D-PHY TX (Master)
1,000	50	5	1	41	D-PHY TX (Master)
1,250	50	5	1	52	D-PHY TX (Master)
1,500	50	5	1	61	D-PHY TX (Master)
250	50	5	1	9	D-PHY RX (Slave)
500	50	5	1	11	D-PHY RX (Slave)
1,000	50	5	1	14	D-PHY RX (Slave)
1,250	50	5	1	15	D-PHY RX (Slave)
1,500	50	5	1	16	D-PHY RX (Slave)

**Notes:**

1. Frequency of byteclkhs (MHz) = line rate in Mb/s / 8

## Throughput

The D-PHY TX core throughput is measured from clock lane `requesths` assertion to clock lane `requesths` deassertion by transferring standard 640x480 resolution image as frame data on PPI.

Table 2-2 provides the throughput numbers for various core configurations.

Table 2-2: Throughput for D-PHY TX Core Configurations

Line Rate (Mb/s)	LPX (ns)	core_clk Frequency (ns)	Lanes	Throughput (Mb/s)	Data Flow Mode
250	50	5	1	226	D-PHY TX (Master)
500	50	5	1	424	D-PHY TX (Master)
1,000	50	5	1	763	D-PHY TX (Master)
1,250	50	5	1	899	D-PHY TX (Master)
1,500	50	5	1	1,027	D-PHY TX (Master)

## Resource Utilization

### Zync UltraScale+ MPSoC Devices

Table 2-3 provides approximate resource counts for the various core options on Zync® UltraScale+™ MPSoC devices. The MIPI D-PHY core is also available in configurations not shown in the tables. The estimated resource usage for other configurations can be extrapolated from the table. The table does not include the additional resource usage for register interface. They also do not include the additional resource usage for the example design modules, such as FRM\_GEN and FRM\_CHK.

Table 2-3: Device Utilization – Zync UltraScale+ MPSoC (xczu9eg-ffvb1156-3)

Parameter Values			Device Resources	
D-PHY Mode	D-PHY Lanes	Line Rate (Mb/s)	LUTs	FFs
TX (Master)	1	1,000	792	643
TX (Master)	2	1,000	1198	926
TX (Master)	3	1,000	1607	1209
TX (Master)	4	1,000	1956	1492
RX (Slave)	1	1,000	666	572
RX (Slave)	2	1,000	1136	922
RX (Slave)	3	1,000	1601	1318
RX (Slave)	4	1,000	2059	1668

The maximum clock frequency results were obtained by double-registering input and output ports to reduce dependence on I/O placement. The inner level of registers used a separate clock signal to measure the path from the input registers to the first output register through the core. The results are post-implementation, using tool default settings except for high effort.

The resource usage results do not include the characterization registers and represent the true logic used by the core. LUT counts include SRL16s or SRL32s.

Clock frequency does not take clock jitter into account and should be derated by an amount appropriate to the clock source jitter specification. The maximum achievable clock frequency and the resource counts might also be affected by factors, such as other tool options, additional logic in the FPGA, and using a different version of Xilinx tools.

## Port Descriptions

The external interface of the core is PPI, and the AXI4-Lite interface is optionally available for register programming. Table 2-4 to Table 2-7 define the D-PHY core interface signaling.

### PPI Signals

The MIPI D-PHY core provides PPI signaling for clock lane and data lane operation. Ports are listed in Table 2-4.

Table 2-4: D-PHY Core PPI Signals

Signal <sup>(1)</sup>	Direction	Clock Domain	Description
<b>Common PPI Control Signals</b>			
cl_stopstate, dl<n>_stopstate	Output	Async	Lane is in Stop state. This active-High signal indicates that the Lane module, regardless of whether the Lane module is a transmitter or a receiver, is currently in Stop state. <b>Note:</b> This signal is asynchronous to any clock in the PPI. Also, the protocol can use this signal to indirectly determine if the PHY line levels are in the LP-11 state.
cl_enable, dl<n>_enable	Input	Async	Enable Lane Module. This active-High signal forces the lane module out of "shutdown". All line drivers, receivers, terminators, and contention detectors are turned off when Enable is Low. Furthermore, while Enable is Low, all other PPI inputs are ignored and all PPI outputs are driven to the default inactive state. Enable is a level sensitive signal and does not depend on any clock.

Table 2-4: D-PHY Core PPI Signals

Signal <sup>(1)</sup>	Direction	Clock Domain	Description
cl_ulpsactivenot, dl<n>_ulpsactivenot	Output	Async	<p>ULP State (not) Active.</p> <p>This active-Low signal is asserted to indicate that the Lane is in ULP state.</p> <p>For a receiver, this signal indicates that the Lane is in ULP state. At the beginning of ULP state, <code>ulpsactivenot</code> is asserted together with <code>rxulpsesc</code>, or <code>rxclkulpsnot</code> for a Clock lane. At the end of the ULP state, this signal becomes inactive to indicate that the Mark-1 state has been observed. Later, after a period of time <math>T_{wakeup}</math>, the <code>rxulpsesc</code> (or <code>rxclkulpsnot</code>) signal is deasserted.</p>
<b>D-PHY TX Clock Lane High-Speed PPI Signal</b>			
cl_txrequesths	Input	txbyteclkhs	<p>High-Speed Transmit Request and Data Valid.</p> <p>For clock lanes, this active-High signal causes the lane module to begin transmitting a high-speed clock.</p>
<b>D-PHY TX Clock Lane Escape Mode PPI Signals</b>			
cl_txulpsclk	Input	N/A	<p>Transmit Ultra-Low Power State on Clock Lane.</p> <p>This active-High signal is asserted to cause a clock lane module to enter the ultra-low power state. The lane module remains in this mode until <code>txulpsclk</code> is deasserted.</p>
cl_txulpsexit	Input	txclkesc	<p>Transmit ULP Exit Sequence.</p> <p>This active-High signal is asserted when ULP state is active and the protocol is ready to leave ULP state.</p> <p>The PHY leaves ULP state and begins driving Mark-1 after <code>txulpsexit</code> is asserted. The PHY later drives the Stop state (LP-11) when <code>txrequestesc</code> is deasserted. <code>txulpsexit</code> is synchronous to <code>txclkesc</code>.</p> <p>This signal is ignored when the lane is not in the ULP state.</p>
<b>D-PHY TX Data Lane High-Speed PPI Signals</b>			
txbyteclkhs	Output	N/A	<p>High-Speed Transmit Byte Clock.</p> <p>This is used to synchronize PPI signals in the high-speed transmit clock domain. Xilinx recommends that all transmitting data lane modules share one <code>txbyteclkhs</code> signal. The frequency of <code>txbyteclkhs</code> is exactly 1/8 the high-speed bit rate.</p>

Table 2-4: D-PHY Core PPI Signals

Signal <sup>(1)</sup>	Direction	Clock Domain	Description
dl<n>_txdatahs[7:0]	Input	txbyteclkhs	High-Speed Transmit Data. Eight-bit high-speed data to be transmitted. The signal connected to txdatahs[0] is transmitted first. Data is captured on rising edges of txbyteclkhs.
dl<n>_txrequesths	Input	txbyteclkhs	High-Speed Transmit Request and Data Valid. A Low-to-High transition on txrequesths causes the Lane module to initiate a SoT sequence. A High-to-Low transition on txrequest causes the lane module to initiate an EoT sequence. For data lanes, this active-High signal also indicates that the protocol is driving valid data on txdatahs to be transmitted. The lane module accepts the data when both txrequesths and txreadyhs are active on the same rising txbyteclkhs clock edge. The protocol always provides valid transmit data when txrequesths is active. After asserted, txrequesths remains High until the data has been accepted, as indicated by txreadyhs. txrequesths is only asserted while txrequestesc is Low.
dl<n>_txreadyhs	Output	txbyteclkhs	High-Speed Transmit Ready. This active-High signal indicates that txdatahs[7:0] is accepted by the Lane module to be serially transmitted. txreadyhs is valid on rising edges of txbyteclkhs.
<b>D-PHY TX Data Lane Control Interface PPI signals</b>			
dl<n>_forcetxstopmode	Input	Async	Force Lane to Generate Stop State. This signal allows the protocol to force a lane module into Stop state during initialization or following an error situation, such as expired timeout. When this signal is High, the lane module state machine is immediately forced into the Stop state.
<b>D-PHY TX Data Lane Escape Mode PPI signals</b>			
txclkesc	Input	N/A	Escape Mode Transmit Clock. This clock is directly used to generate escape sequences. The period of this clock determines the phase times for low-power signals as defined in the D-PHY specification.

Table 2-4: D-PHY Core PPI Signals

Signal <sup>(1)</sup>	Direction	Clock Domain	Description
dl<n>_txrequestesc	Input	txclkesc	<p>Escape Mode Transmit Request.</p> <p>This active-High signal, asserted together with exactly one of <code>txlpdtesc</code>, <code>txulpsesc</code>, or one bit of <code>txtriggeresc</code>, is used to request entry into escape mode. When in escape mode, the lane stays in escape mode until <code>txrequestesc</code> is deasserted.</p> <p><code>txrequestesc</code> is only asserted by the protocol while <code>txrequestths</code> is Low.</p> <p><b>Note:</b> <code>txrequestesc</code> has highest priority than <code>txrequestths</code>.</p>
dl<n>_txlpdtesc	Input	txclkesc	<p>Escape Mode Transmit Low-Power Data.</p> <p>This active-High signal is asserted with <code>txrequestesc</code> to cause the lane module to enter low-power data transmission mode. The Lane module remains in this mode until <code>txrequestesc</code> is deasserted.</p> <p><code>txulpsesc</code> and all bits of <code>txtriggeresc[3:0]</code> are Low when <code>txlpdtesc</code> is asserted.</p>
dl<n>_txulpsexit	Input	txclkesc	<p>Transmit ULP Exit Sequence.</p> <p>This active-High signal is asserted when ULP state is active and the protocol is ready to leave ULP state.</p> <p>The PHY leaves ULP state and begins driving Mark-1 after <code>txulpsexit</code> is asserted. The PHY later drives the Stop state (LP-11) when <code>txrequestesc</code> is deasserted. <code>txulpsexit</code> is synchronous to <code>txclkesc</code>.</p> <p>This signal is ignored when the lane is not in the ULP state.</p>
dl<n>_txulpsesc	Input	txclkesc	<p>Escape Mode Transmit Ultra-Low Power State.</p> <p>This active-High signal is asserted with <code>txrequestesc</code> to cause the lane module to enter the ultra-low power state. The lane module remains in this mode until <code>txrequestesc</code> is deasserted.</p> <p><code>txlpdtesc</code> and all bits of <code>txtriggeresc[3:0]</code> are Low when <code>txulpsesc</code> is asserted.</p>

Table 2-4: D-PHY Core PPI Signals

Signal <sup>(1)</sup>	Direction	Clock Domain	Description								
dl<n>_txtriggeresc[3:0]	Input	txclkesc	<p>Escape Mode Transmit Trigger 0-3.</p> <p>One of these active-High signals is asserted with <code>txrequestesc</code> to cause the associated trigger to be sent across the lane interconnect. In the receiving lane module, the same bit of <code>rxtriggeresc</code> is then asserted and remains asserted until the lane interconnect returns to Stop state, which happens when <code>txrequestesc</code> is deasserted at the transmitter.</p> <p>Only one bit of <code>txtriggeresc[3:0]</code> is asserted at any given time, and only when <code>txlpdtesc</code> and <code>txulpsesc</code> are both Low.</p> <p>Here is the mapping done by the D-PHY TX IP module:</p> <table border="1"> <tr> <td>Reset-Trigger</td> <td><code>txtriggeresc[3:0] = 4'b0001</code></td> </tr> <tr> <td>Unknown-3</td> <td><code>txtriggeresc[3:0] = 4'b0010</code></td> </tr> <tr> <td>Unknown-4</td> <td><code>txtriggeresc[3:0] = 4'b0100</code></td> </tr> <tr> <td>Unknown-5</td> <td><code>txtriggeresc[3:0] = 4'b1000</code></td> </tr> </table>	Reset-Trigger	<code>txtriggeresc[3:0] = 4'b0001</code>	Unknown-3	<code>txtriggeresc[3:0] = 4'b0010</code>	Unknown-4	<code>txtriggeresc[3:0] = 4'b0100</code>	Unknown-5	<code>txtriggeresc[3:0] = 4'b1000</code>
Reset-Trigger	<code>txtriggeresc[3:0] = 4'b0001</code>										
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Unknown-4	<code>txtriggeresc[3:0] = 4'b0100</code>										
Unknown-5	<code>txtriggeresc[3:0] = 4'b1000</code>										
dl<n>_txdataesc[7:0]	Input	txclkesc	<p>Escape Mode Transmit Data.</p> <p>This is the eight-bit Escape mode data to be transmitted in low-power data transmission mode. The signal connected to <code>txdataesc[0]</code> is transmitted first. Data is captured on rising edges of <code>txclkesc</code>.</p>								
dl<n>_txvalidesc	Input	txclkesc	<p>Escape Mode Transmit Data Valid.</p> <p>This active-High signal indicates that the protocol is driving valid data on <code>txdataesc[7:0]</code> to be transmitted. The lane module accepts the data when <code>txrequestesc</code>, <code>txvalidesc</code> and <code>txreadyesc</code> are all active on the same rising <code>txclkesc</code> clock edge.</p>								
dl<n>_txreadyesc	Output	txclkesc	<p>Escape Mode Transmit Ready.</p> <p>This active-High signal indicates that <code>txdataesc[7:0]</code> is accepted by the lane module to be serially transmitted. <code>txreadyesc</code> is valid on rising edges of <code>txclkesc</code>.</p>								
<b>D-PHY RX Clock Lane PPI Signals</b>											
cl_rxclkactivehs	Output	Async	<p>Receiver Clock Active.</p> <p>This asynchronous, active-High signal indicates that a clock lane is receiving a DDR clock signal.</p>								



Table 2-4: D-PHY Core PPI Signals

Signal <sup>(1)</sup>	Direction	Clock Domain	Description
cl_rxulpsclknot	Output	Async	Receiver Ultra-Low Power State on Clock Lane. This active-Low signal is asserted to indicate that the clock lane module has entered the ultra-low power state. The lane module remains in this mode with rxulpsclknot asserted until a Stop state is detected on the lane interconnect.
<b>D-PHY RX Data Lane High-Speed PPI Signals</b>			
rxbyteclkhs	Output	N/A	High-Speed Receive Byte Clock. This is used to synchronize signals in the high-speed receive clock domain. The rxbyteclkhs is generated by dividing the received High-Speed DDR clock. <b>Note:</b> This clock is not continuous and is only available for sampling when RX data lane is in high-speed mode.
dl<n>_rxdatahs[7:0]	Output	rxbyteclkhs	High-Speed Receive Data. Eight-bit high-speed data received by the lane module. The signal connected to rxdatahs[0] was received first. Data is transferred on rising edges of rxbyteclkhs.
dl<n>_rxvalidhs	Output	rxbyteclkhs	High-Speed Receive Data Valid. This active-High signal indicates that the lane module is driving data to the protocol on the rxdatahs[7:0] output. There is no rxreadyhs signal, and the protocol is expected to capture rxdatahs[7:0] on every rising edge of rxbyteclkhs where rxvalidhs is asserted. There is no provision for the protocol to slow down (throttle) the receive data.
dl<n>_rxactivehs	Output	rxbyteclkhs	High-Speed Reception Active. This active-High signal indicates that the lane module is actively receiving a high-speed transmission from the lane interconnect.
dl<n>_rxsynchs	Output	rxbyteclkhs	Receiver Synchronization Observed. This active-High signal indicates that the Lane module has seen an appropriate synchronization event. rxsynchs is High for one cycle of rxbyteclkhs at the beginning of a high-speed transmission when rxactivehs is first asserted.
<b>D-PHY RX Data Lane PPI Control Interface Signal</b>			
dl<n>_forcerxmode	Input	Async	Force Lane Module to Re-Initialization. This signal allows the protocol to initialize a Lane module and should be released, that is, driven Low, only when the Dp and Dn inputs are in Stop state for a time T_INIT, or longer.

Table 2-4: D-PHY Core PPI Signals

Signal <sup>(1)</sup>	Direction	Clock Domain	Description								
<b>D-PHY RX Data Lane Escape Mode PPI Signals<sup>(2)</sup></b>											
dl<n>_rxclkesc	Output	N/A	Escape Mode Receive Clock. This signal is used to transfer received data to the protocol during escape mode. This <i>clock</i> is generated from the two low-power signals in the lane interconnect. Because of the asynchronous nature of escape mode data transmission, this <i>clock</i> cannot be periodic.								
dl<n>_rxlpdtesc	Output	rxclkesc	Escape Low-Power Data Receive Mode. This active-High signal is asserted to indicate that the lane module is in low-power data receive mode. While in this mode, received data bytes are driven onto the <code>rxdataesc[7:0]</code> output when <code>rxvalidesc</code> is active. The lane module remains in this mode with <code>rxlpdtesc</code> asserted until a Stop state is detected on the lane interconnect.								
dl<n>_rxulpsesc	Output	Async	Escape Ultra-Low Power (Receive) Mode. This active-High signal is asserted to indicate that the lane module has entered the ultra-low power state. The lane module remains in this mode with <code>rxulpsesc</code> asserted until a Stop state is detected on the lane interconnect.								
dl<n>_rxtriggeresc[3:0]	Output	Async	Escape Mode Receive Trigger 0-3. These active-High signals indicate that a trigger event has been received. The asserted <code>rxtriggeresc[3:0]</code> signal remains active until a Stop state is detected on the lane interconnect. Here is the mapping done by the D-PHY RX IP module: <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td>Reset-Trigger</td> <td><code>rxtriggeresc[3:0] = 4'b0001</code></td> </tr> <tr> <td>Unknown-3</td> <td><code>rxtriggeresc[3:0] = 4'b0010</code></td> </tr> <tr> <td>Unknown-4</td> <td><code>rxtriggeresc[3:0] = 4'b0100</code></td> </tr> <tr> <td>Unknown-5</td> <td><code>rxtriggeresc[3:0] = 4'b1000</code></td> </tr> </table>	Reset-Trigger	<code>rxtriggeresc[3:0] = 4'b0001</code>	Unknown-3	<code>rxtriggeresc[3:0] = 4'b0010</code>	Unknown-4	<code>rxtriggeresc[3:0] = 4'b0100</code>	Unknown-5	<code>rxtriggeresc[3:0] = 4'b1000</code>
Reset-Trigger	<code>rxtriggeresc[3:0] = 4'b0001</code>										
Unknown-3	<code>rxtriggeresc[3:0] = 4'b0010</code>										
Unknown-4	<code>rxtriggeresc[3:0] = 4'b0100</code>										
Unknown-5	<code>rxtriggeresc[3:0] = 4'b1000</code>										
dl<n>_rxdataesc[7:0]	Output	rxclkesc	Escape Mode Receive Data. This is the eight-bit escape mode low-power data received by the lane module. The signal connected to <code>rxdataesc[0]</code> is received first. Data is transferred on rising edges of <code>rxclkesc</code> .								

Table 2-4: D-PHY Core PPI Signals

Signal <sup>(1)</sup>	Direction	Clock Domain	Description
dl<n>_rxvalidesc	Output	rxclkesc	Escape Mode Receive Data Valid. This active-High signal indicates that the lane module is driving valid data to the protocol on the <code>rxdataesc[7:0]</code> output. There is no <code>rxreadyesc</code> signal, and the protocol is expected to capture <code>rxdataesc[7:0]</code> on every rising edge of <code>rxclkesc</code> where <code>rxvalidesc</code> is asserted. There is no provision for the protocol to slow down (throttle) the receive data.
<b>D-PHY RX Data Lane PPI Error Signals</b>			
dl<n>_errsoths	Output	rxbyteclkhs	Start-of-Transmission (SoT) Error. If the high-speed SoT leader sequence is corrupted, but in such a way that proper synchronization can still be achieved, this active-High signal is asserted for one cycle of <code>rxbyteclkhs</code> . This is considered to be a <i>soft error</i> in the leader sequence and confidence in the payload data is reduced.
dl<n>_errsotsynchs	Output	rxbyteclkhs	Start-of-Transmission Synchronization Error. If the high-speed SoT leader sequence is corrupted in a way that proper synchronization cannot be expected, this active-High signal is asserted for one cycle of <code>rxbyteclkhs</code> .
dl<n>_erresc	Output	Async	Escape Entry Error. If an unrecognized escape entry command is received, this active-High signal is asserted and remains asserted until the next change in line state.
dl<n>_errsyncesc	Output	Async	Low-Power Data Transmission Synchronization Error. If the number of bits received during a low-power data transmission is not a multiple of eight when the transmission ends, this active-High signal is asserted and remains asserted until the next change in line state.
dl<n>_errcontrol	Output	Async	Control Error. This active-High signal is asserted when an incorrect line state sequence is detected. For example, if a turn-around request or escape mode request is immediately followed by a Stop state instead of the required Bridge state, this signal is asserted and remains asserted until the next change in line state.

**Notes:**

1. <n> denotes the data lane number is configurable.
2. 1 ms for D-PHY TX, and 500 us for D-PHY RX.

## Clocking and Reset Signals

Included in the example design sources are circuits for clock and reset management. [Table 2-5](#) shows the ports on the core that are associated with system clock and reset.

**Table 2-5: Clocking and Reset Signals**

Signal	Direction	Clock Domain	Description
core_clk	Input	N/A	A stable core clock used for control logic.
core_rst	Input	Asynch	An active-High reset signal.
system_rst_out	Output	core_clk	An active-High system reset output to be used by the example design level logic.
mmcm_lock_out	Output	Asynch	MMCM lock indication.
pll_lock_out	Output	Asynch	PLL lock indication.

## I/O Interface Signals

Included in the example design sources are circuits for PHY management and D-PHY compatible I/O connectivity. [Table 2-6](#) shows the ports on the core that are associated with the I/O interface.

**Table 2-6: I/O Interface Signals**

Signal	Direction	Clock Domain	Description
<b>D-PHY TX I/O Interface</b>			
clk_txp	Output	N/A	Positive differential serial data output pin for D-PHY TX clock lane.
clk_txn	Output	N/A	Negative differential serial data output pin for D-PHY TX clock lane.
data_txp[<n>:0] <sup>(1)</sup>	Output	N/A	Positive differential serial data output pin for D-PHY TX data lane(s).
data_txn[<n>:0] <sup>(1)</sup>	Output	N/A	Negative differential serial data output pin for D-PHY TX data lane(s).
<b>D-PHY RX I/O Interface</b>			
clk_rxp	Input	N/A	Positive differential serial data input pin for D-PHY RX clock lane.
clk_rxn	Input	N/A	Negative differential serial data input pin for D-PHY RX clock lane.
data_rxp[<n>:0] <sup>(1)</sup>	Input	N/A	Positive differential serial data input pin for D-PHY RX data lane(s).

Table 2-6: I/O Interface Signals (Cont'd)

Signal	Direction	Clock Domain	Description
data_rxn[<n>:0] <sup>(1)</sup>	Input	N/A	Negative differential serial data input pin for D-PHY RX data lane(s).

**Notes:**

1. <n> denotes the data lane number is configurable.

## AXI4-Lite Interface Signals

Table 2-7 shows the ports on the core that are associated with AXI4-Lite interface signals.

Table 2-7: AXI-4 LITE Interface Signals

Signal	Direction	Clock Domain	Description
s_axi_*	-	-	The AXI4 signals are described in the <i>Vivado Design Suite AXI Reference Guide (UG1037)</i> [Ref 2].

## Register Space

The D-PHY core register space is shown in Table 2-8. This register interface is optional and allows you to access the general interconnect states. It also provides control to program protocol timing parameters, such as T\_INT, T\_WAKEUP, and the protocol watchdog timers.



**IMPORTANT:** This memory space must be aligned to an AXI word (32-bit) boundary.

## Endianness

All registers are in little endian format, as shown in Figure 2-3.

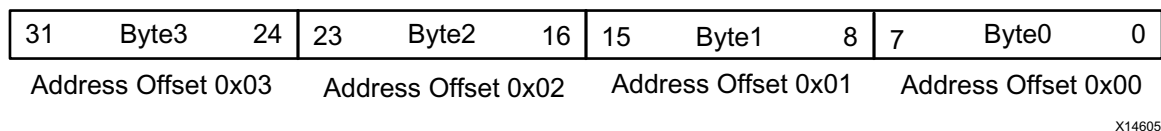


Figure 2-3: 32-bit Little Endian Example

Table 2-8: D-PHY Registers Overview

Offset	Name	Width	Access	Description
0x0	CONTROL	32-bit	R/W	Enable and soft reset control for PHY.
0x4	Reserved	32-bit	N/A	N/A

Table 2-8: D-PHY Registers Overview (Cont'd)

Offset	Name	Width	Access	Description
0x8	INIT	32-bit	R/W	Initialization timer.
0xC	Reserved	32-bit	N/A	N/A
0x10	HS_TIMEOUT	32-bit	R/W	Watchdog timeout in high-speed mode. Time from SoT to EoT is taken into account for the timer elapse. <ul style="list-style-type: none"> <li>HS_RX_TIMEOUT is used for RX (slave).</li> <li>HS_TX_TIMEOUT is used for TX (master).</li> </ul>
0x14	ESC_TIMEOUT	32-bit	R/W	Protocol specific. In escape mode, if line stays more than this time period in LP-00, core generates timeout and goes to Stop state.  This register is used as Escape Mode Timeout in RX, and Escape Mode Silence Timeout in TX. Escape Mode Timeout should be greater than Escape Mode Silence Timeout.
0x18	CL_STATUS	32-bit	RO	Status register for PHY error reporting for clock Lane
0x1C to 0x28	DL0_STATUS DL1_STATUS DL2_STATUS DL3_STATUS	32-bit	RO	Status register for PHY error reporting for data lanes 1 to 4.

## Control Registers

### CONTROL Register

Table 2-9 shows the CONTROL register (0x0 offset) bit mapping and description. Writing a 1 to SRST resets the D-PHY core. For the soft reset impact on the D-PHY core, see Table 3-2, page 30. The D-PHY core functions only when the DPHY\_EN bit is set to 1 (by default).

Table 2-9: CONTROL Register Bit Description

Bits	Name	Access	Default Value	Description
31:2	Reserved	RO	0	Reserved.
1	DPHY_EN	R/W	1	Enable bit for D-PHY. 1: D-PHY controller is enabled. 0: D-PHY controller is disabled.
0	SRST	R/W	0	Soft reset for D-PHY Controller. If 1 is written to this bit, D-PHY controller fabric logic and status registers are reset.

## Protocol Timer Registers

### INIT Register

The INIT register (0x8 offset) is used for lane initialization. [Table 2-10](#) shows the register bit description.



**RECOMMENDED:** Xilinx recommends that you use 1 ms or longer as INIT\_VAL for the D-PHY TX IP, and 500  $\mu$ s for the D-PHY RX IP.

Table 2-10: INIT Register Bit Description

Bits	Name	Access	Default Value	Description
31:0	INIT_VAL	R/W	1,00,000 ns	Initialization timer value in ns.

### HS\_TIMEOUT Register

The HS\_TIMEOUT register (0x10 offset) is used as watchdog timer in high speed mode. This register is used as HS\_TX\_TIMEOUT (D-PHY TX IP) or as HS\_RX\_TIMEOUT (D-PHY RX IP). [Table 2-11](#) shows the HS\_TIMEOUT register bit description.

Table 2-11: HS\_TIMEOUT Register Bit Description

Bits	Name	Access	Default Value	Description
31:0	HS_RX_TIMEOUT/ HS_TX_TIMEOUT	R/W	65,541	Maximum frame length in bytes. Valid range is 1,000 to 65,541. Timeout occurs for HS_RX_TIMEOUT/ D-PHY_LANES at the RX data lanes in high speed mode.

### ESC\_TIMEOUT Register

The ESC\_TIMEOUT register (0x14 offset) is used for watchdog timer in escape mode. [Table 2-12](#) shows the ESC\_TIMEOUT register bit description.

Table 2-12: ESC\_TIMEOUT Register Bit Description

Bits	Name	Access	Default Value	Description
31:0	ESC_TIMEOUT	R/W	25,600 ns	Escape timeout period in ns. Timeout occurs for the RX data lanes in escape mode.

## Status Registers

### CL\_STATUS Register

CL\_STATUS register (0x18 offset) provides clock lane status and state machine control. [Table 2-13](#) provides CL\_STATUS register bit description.

Table 2-13: CL\_STATUS Register Bit Description

Bits	Name	Access	Default Value	Description
31:6	Reserved	RO	0	Reserved.
5	ERR_CONTROL	RO	0	Clock lane control error. This bit is applicable only for D-PHY RX I.P.
4	STOP_STATE	RO	0	Clock lane is in stop state.
3	INIT_DONE	RO	0	This bit is set after the lane has completed the initialization.
2	ULPS	RO	0	This bit is set to 1 when the MIPI D-PHY is in ULPS mode.
1:0	MODE	RO	0	2'b00: Low power Mode (Control Mode). 2'b01: High Speed Mode. 2'b10: Escape Mode.

### DL\_STATUS Register

The DL\_STATUS register (0x1C to 0x28 offset) provides data lane status and state machine control. [Table 2-14](#) provides DL\_STATUS register bit description.

Table 2-14: DL\_STATUS Register Bit Description

Bits	Name	Access	Default Value	Description
31:7	Reserved	RO	0	Reserved.
6	STOP_STATE	RO	0	Data lane is in Stop state.
5	ESC_ABORT	R/W1C	0	This bit is set after the Data Lane Escape Timeout (Escape Mode Timeout in case of RX, or Escape Mode Silence Timeout in case of TX) is elapsed. Write-to-1 clears this bit.
4	HS_ABORT	R/W1C	0	This bit is set after the Data Lane High-Speed Timeout (HS_TX_TIMEOUT or HS_RX_TIMEOUT) is elapsed. Write-to-1 clears this bit.
3	INIT_DONE	RO	0	This bit is set after the lane has completed the initialization.



Table 2-14: DL\_STATUS Register Bit Description (Cont'd)

Bits	Name	Access	Default Value	Description
2	ULPS	RO	0	This bit is set to 1 when MIPI D-PHY is in ULPS mode.
1:0	MODE	RO	0	2'b00: Low power mode (control mode). 2'b01: High speed mode. 2'b10: Escape mode.

# Designing with the Core

This chapter includes guidelines and additional information to facilitate designing with the core.

---

## General Design Guidelines

This section describes the steps required to turn a MIPI D-PHY core into a fully functioning design with user-application logic.



**IMPORTANT:** *Not all implementations require all of the design steps listed here. Follow the logic design guidelines in this manual carefully.*

---

## Use the Example Design as a Starting Point

Each instance of a MIPI D-PHY core that is created is delivered with an example design that can be simulated and implemented in Xilinx® devices. This design can be used as a starting point for your design or can be used to troubleshoot a design, if necessary.

## Know the Degree of Difficulty

The MIPI D-PHY core design is challenging to implement in any technology, and the degree of difficulty is further influenced by:

- Maximum system clock frequency
- Targeted device architecture
- Nature of the user application

All MIPI D-PHY core implementations require careful attention to system performance requirements. Pipelining, logic mappings, placement constraints, and logic duplications are all methods that help boost system performance.

## Keep It Registered

To simplify timing and increase system performance in an design, keep all inputs and outputs registered with flip-flops between the user application and the core. Registering

signals might not be possible for all paths, but doing so simplifies timing analysis and makes it easier for the Vivado® design tools to place-and-route the design.

## Recognize Timing Critical Signals

The Xilinx Design Constraints (XDC) file provided with the core example design identifies the critical signals and the timing constraints that should be applied.

## Make Only Allowed Modifications

The MIPI D-PHY core is not intended to be user modifiable, except during the core customization in the Vivado Integrated Design Environment (IDE). Supported user configurations of the MIPI D-PHY core are only available through the parameters set in the Vivado IDE. Any other modifications you make might have adverse effects on the system timing and protocol compliance.

## I/O Placement

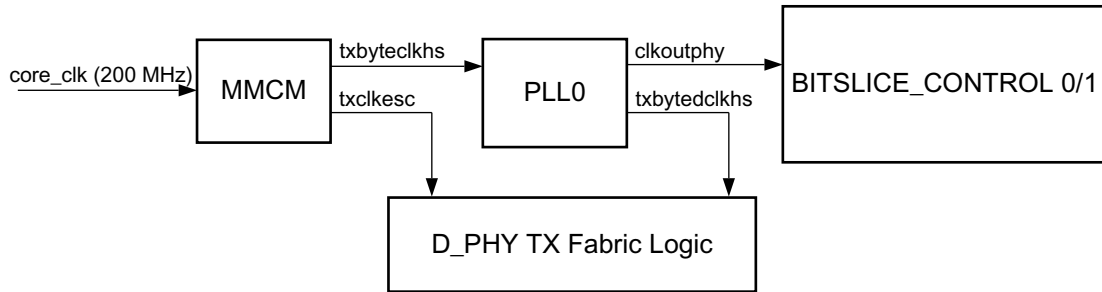
The Mobile Industry Processor Interface (MIPI) D-PHY protocol supports SLVS-200 I/O standard, and this I/O standard is supported only in an HP I/O bank in the Xilinx UltraScale+™ device. The clock lane is always placed in BITSlice 0 of the XiPHY byte. It is recommended that you use consecutive bit slices for data lanes starting from clock lane BITSlice. All I/O placements should be restricted to the same I/O bank.

---

## Clocking

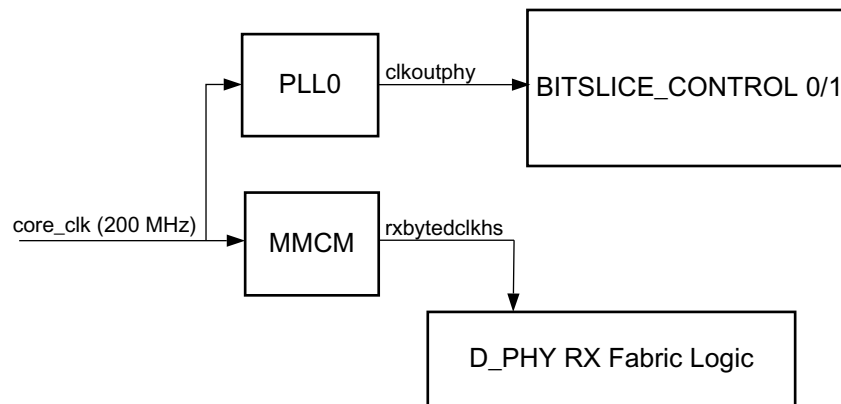
The MIPI D-PHY IP requires a 200 MHz free running clock (`core_clk`). This clock is used as input to the MMCM, and the required clocks are generated based on IP configurations.

[Figure 3-1](#) and [Figure 3-2](#) show the MIPI D-PHY IP clock diagrams. The MIPI D-PHY IP takes `core_clk` as input and generates the necessary clocks from MMCM. `clkoutphy` from the PLL is used in the BITSlice\_CONTROL of the PHY block in native mode.



X14835-080715

Figure 3-1: D-PHY TX Clocking



X14836-080715

Figure 3-2: D-PHY RX Clocking

**Note:** Because each D-PHY IP uses PLL, two MIPI D-PHY IP instances can be supported on a single HP I/O bank.

Table 3-1 provides details about the core clocks.

Table 3-1: D-PHY Clocking Details

	Clock	Frequency	IP Configuration	Comments
1	core_clk	200.000 MHz	All	Used for control logic and input to MMCM.
2	txbyteclkhs	10.000-187.500 MHz Derived as LINE_RATE/8	D-PHY TX IP	Input to PHY and used to transmit high-speed data. This clock is available in PPI as well.
3	xiphy_byteclk	(1)	D-PHY TX IP, and line rate below 600 Mb/s	Input to PHY and used to transmit high-speed data.
4	txclkesc	10.000-20.000 MHz	D-PHY TX IP	Used in escape mode operations of the D-PHY TX core.

Table 3-1: D-PHY Clocking Details (Cont'd)

	Clock	Frequency	IP Configuration	Comments
5	rxbyteclkhs	10.000-187.500 MHz Derived as LINE_RATE/8	D-PHY RX IP	Used to read high-speed data from PHY. This clock is available in PPI as well, and it is non-continuous clock at the PPI.

**Notes:**

- Frequency of `xiphy_byteclk` =  $(\text{line\_rate}/8) * \text{ratio}$ .  
The ratio is 2 for line rate range from 300 to 599 Mb/s.  
The ratio is 4 for line rate range from 150 to 299 Mb/s.  
The ratio is 8 for line rate range from 80 to 149 Mb/s.  
For example, the `xiphy_byteclk` frequency is 125.000 MHz for 500 Mb/s line rate.
- `txbyteclkhs` and `xiphy_byteclk` clocks should be generated from same clock source or MMCM.



**IMPORTANT:** All the input clocks supplied to the D-PHY core should have  $\pm 100$  PPM difference and violating this results in either data corruption or data duplication.

## Resets

The active-High reset signal `core_rst` is used in the MIPI D-PHY core. The `enable` signal from the PPI is used as another control signal to move to the Stop state (LP-11). This signal is asynchronous.

Figure 3-3 shows the power on reset behavior for the D-PHY core.

- `core_rst` is asserted for twenty `core_clk` cycles. Twenty clock cycles are required to propagate the reset throughout the system.
- `mmcm_lock` and `pll_lock` go Low due to `core_rst` assertion.
- `mmcm_lock` is asserted within 100 us after `core_rst` deassertion and generates the input clock for PLL and `txbyteclkhs` for fabric logic.
- `pll_lock` is asserted within 100 us after `mmcm_lock` assertion.
- `enable` from the PPI is asserted after `pll_lock` and `mmcm_lock` assertions.
- LP-11 is driven on the lines for T\_INIT or longer. This helps the D-PHY complete the lane initialization. Lane initialization is indicated by `init_done` internal status signal in the waveform.
- After LPX\_PERIOD of LP-11 assertion, `stopstate` is asserted.

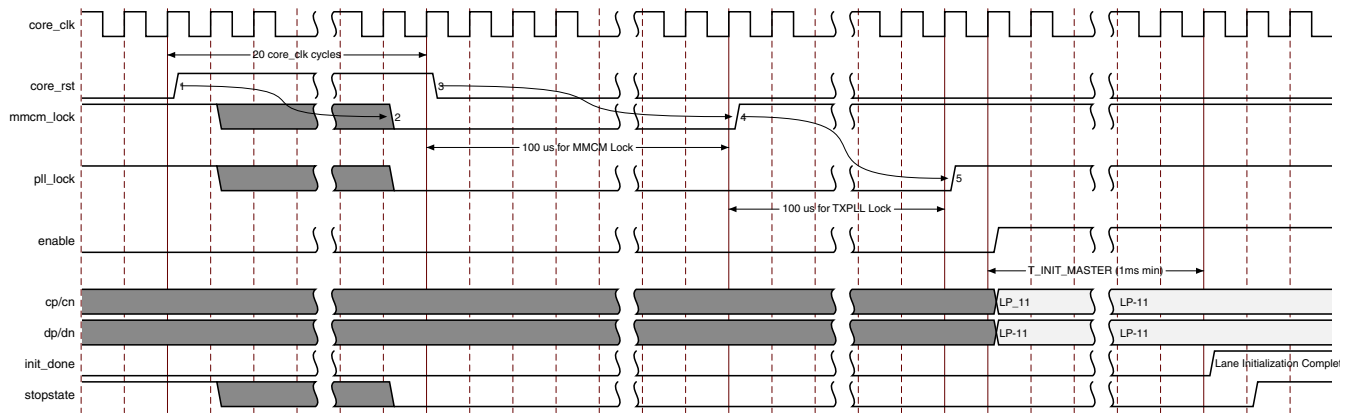


Figure 3-3: Power on Reset Sequence for D-PHY TX

**Note:** The enable signal from the PPI is active-High and forces the lane module out of *shutdown*.

Table 3-2 summarizes all resets available to the D-PHY IP core and the components affected by them.

Table 3-2: Reset Coverage

Functional Block	core_rst	srst (soft reset from register)	s_axi_aresetn
TX/RX PCS	Yes	Yes	No
TX/RX PHY	Yes	Yes	No
Registers	Yes	Yes	Yes
Lane Initialization	Yes	No	No

## Protocol Description

A high-speed clock is generated from the clock lane and is used for high-speed operations. The line status is detected based on low-power signals. During normal operation, the Lane module is always in the control mode or high-speed mode. High-speed operations happen in bursts, and start from and end in the Stop state (LP-11).



**IMPORTANT:** A low-power line state of less than 20 ns is ignored by the D-PHY RX core.

This section describes the features in detail for the D-PHY core.

## Initialization

After power-up, the slave side PHY is initialized when the master PHY drives a Stop state for a period longer than T\_INIT. The first Stop state that is longer than the specified T\_INIT is called the Initialization period.

**Note:** T\_INIT is considered a protocol-dependent parameter which must be longer than 100  $\mu$ s.

## High Speed Transfer

High-speed signaling is used for fast data traffic. High-speed data communication appears in bursts with an arbitrary number of payload data bytes.

**Note:** Maximum payload size in the high-speed mode is limited to 65541 bytes.

## High Frequency Clock Transmission

The clock lane transmits low-swing, differential high-speed DDR clock from master to slave for high-speed data transmission. It is controlled by the protocol through the clock lane PPI. The clock signal has quadrature-phase with toggling bit sequence on the data lane.

## Escape Mode

The low-power (LP) functions include single-ended transmitters (LP-TX), receivers (LP-RX), and Low-Power Contention-Detectors (LP-CD). Because this core supports only unidirectional communication, contention detectors logic is not required. Low-power functions are always present in pairs as these are single-ended functions operating on each of the two interconnect wires individually.

### **Remote Triggers**

The D-PHY defines four types of trigger commands. In escape mode, the D-PHY applies Spaced-One-Hot bit encoding for asynchronous communication. Therefore, operation of a data lane in this mode does not depend on the clock lane.

Trigger signaling is the mechanism to send a flag to the protocol at the receiving side, on request of the protocol on the transmitting side. So, data received after the trigger command is not interpreted by the core.

### **Low Power Data Transmission**

Low-Power Data Transmission (LPDT) data can be communicated by the protocol at low speed, while the lane remains in low-power mode. Data is encoded on the lines with the Spaced-One-Hot code. The data is self-clocked by the applied bit encoding and does not rely on the clock lane. The core supports a maximum data transfer of 10 Mb/s in low-power (LP) mode.

**Note:** The maximum clock frequency is 20 MHz in LPDT.

## Ultra-Low Power State

This is one type of escape mode and is supported by both the clock lane and data lane. You can exit from the ultra-low power state by the wakeup timer, which is governed by the T\_WAKEUP protocol timing parameter.

## Interfaces

The MIPI D-PHY core has the following interfaces:

- PPI
- AXI4-Lite Interface

### PPI

The following section explains the PHY-Protocol Interface (PPI) timing through a series of examples.

#### Example 1: High-Speed Transmit From D-PHY TX (Master) Side

This section describes a high-speed transmission by the D-PHY TX (Master) IP. This behavior is shown in [Figure 3-4](#).

1. While `txrequesths` is Low, the lane module ignores the value of `txdatahs[7:0]`. To begin transmission, the protocol drives `txdatahs` with the first byte of data and asserts `txrequesths`.
2. This data byte is accepted by the D-PHY on the first rising edge of `txbyteclkhs` with `txreadyhs` also asserted. Now, the protocol logic drives the next data byte onto `txdatahs`. After every rising clock cycle with `txreadyhs` active, the protocol supplies a new valid data byte or ends the transmission.
3. After the last data byte has been transferred to the lane module, `txrequesths` is driven Low to cause the lane module to stop the transmission and enter Stop state.
4. `txreadyhs` is driven Low after `txrequesths` goes Low.

The minimum number of bytes transmitted can be as small as one.

**Note:** `txrequesths` of the TX clock lane must be asserted to start the high-speed data transfer.

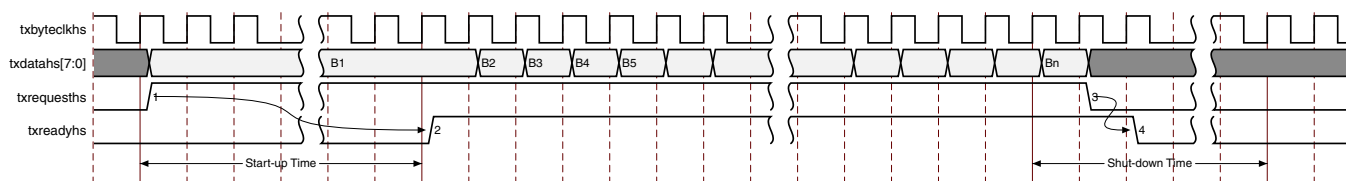


Figure 3-4: High-speed Mode Data Transfer From D-PHY TX (Master)



**Example 2: Low-Power Data Transfer From D-PHY TX (Master) Side**

This section describes a low-power data transmission operation. This behavior is shown in Figure 3-5.

1. For low-power data transmission, the `txclkesc` is used. The PPI directs the data lane to enter low-power data transmission escape mode by asserting `txrequestesc` along with `txlpdtesc` High.
2. The low-power transmit data is transferred on the `txdataEsc[7:0]` when `txvalidesc` and `txreadyesc` are both active at a rising edge of `txclkesc`. The byte is transmitted in the time after the `txdataesc` is accepted by the D-PHY TX IP module (`txvalidesc` and `txreadyesc` are High) and therefore the `txclkesc` continues running for some minimum time after the last byte is transmitted.
3. The PPI knows the byte transmission is finished when `txreadyesc` is asserted.
4. After the last byte has been transmitted, the PPI deasserts `txrequestesc` to end the low-power data transmission. This causes `txreadyesc` to return Low, after which the `txclkesc` clock is no longer needed.

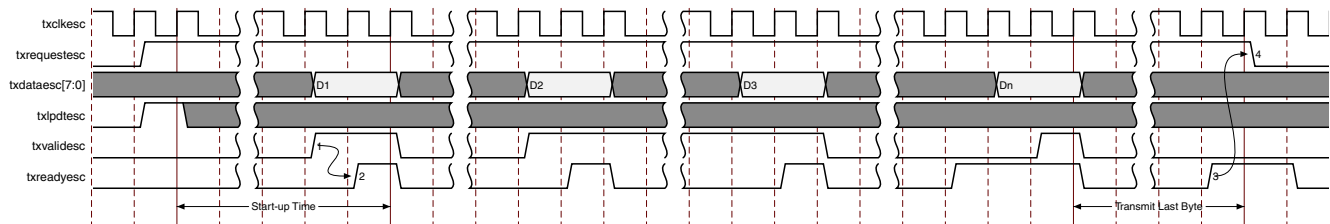


Figure 3-5: Low-power Data Transfer From D-PHY TX (Master)

**Example 3: Trigger Command Transmission From D-PHY TX (Master) Side**

This section describes a trigger transmission operation. This behavior is shown in Figure 3-6.

1. `txrequestesc` is asserted along with the trigger value in `txtriggeresc[3:0]`.
2. Because the PPI does not have a handshake signal to report back the trigger transmission on the serial line, `txrequestesc` is driven Low after 30 `txclkesc` clock cycles. The 30 clock cycles ensures that D-PHY TX IP transfers the trigger command on the serial line.

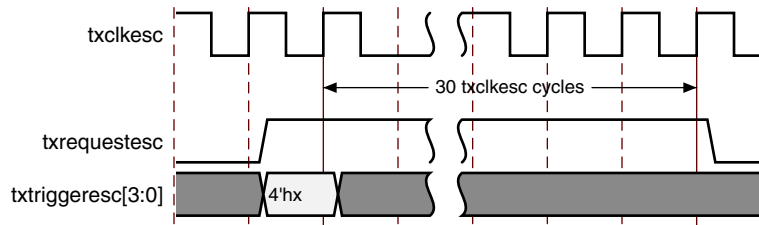


Figure 3-6: Trigger Command Transmission From D-PHY TX (Master)

#### Example 4: D-PHY TX (Master) Data Lane ULPS Operation

This section describes a TX data lane Ultra-Low Power State (ULPS) operation. This behavior is shown in Figure 3-7.

1. The PPI drives `txrequestesc` High to initiate the ULPS entry request. `txulpsesc` is asserted for one `txclkesc` cycle.
2. The D-PHY TX IP drives the data lane `ulpsactivenot` (active-Low) to Low that indicates the ULPS command is transmitted on the serial lines.
3. The PPI drives the `txulpsexit` pulse to start the ULPS exit operation.
4. The D-PHY TX IP responds by deasserting the `ulpsactivenot` signal and starts transmitting MARK-1 on the line for `T_WAKEUP` time.
5. The PPI deasserts the `txrequestesc` after `T_WAKEUP` time has elapsed following the deassertion of the `ulpsactivenot` signal.

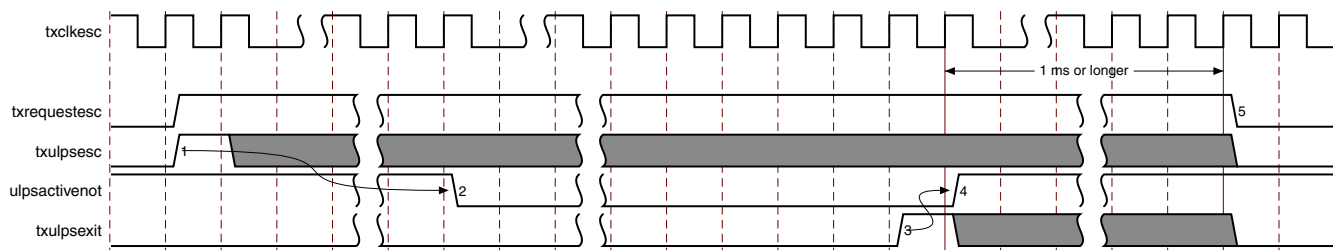


Figure 3-7: D-PHY TX (Master) ULPS Mode Operation For Data Lane

#### Example 5: D-PHY TX (Master) Clock Lane ULPS Operation

This section describes a TX clock lane ULPS operation. This behavior is shown in Figure 3-7.

1. The PPI drives `txulpsclk` to initiate the clock lane ULPS mode.
2. D-PHY TX IP drives the clock lane `ulpsactivenot` (active-Low) to Low after the ULPS entry sequence is transmitted on the serial line.
3. The PPI asserts the `txulpsexit` to exit from ULPS.

4. D-PHY TX IP drives the `ulpsactivenot` to High and drives MARK-1 on the serial lines.
5. The PPI deasserts the `txrequestesc` after `T_WAKEUP` time elapsed following deassertion of the `ulpsactivenot` signal.

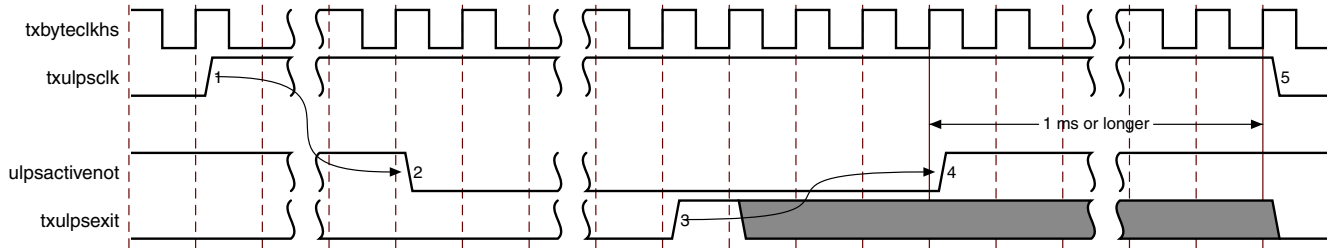


Figure 3-8: D-PHY TX (Master) ULPS Mode Operation For Clock Lane

### Example 6: High-Speed Receive at D-PHY RX (Slave) Side

This section describes a high-speed reception at the slave side PPI. This behavior is shown in Figure 3-9.

The `rxactivehs` signal indicates that a receive operation is occurring. A normal reception starts with a pulse on `rxsynchs` followed by valid receive data on subsequent cycles of `rxbyteclkhs`. Note that the protocol is prepared to receive all of the data. There is no method for the receiving protocol to pause or slow data reception.

**Note:** `rxvalidhs` can go Low during high-speed reception due to FIFO latency in D-PHY RX.

Because end-of-transmission (EoT) processing is not performed in the PHY, one or more additional bytes are presented after the last valid data byte. The first of these additional bytes, shown as byte "C" in Figure 3-9, is either all 1s or all 0s. Subsequent bytes might or might not be present, and can have any value. The `rxactivehs` and `rxvalidhs` signals transition Low simultaneously sometime after byte "C" is received. After these signals have transitioned Low, they remain Low until the next high-speed data reception begins.

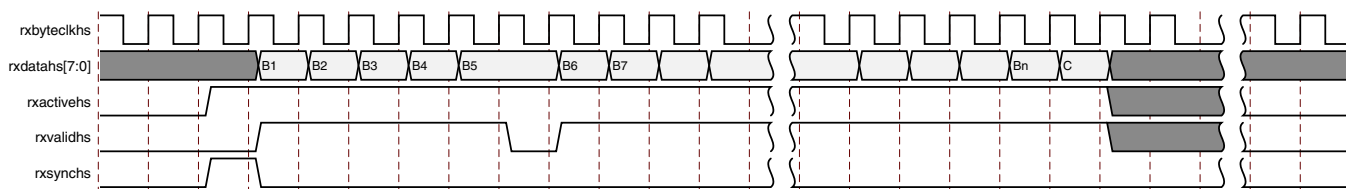


Figure 3-9: High-speed Mode Data Receive At The D-PHY RX (Slave)

**Example 7: High-Speed Receive With Synchronization Error at D-PHY RX (Slave) Side**

D-PHY RX IP can detect a start-of-transmission (SoT) pattern with single bit error. It is reported by the assertion of `rxerrsoths` for one clock cycle of `rxbyteclks` along with `rxsynchs` pulse. This behavior is shown in Figure 3-10.

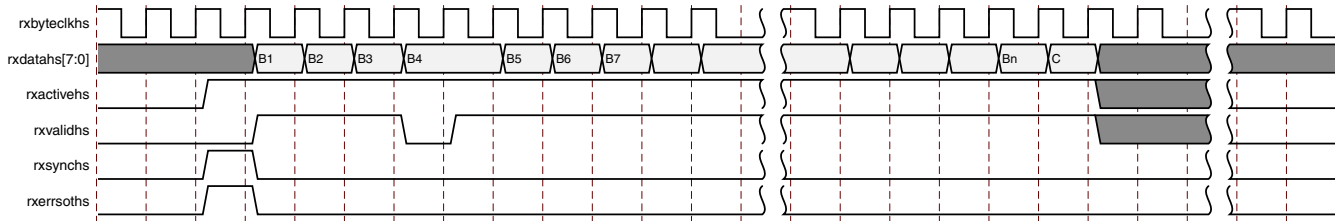


Figure 3-10: High-speed Mode Data Receive With Synchronization Error At The D-PHY RX (Slave)

**Example 8: High-Speed Receive With Loss of Synchronization at D-PHY RX (Slave) Side**

D-PHY RX IP reports the multi-bit error on SoT pattern by asserting `rxerrsotsynchs` for one clock cycle of `rxbyteclks`. This scenario indicates that SoT pattern is corrupted and is shown in Figure 3-11. Note that `rxsynchs` is not asserted. Received payload is passed on to the PPI.

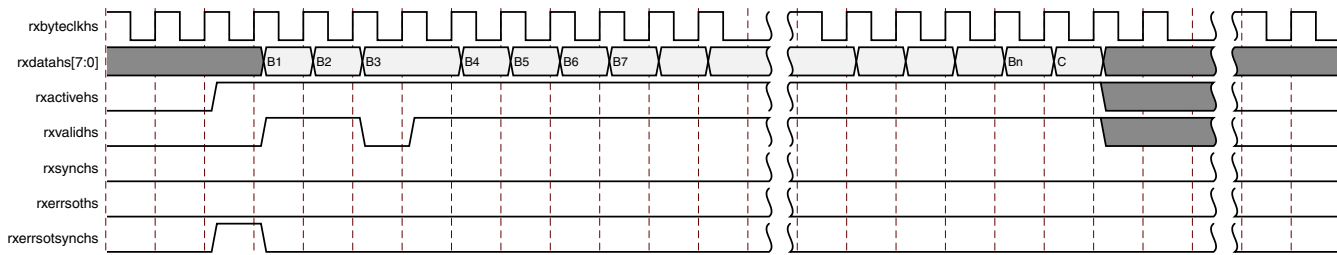


Figure 3-11: High-speed Mode Data Receive With Loss Of Synchronization At The D-PHY RX (Slave)

**Example 9: Low-Power Receive at D-PHY RX (Slave) Side**

Figure 3-12 shows a single byte data reception in low-power mode.

- `rxclkesc` is generated by the DPHY RX IP from the data lane interconnect.
- The signal `rxlpdtesc` is asserted by D-PHY RX IP when the LPDT entry command is detected and stays High until the data lane returns to Stop state, indicating that the LPDT transmission has finished.
- `rxdataesc[7:0]` is valid when `rxvalidesc` is asserted High.

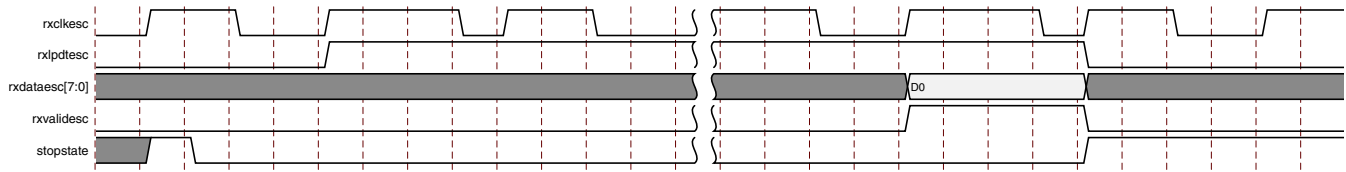


Figure 3-12: Low-Power Data Reception At The D-PHY RX (Slave)

**Example 10: Low-Power Receive With Synchronization Error at D-PHY RX (Slave) Side**

D-PHY RX IP reports an error to the PPI if the number of received valid bits during LPDT is not a multiple of eight. This is indicated by asserting `errsyncesc` along with `stopstate` and remains asserted until next change in the serial line state. This behavior is shown in Figure 3-13.

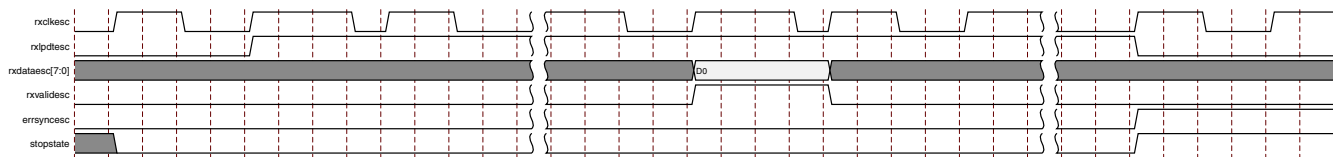


Figure 3-13: Low-Power Data Reception With Synchronization Error At The D-PHY RX (Slave)

**Example 11: ULPS Operation at D-PHY RX (Slave) Data Lane**

The RX Data lane ULPS entry is indicated by assertion of `rxulpsesc` along with assertion of `ulpsactivenot` (active-Low) signal. ULPS exit is marked by reception of MARK-1 on the line and `ulpsactivenot` is deasserted. After receiving MARK-1 for `T_WAKEUP` time (1 ms minimum), `rxulpsesc` is deasserted. This behavior is shown in Figure 3-14.

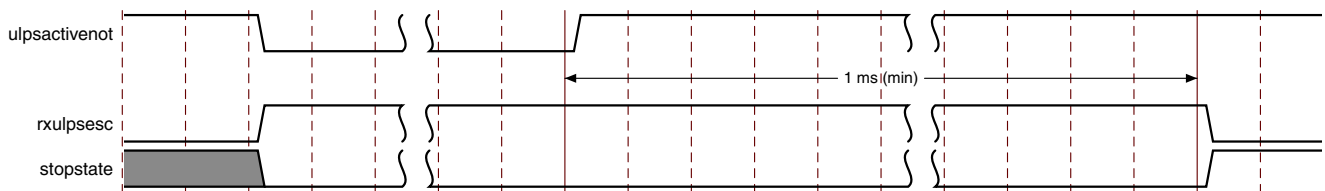


Figure 3-14: D-PHY RX (Slave) ULPS Mode Operation For Data Lane

### Example 12: ULPS Operation at D-PHY RX (Slave) Clock Lane

The RX clock lane ULPS entry is indicated by assertion of `rxulpsclknot` (active-Low) along with assertion of `ulpsactivenot` (active-Low) signal. ULPS exit is marked by reception of MARK-1 on the line and `ulpsactivenot` is deasserted. After receiving MARK-1 for `T_WAKEUP` time (1 ms minimum), `rxulpsclknot` is deasserted. This behavior is shown in Figure 3-15.

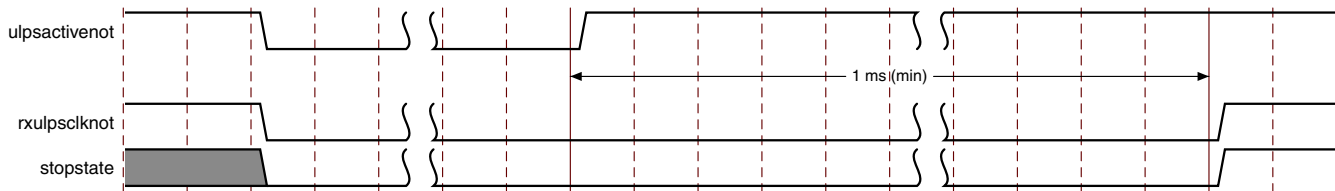


Figure 3-15: D-PHY RX (Slave) ULPS Mode Operation For Clock Lane

### Example 13: RX Data Lane Initialization Using `forcerxmode`

The RX data lane can be initialized using the `forcerxmode` signal. This behavior is shown in Figure 3-16.

1. `forcerxmode` is the asynchronous signal and is sampled using `core_clk`.
2. The `forcerxmode` assertion resets the lane initialization status, which is shown as the `init_done` signal in the waveform.
3. LP-11 should be driven on dp/dn serial lines for `T_INIT` or longer by the D-PHY TX (Master). This initializes the RX data lane.
4. `stopstate` is driven High after lane is initialized.
5. `forcerxmode` can be deasserted by sampling `stopstate`.

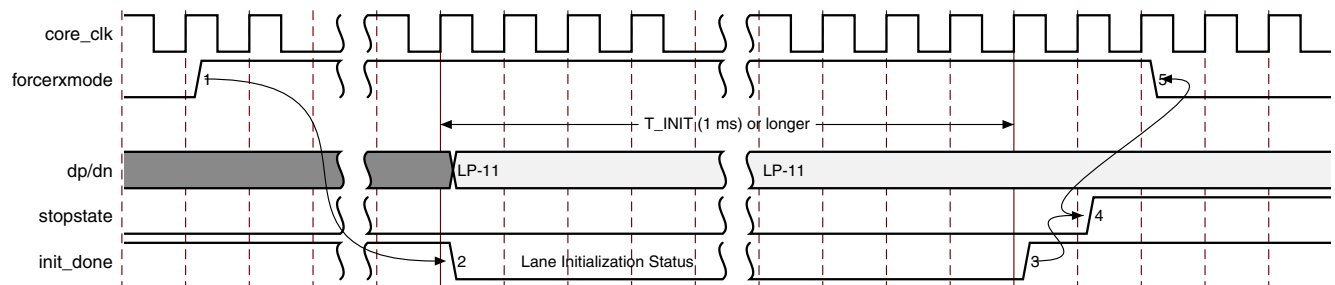


Figure 3-16: RX Data Lane Initialization Using `forcerxmode`

**Note:** Back channel communication is not available from D-PHY RX (Slave) to D-PHY TX (Master). Hence, you are responsible for making sure that D-PHY TX drives LP-11 on serial lines after `forcerxmode` is asserted on the D-PHY RX IP module. Otherwise, D-PHY RX IP does not complete the initialization.

### AXI4-Lite Interface

The register interface uses an AXI4-Lite interface, which was selected because of its simplicity. Figure 3-17 and Figure 3-18 show typical AXI4-Lite write and read transaction timing diagrams.

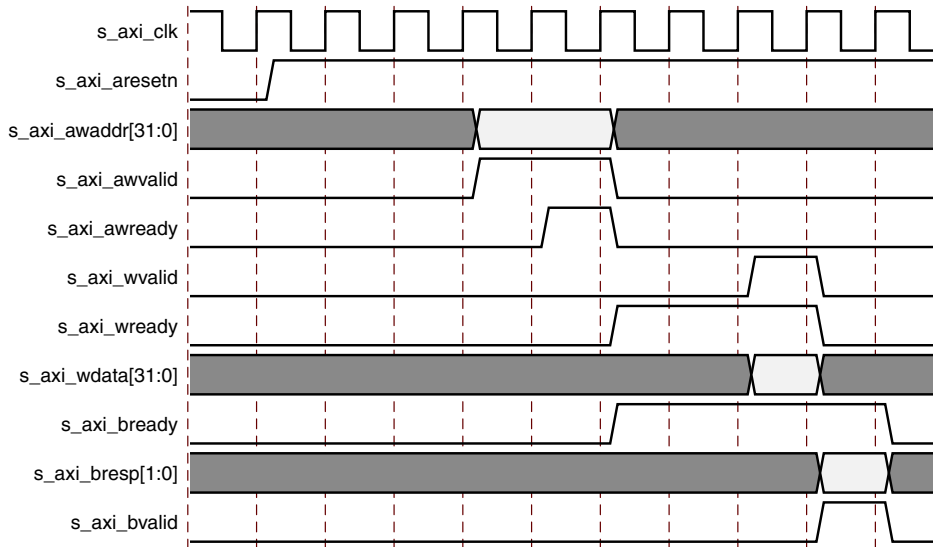


Figure 3-17: AXI4-Lite Write Timing Diagram

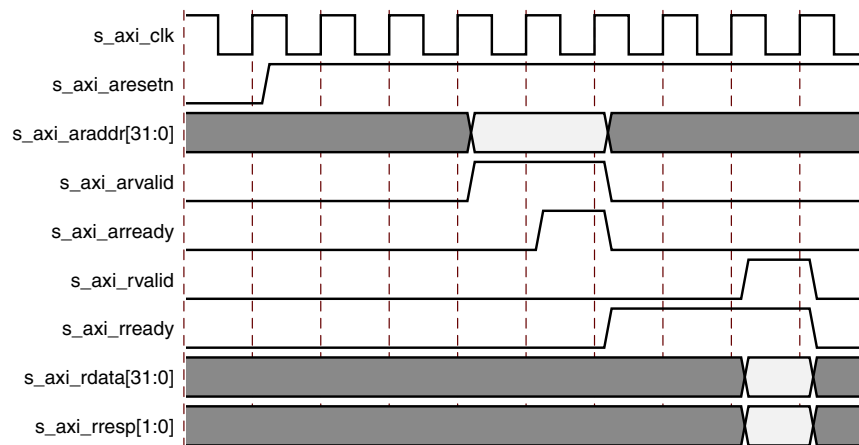


Figure 3-18: AXI4-Lite Read Timing Diagram

# Design Flow Steps

This chapter describes customizing and generating the core, constraining the core, and the simulation, synthesis and implementation steps that are specific to this IP core. More detailed information about the standard Vivado® design flows and the IP Integrator can be found in the following Vivado Design Suite user guides:

- *Vivado Design Suite User Guide: Designing IP Subsystems using IP Integrator* (UG994) [Ref 3]
- *Vivado Design Suite User Guide: Designing with IP* (UG896) [Ref 4]
- *Vivado Design Suite User Guide: Getting Started* (UG910) [Ref 5]
- *Vivado Design Suite User Guide: Logic Simulation* (UG900) [Ref 6]

---

## Customizing and Generating the Core

This section includes information about using Xilinx tools to customize and generate the core in the Vivado® Design Suite.

If you are customizing and generating the core in the Vivado IP integrator, see the *Vivado Design Suite User Guide: Designing IP Subsystems using IP Integrator* (UG994) [Ref 3] for detailed information. IP Integrator might auto-compute certain configuration values when validating or generating the design. To check whether the values do change, see the description of the parameter in this chapter. To view the parameter value, run the `validate_bd_design` command in the Tcl console.

You can customize the IP for use in your design by specifying values for the various parameters associated with the IP core using the following steps:

1. Select the IP from the IP catalog.
2. Double-click the selected IP or select the **Customize IP** command from the toolbar or right-click menu.

For details, see the *Vivado Design Suite User Guide: Designing with IP* (UG896) [Ref 4] and the *Vivado Design Suite User Guide: Getting Started* (UG910) [Ref 5].

**Note:** Figures in this chapter are illustrations of the Vivado Integrated Design Environment (IDE). The layout depicted here might vary from the current version.



You can customize the core using the following parameters, or allow defaults to be used.

## Core Configuration Tab

Table 4-1 shows the Core Configuration tab for customizing the MIPI D-PHY core.

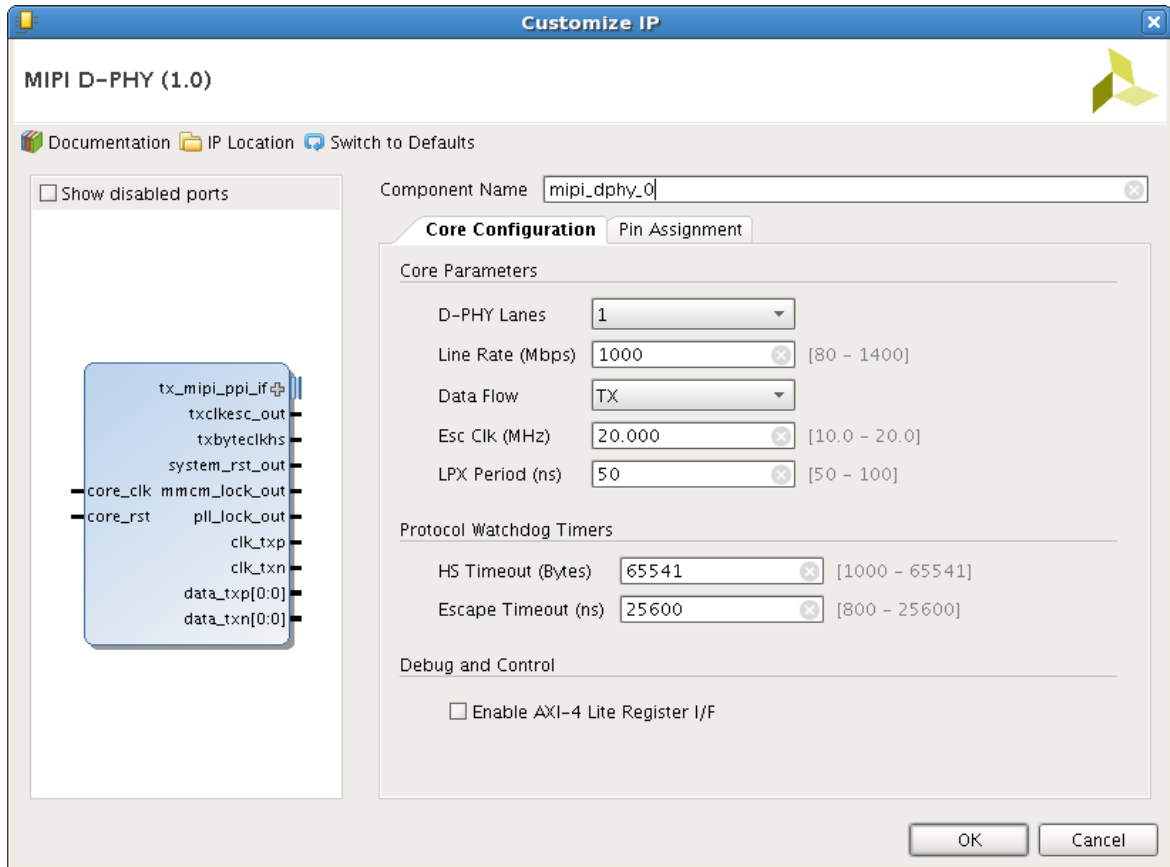


Figure 4-1: MIPI D-PHY Core Configuration Tab

### Component Name

The Component Name is the base name of the output files generated for this core.



**IMPORTANT:** The name must begin with a letter and be composed of the following characters: a to z, A to Z, 0 to 9 and "\_."

### Core Parameters

#### D-PHY Lanes

Select the number of data lanes to be used in the core. The valid range is from 1 to 4.

### Line Rate

Enter a line rate value in megabits per second (Mb/s) within the valid range from 80 to 1,500 Mb/s. Line rate is limited based on the speed grade and package of the selected device. See the respective device family data sheet for details on the line rate limits.

### Data Flow Mode

Select the options for the direction of the data transfer. Available options are **Master(TX)** and **Slave(RX)**.

### Escape Clock Period

Enter a valid escape clock frequency in MHz into the text box for D-PHY Master (TX) core. The valid range is from 10.000 to 20.000 MHz. Applicable only for D-PHY TX core.

### LPX Period

Enter a valid LPX Period in nanoseconds (ns) into the text box for D-PHY Master (TX) core. The valid range is from 50 to 100 ns.

## ***Protocol Watchdog Timers***

### HS Timeout

Enter the maximum transmission or reception length in bytes for High-Speed mode. The valid range is from 1,000 to 65,541 bytes.

### Escape Timeout

Enter the maximum transmission or reception length in ns for LPDT escape mode. The valid range is from 800 to 25,600 ns.

## ***Debug and Control***

### Enable Register Interface

Select the AXI4-Lite based register interface for control and debug purposes.

### HP IO Bank Selection

Select the HP I/O bank for clock lane and data lane implementation.

### Clock Lane

Select the LOC for clock lane. This selection determines the I/O byte group within the selected HP I/O bank.

### Data Lane 0/1/2/3

This displays the Data lane 0, 1, 2, and 3 LOC based on the clock lane selection.

## Pin Assignment Tab

Figure 4-2 shows the I/O pin panning parameters for the core.

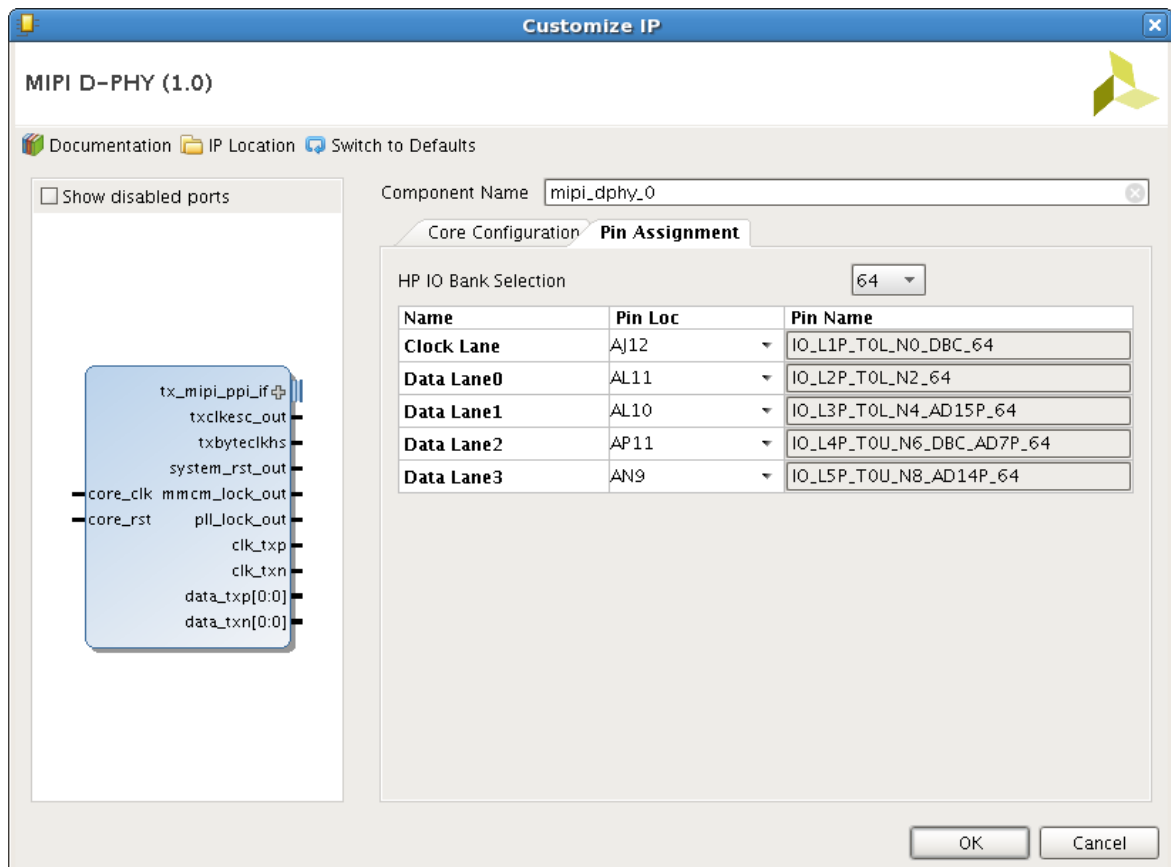


Figure 4-2: MIPI D-PHY Pin Assignment Tab

## User Parameters

Table 4-1 shows the relationship between the parameters in the Vivado IDE and the User Parameters (which can be viewed in the Tcl console).

Parameter values are listed in the table where the Vivado IDE parameter value differs from the user parameter value. Such values are shown in this table as indented below the associated parameter.

Table 4-1: Vivado IDE Parameter to User Parameter Relationship

Vivado IDE Parameter/Value	User Parameter/Value	Default Value
<b>Core Parameters</b>		
D-PHY Lanes	C_DPHY_LANES	1
Line Rate (Mb/s)	C_LINE_RATE	1,000
Data Flow Mode	C_DATA_FLOW	Master (TX)
Escape Clk (MHz)	C_ESC_CLK_PERIOD	20.000
LPX (ns)	C_LPX_PERIOD	50
<b>Protocol Watchdog Timers</b>		
HS Timeout (Bytes)	C_HS_TIMEOUT	65,541
Escape Timeout (ns)	C_ESC_TIMEOUT	25,600
<b>Core Feature</b>		
Enable Register Interface	C_EN_REGIF	0

## Output Generation

For details, see the *Vivado Design Suite User Guide: Designing with IP* (UG896) [Ref 4].

## Constraining the Core

This section contains information about constraining the core in the Vivado Design Suite.

### Required Constraints

This section defines the additional constraint requirements for the core. Constraints are provided with a Xilinx Design Constraints (XDC) file. An XDC is provided with the HDL example design to give a starting point for constraints for your design.

### Device, Package, and Speed Grade Selections

This section is not applicable for this IP core.

## Clock Frequencies

`core_clk` should be specified as follows:

```
create_clock -name core_clk -period 5.000 [get_ports core_clk]
```

This constraint defines the frequency of `core_clk` that is supplied to the MMCM and PCS logic.

## Clock Management

The D-PHY IP uses MMCM to generate the fabric clocks, and PLL is used to drive the data to the PHY block for the D-PHY TX IP. Input to the MMCM is constrained as shown in [Clock Frequencies](#). No additional constraints are required for the clock management.

## Clock Placement

This section is not applicable for this IP core.

## Banking

The D-PHY IP provides [HP IO Bank Selection](#) option to select the HP I/O bank. Clock lane and data lane(s) will be implemented on the selected I/O bank BITSlice(s).

## Transceiver Placement

This section is not applicable for this IP core.

## I/O Standard and Placement

MIPI standard serial I/O ports should use `MIPI_DPHY_DCI` for I/O standard in XDC. The LOC and I/O standards must be specified in the XDC file for all input and output ports of the design.

---

## Simulation

For comprehensive information about Vivado simulation components, as well as information about using supported third-party tools, see the *Vivado Design Suite User Guide: Logic Simulation* (UG900) [\[Ref 6\]](#).

---

## Synthesis and Implementation

For details about synthesis and implementation, see the *Vivado Design Suite User Guide: Designing with IP* (UG896) [\[Ref 4\]](#).

# Example Design

This chapter contains information about the example design provided in the Vivado® Design Suite.

The top module instantiates all components of the core and example design that are needed to implement the design in hardware, as shown in [Figure 5-1](#). This includes the FRM\_GEN, D-PHY TX IP, FRM\_CHK and D-PHY RX IP modules.

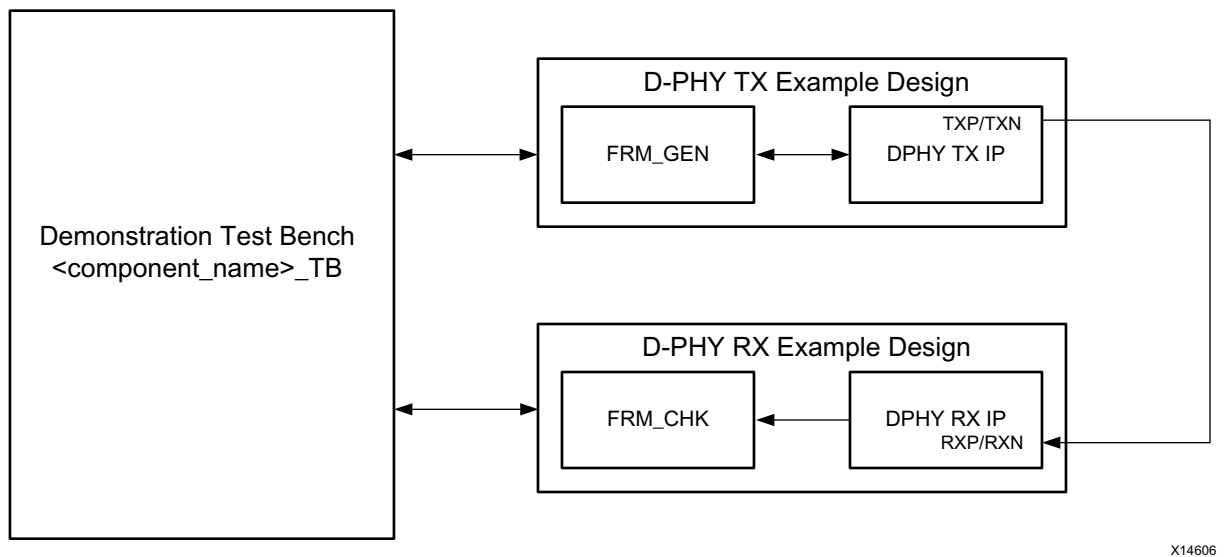


Figure 5-1: D-PHY Example Design

The FRM\_GEN module generates user traffic for High-Speed mode and low-power data transmission (LPDT). This module contains a pseudo-random number generator using a linear feedback shift register (LFSR) with a specific initial value to generate a predictable sequence of data.

The FRM\_CHK module verifies the integrity of the RX data. This module uses the same LFSR and initial value as the FRM\_GEN module to generate the expected RX data. The received user data is compared with the locally-generated data and error is reported if data comparison fails.

The example design can be used to quickly get an D-PHY design up and running on a board, or perform a quick simulation of the module. When using the example design on a board,

be sure to edit the `<component name>_exdes.xdc` file to supply the correct pins and clock constraints.



---

**IMPORTANT:** *This implementation is used only for reference and as a demonstration of the example test bench.*

---

---

## Simulating the Example Design

For more information about simulation, see the *Vivado Design Suite User Guide: Logic Simulation (UG900)* [Ref 6].

### Simulation Results

The simulation script does as follows, in the following order:

1. Compiles the D-PHY example design and supporting simulation files.
2. Runs the simulation.
3. Runs checks to ensure that it completed successfully.

If the test *passes*, the following message is displayed:

```
MIPI_D-PHY_TB : INFO: Test Completed Successfully
```

If the test *fails*, the following message is displayed:

```
MIPI_D-PHY_TB : ERROR: Test Failed
```

If the test *hangs*, the following message is displayed:

```
MIPI_D-PHY_TB : ERROR: Test did not complete (timed-out)
```



# Test Bench

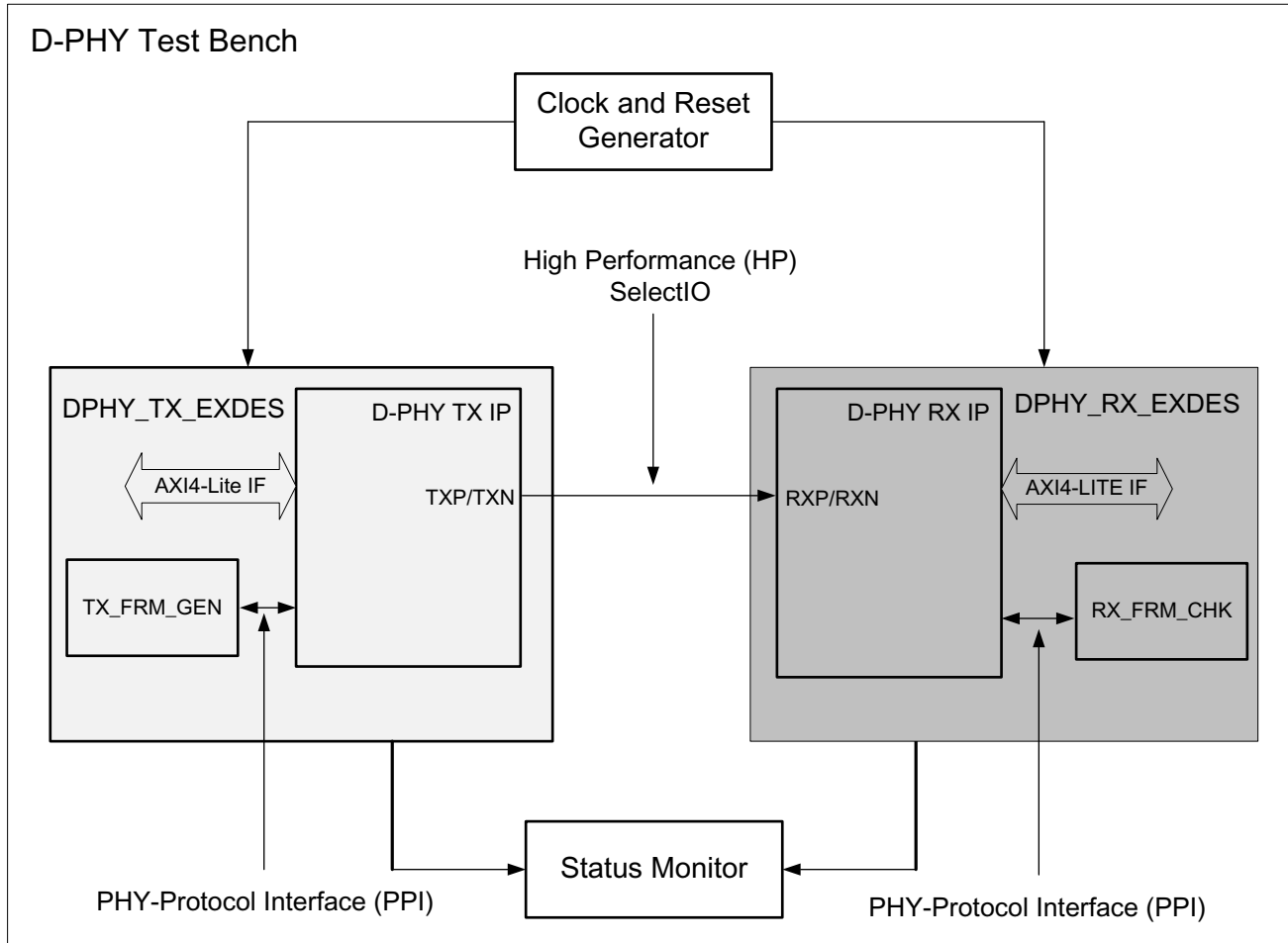
This chapter contains information about the test bench provided in the Vivado® Design Suite.

The D-PHY core delivers a demonstration test bench for the example design. This chapter describes the D-PHY test bench and its functionality. The test bench consists of the following modules:

- Device Under Test (DUT)
- Clock and reset generator
- Status monitor

The example design demonstration test bench is a simple Verilog module to exercise the example design and the core itself. It simulates an instance of the D-PHY TX example design that is externally looped back to the D-PHY RX example design. [Figure 6-1](#) shows the D-PHY test bench where DUT1 is configured as D-PHY TX, and DUT2 is configured as D-PHY RX.

The D-PHY test bench generates all the required clocks and resets, and waits for successful data pattern checking to complete. If it fails to detect successful data pattern checking, it produces an error.



X14607

Figure 6-1: D-PHY Test Bench

# Verification, Compliance, and Interoperability

This appendix provides details about how this IP core was tested for compliance with the protocol to which it was designed. The D-PHY IP core has been verified using both simulation and hardware testing.

---

## Simulation

A highly parameterizable transaction-based simulation test suite has been used to verify the core. The tests include:

- High-Speed Data transmission
- High-Speed Data reception
- Low-Power Data transmission (LPDT)
- LPDT Data reception
- Clock lane Ultra-Low Power State (ULPS) Operation
- Data lane ULPS Operation
- Triggers and escape mode commands
- Recovery from error conditions
- Register read and write access

# Debugging

This appendix includes details about resources available on the Xilinx Support website and debugging tools.

---

## Finding Help on Xilinx.com

To help in the design and debug process when using the MIPI D-PHY, the [Xilinx Support web page](#) contains key resources such as product documentation, release notes, answer records, information about known issues, and links for obtaining further product support.

### Documentation

This product guide is the main document associated with the MIPI D-PHY. This guide, along with documentation related to all products that aid in the design process, can be found on the [Xilinx Support web page](#) or by using the Xilinx Documentation Navigator.

Download the Xilinx Documentation Navigator from the [Downloads page](#). For more information about this tool and the features available, open the online help after installation.

### Answer Records

Answer Records include information about commonly encountered problems, helpful information on how to resolve these problems, and any known issues with a Xilinx product. Answer Records are created and maintained daily ensuring that users have access to the most accurate information available.

Answer Records for this core can be located by using the Search Support box on the main [Xilinx support web page](#). To maximize your search results, use proper keywords such as

- Product name
- Tool message(s)
- Summary of the issue encountered

A filter search is available after results are returned to further target the results.

### Master Answer Record for the MIPI D-PHY

AR: [54550](#)

## Technical Support

Xilinx provides technical support in the [Xilinx Support web page](#) for this LogiCORE™ IP product when used as described in the product documentation. Xilinx cannot guarantee timing, functionality, or support if you do any of the following:

- Implement the solution in devices that are not defined in the documentation.
- Customize the solution beyond that allowed in the product documentation.
- Change any section of the design labeled DO NOT MODIFY.

To contact Xilinx Technical Support, navigate to the [Xilinx Support web page](#).

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## Debug Tools

### Vivado Design Suite Debug Feature

The Vivado® Design Suite debug feature inserts logic analyzer and virtual I/O cores directly into your design. The debug feature also allows you to set trigger conditions to capture application and integrated block port signals in hardware. Captured signals can then be analyzed. This feature in the Vivado IDE is used for logic debugging and validation of a design running in Xilinx devices.

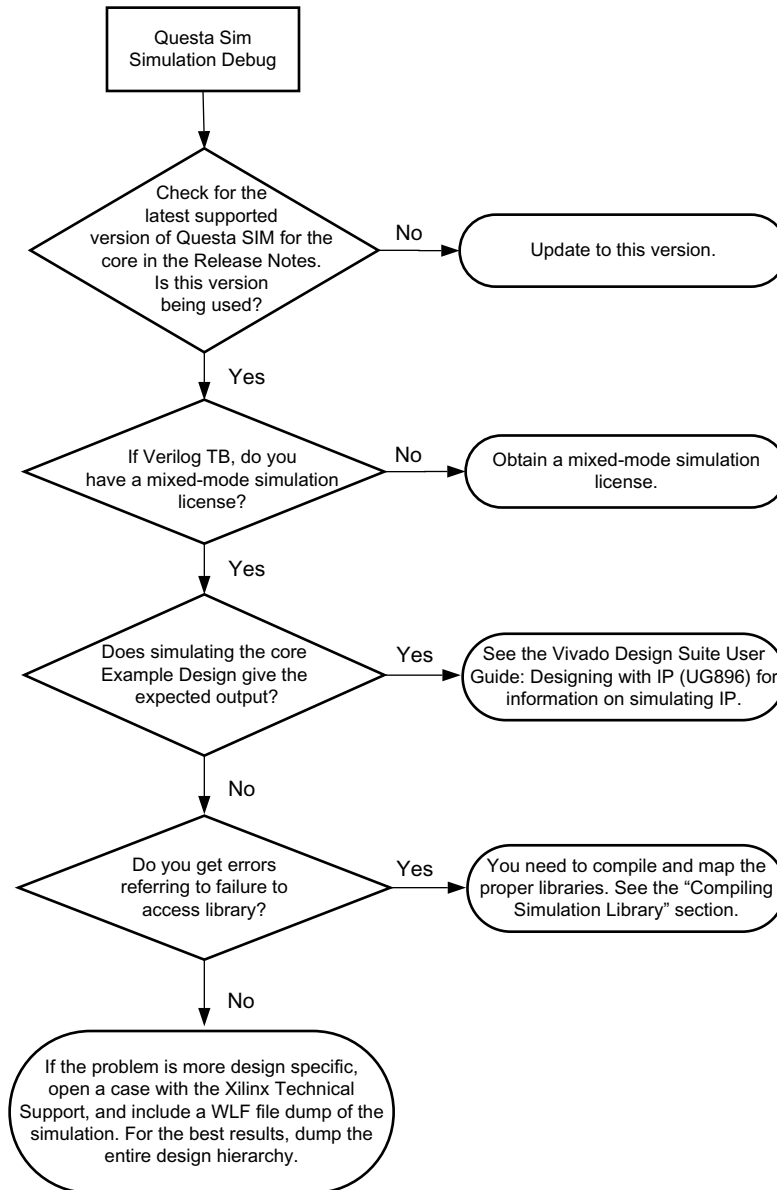
The Vivado logic analyzer is used with the logic debug IP cores, including:

- ILA 2.0 (and later versions)
- VIO 2.0 (and later versions)

See the *Vivado Design Suite User Guide: Programming and Debugging* (UG908) [\[Ref 8\]](#).

# Simulation Debug

The simulation debug flow for Questa® SIM is illustrated in [Figure B-1](#). A similar approach can be used with other simulators.



X14842-081115

Figure B-1: Questa SIM Simulation Debug Flow

---

## Hardware Debug

Hardware issues can range from link bring-up to problems seen after hours of testing. This section provides debug steps for common issues. The Vivado Design Suite debug feature is a valuable resource to use in hardware debug. The signal names mentioned in the following individual sections can be probed using the debug feature for debugging the specific problems.

### General Checks

Ensure that all the timing constraints for the core were properly incorporated from the example design and that all constraints were met during implementation.

- Ensure that MMCM and PLL have obtained lock by monitoring the `mmcm_lock_out` and `pll_lock_out` ports respectively.
- Check that the `enable` signal is connected and active-High during core operation.

---

## Interface Debug

### AXI4-Lite Interfaces

Read from a register that does not have all 0s as a default to verify that the interface is functional. See [Figure 3-18](#) for a read timing diagram. Output `s_axi_arready` asserts when the read address is valid, and output `s_axi_rvalid` asserts when the read data/response is valid. If the interface is unresponsive, ensure that the following conditions are met:

- The `s_axi_aclk` and `aclk` inputs are connected and toggling.
- The interface is not being held in reset, and `s_axi_areset` is an active-Low reset.
- The interface is enabled, and `s_axi_aclken` is active-High (if used).
- The main core clocks are toggling and that the enables are also asserted.
- If the simulation has been run, verify in simulation and/or a Vivado Design Suite debug feature captures that the waveform is correct for accessing the AXI4-Lite interface.

# Additional Resources and Legal Notices

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## Xilinx Resources

For support resources such as Answers, Documentation, Downloads, and Forums, see [Xilinx Support](#).

---

## References

These documents provide supplemental material useful with this product guide:

1. [MIPI Alliance D-PHY Specification](#)
  2. Vivado Design Suite AXI Reference Guide ([UG1037](#))
  3. *Vivado Design Suite User Guide: Designing IP Subsystems using IP Integrator* ([UG994](#))
  4. *Vivado Design Suite User Guide: Designing with IP* ([UG896](#))
  5. *Vivado Design Suite User Guide: Getting Started* ([UG910](#))
  6. *Vivado Design Suite User Guide: Logic Simulation* ([UG900](#))
  7. *Vivado Design Suite User Guide: Implementation* ([UG904](#))
  8. *Vivado Design Suite User Guide: Programming and Debugging* ([UG908](#))
- 

## Revision History

The following table shows the revision history for this document.

Date	Version	Revision
11/18/2015	1.0	Initial Xilinx release.



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